# THE ULTIMATE PLAYER'S GUIDE TO SKYLANDERS'SUPERCHARGERS



FREE SAMPLE CHAPTER

SHARE WITH OTHERS











# The Ultimate Player's Guide to

# SKYLANDERS® SUPERCHARGERS

[Unofficial Guide]

Hayley Camille



800 East 96th Street, Indianapolis, Indiana 46240 USA

# The Ultimate Player's Guide to Skylanders® SuperChargers [Unofficial Guide]

#### Copyright © 2016 by Pearson Education

All rights reserved. Printed in the United States of America. This publication is protected by copyright, and permission must be obtained from the publisher prior to any prohibited reproduction, storage in a retrieval system, or transmission in any form or by any means, electronic, mechanical, photocopying, recording, or likewise. For information regarding permissions, request forms, and the appropriate contacts within the Pearson Education Global Rights & Permissions Department, please visit www.pearsoned.com/permissions/. No patent liability is assumed with respect to the use of the information contained herein. Although every precaution has been taken in the preparation of this book, the publisher and author assume no responsibility for errors or omissions. Nor is any liability assumed for damages resulting from the use of the information contained herein.

ISBN-13: 978-0-7897-5715-9 ISBN-10: 0-7897-5715-X

Library of Congress Control Number: 2016931454

Printed in the United States of America

First Printing: May 2016

#### **Trademarks**

All terms mentioned in this book that are known to be trademarks or service marks have been appropriately capitalized. Que Publishing cannot attest to the accuracy of this information. Use of a term in this book should not be regarded as affecting the validity of any trademark or service mark.

SKYLANDERS and SKYLANDERS SUPERCHARGERS are trademarks of Activision Publishing, Inc. This book is not affiliated with or endorsed by Activision.

## Warning and Disclaimer

Every effort has been made to make this book as complete and as accurate as possible, but no warranty or fitness is implied. The information provided is on an "as is" basis. The author and the publisher shall have neither liability nor responsibility to any person or entity with respect to any loss or damages arising from the information contained in this book or from the use of the CD or programs accompanying it.

### **Special Sales**

For information about buying this title in bulk quantities, or for special sales opportunities (which may include electronic versions; custom cover designs; and content particular to your business, training goals, marketing focus, or branding interests), please contact our corporate sales department at corpsales@pearsoned. com or (800) 382-3419.

For government sales inquiries, please contact governmentsales@pearsoned.com.

For questions about sales outside the U.S., please contact intlcs@pearson.com.

#### Editor-in-Chief

Greg Wiegand

#### **Executive Editors**

Rick Kughen Laura Norman

#### **Development Editor**

Brandon Cackowski-Schnell

#### **Technical Editor**

James Floyd Kelly

#### **Managing Editor**

Sandra Schroeder

#### **Project Editors**

Elaine Wiley Lori Lyons

#### Copy Editor

Bart Reed

#### Indexer

Ken Johnson

#### Proofreader

Debbie Williams

#### Publishing Coordinator

Cindy Teeters

#### Interior Designer

Mark Shirar

#### Cover Designer

Chuti Prasertsith

#### Compositor

TNT Design, Inc.

# Contents at a Glance

	Introduction
CHAPTER 1	Skylands is DOOMED!
CHAPTER 2	Start Your Engines!
CHAPTER 3	The Good Guys53
CHAPTER 4	The Bad Guys
CHAPTER 5	Cool Collectibles
CHAPTER 6	Explore Skylanders Academy
CHAPTER 7	Questing with Tessa, Hugo, and Buzz 179
CHAPTER 8	Great Grizzo's Elemental Challenges 211
CHAPTER 9	SuperCharged Racing
CHAPTER 10	Gear Up for Adventure
CHAPTER 11	Fully CHARGED!
	Index

**BONUS:** Register your book at quepublishing.com/register to gain access to four online appendixes.

APPENDIX A Portal Master Rankings

APPENDIX B Trophies and Achievements

APPENDIX C Magic Items

APPENDIX D Skystones Overdrive

# **Table of Contents**

	Introduction	1
	Portal Masters, Ready!	. 1
	What Secrets Will You Uncover?	. 2
	Share Your Sky-deas!	. 3
Chapter 1	Skylands Is DOOMED!	5
Chapter 2	Start Your Engines!	9
	Where You Can Play	10
	Nintendo-Specific Character Toys	. 17
	The Best Starter Pack for You	18
	What You Need to Play	20
	How the Game Works	21
	The Skylands Honor Roll	23
	Elements	33
	The Traptanium Portal and Traps	34
	Study Your Stats	35
	Power Up Your Heroes with Upgrades	39
	Get Your Engines Burning!	45
	Friends Online: Multiplayer Adventure Mode	48
	Race Online: Multiplayer Racing Games	48
	Skylanders: BattleCast!	50
Chapter 3	The Good Guys	.53
	Meet the New SuperChargers	53
	Shark Shooter Terrafin: "It's Feeding Time!"	55
	Shark Tank	57
	Smash Hit: "Let's Rock!"	59
	Thump Truck	60
	Fiesta: "It's Party Time!"	62
	Crypt Crusher	64
	Bone Bash Roller Brawl: "Let's Roll!"	66
	Tomb Buggy	67
	Lava Lance Eruptor: "Born to Burn!"	69
	Burn-Cycle	71
	Hammer Slam Bowser (Nintendo Consoles Only)	73

	Clown Cruiser (Nintendo Consoles Only)
	Spitfire: "Fuel the Fire!"77
	Hot Streak
	High Volt: "Protect and Surge!"80
	Shield Striker
	Double Dare Trigger Happy: "No Gold, No Glory!" 84
	Gold Rusher
	Stormblade: "Feather the Storm!"
	Sky Slicer
	Hurricane Jet-Vac: "Hawk and Awe!"
	Jet Stream92
	Super Shot Stealth Elf: "Silent but Deadly!"
	Stealth Stinger
	Turbo Charge Donkey Kong (Nintendo Consoles Only) 98
	Barrel Blaster (Nintendo Consoles Only) 100
	Thrillipede: "All Hands on Deck!"
	Buzz Wing
	Dive-Clops: "Look Out Below!"
	Dive Bomber
	Deep Dive Gill Grunt: "Fear the Fish!"
	Reef Ripper
	Splat: "The Art of War!"
	Splatter Splasher
	Big Bubble Pop Fizz: "The Motion of the Potion!" 117
	Soda Skimmer
	Nightfall: "Dark and Dangerous!"
	Sea Shadow
	Astroblast: "Ready, Set, Glow!"
	Sun Runner
Chapter 4	The Bad Guys
	Sea Villains
	Sky Villains
	Land Villains

Chapter 5	Cool Collectibles149
	Legendary Treasure
	Magic Items
	Wish Stones
	Epic Treasure Chests
	Kaos Diaries
	Soul Gems
	Winged Sapphires
	Magic Hats
Chapter 6	Explore Skylanders Academy
	Eon's Academy
	Kaos' Tower
	The Games Room
	Sharpfin and His Pit Crew
	Persephone's Courtyard
	The Storage Room
	Vehicle Training Zones
	Academy Shop
	Buzz's Training Arena
	Statues and Maps
	Skystones Overdrive
Chapter 7	Questing with Tessa, Hugo, and Buzz179
	Tessa's Quests
	Hugo's Quests
	Buzz and Agent 11 3/5 <sup>th</sup>
Chapter 8	Great Grizzo's Elemental Challenges
	Earth Zone
	Fire Zone
	Undead Zone
	Dark Zone
	Air Zone
	Water Zone
	Life Zone

	Light Zone	222
	Tech Zone	223
	Magic Zone	224
Chapter 9	SuperCharged Racing	227
	Sea Racing Tracks	229
	Sky Racing Tracks	236
	Land Racing Tracks	241
Chapter 10	Gear Up for Adventure	249
	The Rift to Skylands	250
	The Cloudbreather's Crag	254
	The Cloud Kingdom	259
	Land of the Undead	263
	Battlebrawl Island	268
	The Spell Punk Library	270
	Gadfly Glades	273
	Cap'n Cluck's Chicken HQ	277
	Monstrous Isles	281
	Ridepocalypse Demo Derby	286
	Vault of the Ancients	288
	The Bandit Train	292
	The Sky Eater	295
Chapter 11	Fully CHARGED!	301
	Index	303

**BONUS:** Register your book at quepublishing.com/register to gain access to four online appendixes.

APPENDIX A Portal Master Rankings
APPENDIX B Trophies and Achievements
APPENDIX C Magic Items
APPENDIX D Skystones Overdrive

# About the Author

**Hayley Camille** is a dedicated writer, working from Australia. Her previous nonfiction work includes *The Ultimate Player's Guide to Skylanders: Trap Team* as well as various Minecraft projects.

Hayley has a strong interest in computers and gaming. She has collaborated on numerous software projects, including touch-screen and interactive games. With two young sons that are highly tech-savvy and mad about the *Skylanders* and *Minecraft* games, she is in a unique position to not only know the games well, but also to write from the different perspectives of what's important to a child gamer as the target audience, a parent-facilitator, as well as a strategy-focused teen forum player.

Hayley has several published works and is currently completing a screenplay adaptation of her award-nominated superhero novella *Avon Calling!* 

She holds a post-grad university degree in molecular archaeology—the study of ancient residues (blood/DNA/plant) on prehistoric artifacts—which forms the underlying scientific theory behind her recently published adult fiction novel *Human*.

Hayley can be found haunting her blog at hayleycamille.com.

# **Dedication**

This book is dedicated to Orrin, Eric, Finn, and all the children who love Skylanders so much that it makes grown-ups like me want to play it, too.

# Acknowledgments

Many people have been involved in the creation of this book, without which, it would not be here. Thank you first, to Rick Kughen, for his kindness, encouragement, and professional expertise in bringing this SuperChargers guide to its readers. Hearing how much Eric enjoys the books makes them a joy to write.

The lovely editorial and publishing team at Que of Rick, Jim, Todd, Elaine, Bart, Brandon, Cindy, Lori, Laura, Greg, Sandra, Mark, Ken, Debbie, and Trina have put in so many hours on creating a wonderful, fun book for young gamers, and I am so very thankful. Your time and assistance are always much appreciated. Thanks, Jim, for your editorial notes that always made me smile, from one Skylander kid's parent to another. I hope your boys find this book useful, too.

A big thanks to Alex, for assisting me with all the tech needed to manage my game playing and recording, and for making me coffee each morning so I could keep writing.

Thank you again to my boys, Orrin and Finn, who spent so many hours exploring the SuperChargers game with me. We played the same sections over and over again to discover every collectible and mod, and then we raced each track until we knew them by heart. I think I must have the most fun job in the world to be able to share it with my boys.

Most importantly, thank you to all of the Skylander fans out there who love these games as much as we do, and who support this book. You've created such a vibrant and fun online community; I love being a part of it.

# We Want to Hear from You!

As the reader of this book, you are our most important critic and commentator. We value your opinion and want to know what we're doing right, what we could do better, what areas you'd like to see us publish in, and any other words of wisdom you're willing to pass our way.

We welcome your comments. You can email or write to let us know what you did or didn't like about this book—as well as what we can do to make our books better.

Please note that we cannot help you with technical problems related to the topic of this book.

When you write, please be sure to include this book's title and author as well as your name and email address. We will carefully review your comments and share them with the author and editors who worked on the book.

Email: feedback@quepublishing.com

Mail: Que Publishing

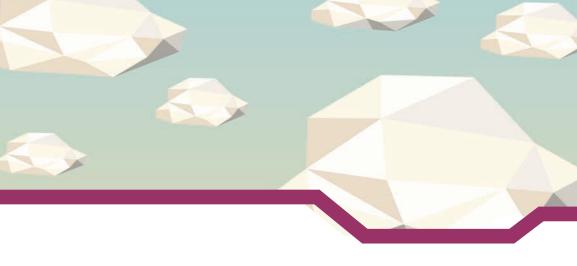
ATTN: Reader Feedback 800 East 96th Street

Indianapolis, IN 46240 USA

# Reader Services

Register your copy of *The Ultimate Player's Guide to Skylanders SuperChargers* at quepublishing.com for convenient access to downloads, updates, and corrections as they become available. To start the registration process, go to quepublishing.com/register and log in or create an account.\* Enter the product ISBN, 9780789757159, and click Submit. Once the process is complete, you will find any available bonus content under Registered Products.

<sup>\*</sup>Be sure to check the box that you would like to hear from us in order to receive exclusive discounts on future editions of this product.



# Introduction

Our favorite heroes are back—only this time, they're SuperCharged!

# Portal Masters, Ready!

Far away on the magical, floating islands of Skylands, a terrible villain has been brought back to life. Prepare for an adventure of huge (and sometimes tiny!) proportions as you lead a new team of heroes across the skies, seas, and land to conquer The Darkness and save the crazy inhabitants of Skylands!

This guide will explain to you all the ins and outs of mastering the *SuperChargers* game. You'll get to know every new Skylander and his or her specially customized vehicle. Use your new knowledge and combat skills to defeat the bad guys and chase down the Skylanders' hilariously evil nemesis, Kaos, to put an end to his ego-fueled quest for domination of the universe!

Skylanders is one of the biggest "toys to life" games ever created and has all the family-friendly features we love. The newest edition of the game, Skylanders SuperChargers, published by Activision, is no exception. Whether you're an expert Portal Master with years of villain-trapping behind you or a new explorer keen to throw yourself into the fray, this book will guide you on your journey.

Included in this guide are cheats for earning sparks in Live Wire Locks, a complete gameplay walkthrough, and tips on the best route to take throughout story chapters to make sure you don't miss any hidden collectibles or Red Toolboxes. Maps and tips will speed you through Pandergast's race tracks toward a victorious finish. There are hints on what to expect in Elemental Quests and Buzz's SuperCharged Challenges as well as advice on ways to combat even the trickiest villain battles.

# What Secrets Will You Uncover?

The first couple chapters will give you some background on *Skylanders SuperChargers*—what to expect of your new game, how to play, where to find important features of your game (non-console specific), and how to use them. Different types of Skylanders, vehicles, and accessories are discussed with tips on how to best improve them in-game to boost your playing power. The multiplayer and co-op racing challenges and elemental symbols are explained, and you'll be introduced to the team of helpers (and a couple of troublemakers!) waiting for you at Skylanders Academy.

You'll meet all the new SuperCharged characters in Chapter 3, "The Good Guys," including bios, attack moves, speed and strength stats, Soul Gem abilities, and upgrade paths. Each SuperCharger has his or her own unique matching vehicle as well, and we'll look at their strengths and weaknesses, weapons, stats, and mods.

Chapter 4, "The Bad Guys," brings the heat on the villains burning up the racing tracks. Each track has one evil dragster to beat to the finish line. After you win, that villain is yours to race. In this chapter, we get the low-down on villain vehicles, weapons, and stats, along with tips on how to beat them and how best to use their attack moves for a quick win on the track.

Chapter 5, "Cool Collectibles," is all about uncovering secrets—use this chapter to aid a treasure hunt of collectibles hidden within each story chapter and racing track. Epic Treasure Chests, Wish Stones, Kaos Diaries, Red Toolboxes, Legendary Treasure, Winged Sapphires, and magic hats are all explained.

Spend some time at Skylanders Academy in Chapter 6, "Explore Skylanders Academy," where we'll search out some fantastic new areas built by the ingenious inventor Mags, including the Games Room, Eon's Academy, Sharpfin and Persephone's upgrade stations, vehicle and Skylander training zones, and much more. Gather gold in the Storage Room or bounce your way to riches in a mini-game. But whatever you do, don't let cranky Kaos defeat you at Skystones Overdrive (he'll gloat for days)!

If you're on the path for gold and glory, you'll find quests galore in Chapter 7, "Questing with Tessa, Hugo, and Buzz." Use the tables to track down milestones and challenges to earn extra rewards at Skylanders Academy. When you're ready to really test your skill, use the tips for Buzz's SuperCharger challenges to get the inside edge on how to make it through unscathed.

Haven't had enough of high-speed mischief? The Great Grizzo is waiting at Skylanders Academy with special vehicle challenges. In Chapter 8, "Great Grizzo's Elemental Challenges," we'll break down each of these, in turn, and look at ways of turning the odds in your favor to beat them.

The most exciting expansion of the *SuperChargers* game is the new world of racing. In Chapter 9, "SuperCharged Racing," we'll pay Pandergast a visit to learn all about the land, sea, and sky racing tracks—their hidden secrets, shortcuts, and where to find boost pads, magic boxes, and ammo pods.

When you're ready to get your game on, Chapter 10, "Gear Up for Adventure," has got you covered! A complete walkthrough of each story chapter includes how to manage Live Wire Locks, block puzzles and secret areas, battle tactics and hidden collectibles, as well as the best path through to make sure you never miss a step. Celebrate all your game achievements with Chapter 11, "Fully Charged!" and learn about more fun ways to expand your *SuperChargers* adventure.

Want to take your game further? Get the inside scoop on how to earn and use Portal Master-level rewards, additional challenges to score trophies, and achievements specific to your console, as well as how to play (and win!) Skystones Overdrive and how to use your old magic items from previous *Skylanders* games at the academy. Simply visit your very own online portal using the login details provided with this book to take advantage of all of this bonus information.

**Bonus Material:** To access bonus online resources, you first must register your book online by going to quepublishing.com/register and creating an account. Enter the product ISBN, 9780789757159, and click Submit.

# Share Your Sky-deas!

As an avid *Skylanders* fan, I would love your feedback and ideas on ways to expand, improve, and get more out of your *Skylanders* games, as well as what you'd like included in future *Skylanders* guides. Feel free to contact me any time for a chat or to share your favorite *Skylanders* experiences.

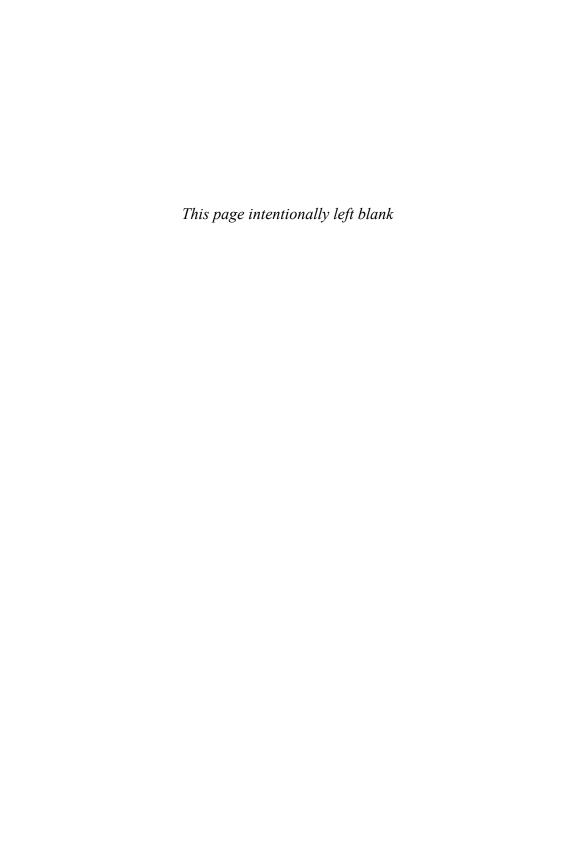
For more *Skylanders* fun, you can find me haunting YouTube on my Skylanders Gameplay channel **SkyPandaAus** (www.youtube.com/SkyPandaAus). Drop by to watch some gameplay walkthroughs, enter giveaways, meet new *Skylanders* characters, and find out what's happening in Skylands!

To contact me personally, send an email to SkyPanda@hayleycamille.com. I can't promise that I'll be able to reply to every message, but I'll definitely *read* each email and try to get back to you!

Happy Skylanding!



Hayley Camille (aka SkyPanda)





# The Good Guys

What's the very best thing about an adventure? Of course, it's the brave and clever heroes who rush in where others fear to tread! With Skylanders SuperChargers, we got super lucky—there are 20 inspiring Skylanders to lead us into battle, and each one has his or her own unique, crazy, and powerful fighting abilities.

Alongside these feisty fighters, you can summon laser-sheep on flying meteors, shoot water cannons from giant eyeballs, paint with explosives, erupt volcanoes where you stand, surf tidal waves, and go completely berserk! (Just to name a few... phew!) Let your imagination go wild, fighting with this stellar new team of champions as you hunt down Kaos and his minions throughout Skylands.

# Meet the New SuperChargers

In this chapter you'll meet each of the newest SuperChargers and find out why they were hand-picked for Eon's team of heroes, take a closer look at their attack moves, upgrades, strengths, and weaknesses, and learn all about their signature SuperCharged vehicles as well.



rigure 3.1 Twenty new characters are waiting to drive their SuperCharged vehicles into the Skylander history books. Get your portal ready!

# SuperCharger Upgrades

As discussed in Chapter 2, "Start Your Engines," each Skylander can be upgraded by visiting Persephone at Skylanders Academy, or wherever else she pops up during the story chapters. All SuperChargers begin with two basic attacks, which can be improved upon until your Skylander is an all-powerful fighting machine. You can customize their abilities by choosing an attack path that suits your fighting style, as outlined in each character's biography in this chapter. Try to make sure you have a range of skills available across your collection for big boss fights—some melee, some long-range, and a few healing abilities. You'll need them when times get tough.

# Vehicle Upgrades

Visit Sharpfin and his team at Skylanders Academy (they are also hiding somewhere in each chapter, usually near the vehicle challenges) to buy upgrades for your vehicles' shields and weapons. There are five levels of increasing defensive power to buy using the gearbits you collect as you play, as outlined in this chapter, although this cost can be reduced by collecting Winged Sapphires (see Chapter 5, "Cool Collectibles"). The costs for buying shield and weapon upgrades are different for each individual vehicle (as listed in the upcoming biographies).

# Racing Chest Bonus Mods

Don't forget that upgrading your vehicles doesn't end with shields and weapons! You'll find special "mods" (modifications) to rev up your machine as you explore Skylands. The performance mods and specialty mods can be interchanged at any time to create an easier ride by improving your vehicle handling or to increase your acceleration and power (for the speed demons out there, like you!). You can even switch up your horns (just for fun!). There are four different kinds of horn mods (as shown in Figure 3.2), each of which has a different name and sound for each vehicle. You'll find mods in the vehicle challenges of the adventure chapters. These are also given as rewards for coming in first in race mode.

Upgrading your SuperChargers and vehicles will make a huge difference to your gameplay and really give you the edge over villains. Have a browse through this chapter to get up close and personal with your new team and their vehicles so you can plan ahead for upgrade paths and mod exchanges!



FIGURE 3.2 Choose between four different horns for each of your vehicles as interchangeable mods.

# Shark Shooter Terrafin: "It's Feeding Time!"



**FIGURE 3.3** Don't be fooled by this FIN-fighter's FANCY FOOTWORK, he's a real KNOCK-OUT!

**TABLE 3.1** Shark Shooter Terrafin's Stats!

Element	Earth
SuperCharged Vehicle	Shark Tank
Max. Health	270
Armor	24
Speed	35
Critical Hit	4
Elemental Power	25

Although he grew up surfing the soil of the Dirt Seas, Terrafin never plays dirty! His bravery and epic boxing skills led him to become a champion fighter in his homeland, where he drew the attention of Master Eon. He was quickly recruited for the SuperChargers team. Behind his toothy grin is a finsharp mind; with one quick dive, he'll disappear underground, leaving a trail of rocky earth for his enemies to tumble over until—BAM!—Terrafin emerges shooting shark rockets right on target! This land shark is always ready to whip up a whirlpool of trouble for the bad guys.

#### Attack Moves:

**Ballistic Frenzy:** Press **Attack 1** to fire shark rockets that burrow into the ground.

**Earth Swim Blast:** Press **Attack 2** to burrow into the ground. Press **Attack 1** to emerge and shoot a rocket at the ground.

**Soul Gem Ability: Sand Snare – 4000:** During Earth Swim Blast, press **Jump** to create a sand whirlpool to trap enemies in.

# Upgrades:

#### **TABLE 3.2** Shark Shooter Terrafin's Upgrades!

**Slam Support – 500:** Press **Attack 3** to slam the gun on the ground and knock back nearby enemies. Press **Attack 3** during Earth Swim Blast to launch a shark ally that will attack nearby enemies.

Seek or Swim - 700: Ballistic Frenzy rockets do more damage to enemies.

Surface to Air to Surface Missiles – 900: Hold Attack 3 to fire rockets into the ground that emerge and land on enemies. (Prerequisite- Slam Support.)

Seconds Please - 1200: Ballistic Frenzy rockets now hit enemies twice.

Shark Team Squadron Path: Gain more support from powerful shark allies!

All Terrain Trooper Path: Use advanced underground abilities to surprise and defeat enemies!

#### Three Best Fins - 1700

Press **Attack 3** during Earth Swim Blast to launch three sharks.

#### What Goes Up - 2200

S.A.S. missiles do more damage on the way up and on the way down.

#### Land Shark - 3000

Hold **Attack 1** and release to fire a mortar that summons a sand whirlpool and a large land shark.

#### Mentor Program - 1700

Press **Attack 3** during Earth Swim Blast to make a bigger shark ally that lasts longer, can hit enemies multiple times, and does more damage.

#### Finesse - 2200

Earth Swim Blast speed is increased and enemies are damaged by the fancy new fin.

#### Mega Boomflop - 3000

During Earth Swim Blast, press **Attack 1** to fire rockets and perform a belly flop that knocks back enemies.

# **Shark Tank**



FIGURE 3.4 Tear up the road with Shark Tank's UNDERGROUND NAVIGATION, and enemies will EAT YOUR DUST!

Watch your toes—this tank's got teeth! Shark Tank will blow enemies right off track with its all-terrain spiky tread. Its handling is good because Shark Tank is heavy and sticks to the road. This vehicle is a bit slow to get up to pace, but once there it's a fast ride. Upgrade its low value armor as soon as you can to make sure you don't come undone under enemy fire. Drilling underground in Street Swimming mode will help you get an enemy off your tail when racing or under attack. Keep your finger on the shark missiles to knock winners out of the water ahead of you with awesome aim so you can zoom by unscathed.

Upgrade Shark Tank's shields and weapons with Sharpfin and his crew:

Upgrade Level 1: 800 gearbits Upgrade Level 2: 900 gearbits Upgrade Level 3: 1000 gearbits Upgrade Level 4: 1100 gearbits Upgrade Level 5: 1200 gearbits

# Weapons

Ballistic Drill Missile: Press Attack 1 for shark missiles.

**Street Swimming:** Press **Attack 3** to enter Street Swimming mode!

# Horns

Quarry Clang Horn Bedrock Bop Horn Terrain Trumpet Horn Sand Shark Alarm Horn

# Specialty Mods



# Performance Mods



# Smash Hit: "Let's Rock!"



FIGURE 3.5 Duck and cover!
There's no HAZARD PAY if you're
in the way when Smash Hit comes
in with his WRECKING BALL!

TABLE 3.3 Smash Hit's Stats!

Element	Earth	
SuperCharged Vehicle	Thump Truck	
Max. Health	350	
Armor	24	
Speed	35	
Critical Hit	2	
Elemental Power	25	

Looking for a sweet, little, furry bunny to play with? Well, you'd better keep looking! Despite his big, bright eyes and fuzzy face, Smash Hit is anything but snuggly—he's all about smashing! In his earlier life as a professional demolisher of all things Ancient Arkeyan, this mighty Warsupial was renowned for his ability to dismantle a giant Conquertron faster than anyone could strap their war helmet on! These days, Smash Hit just adores swinging his chained boulder around his head and laying waste to enemies that get in his way. Stand clear and let the smashing begin!

# Attack Moves:

**Demolisher:** Press **Attack 1** repeatedly to swing the boulder around in a circle. **Crushinator:** Press **Attack 2** to smash the boulder on the ground in front of you. **Soul Gem Ability: Down, Under – 4000:** Hold **Attack 3** when connecting to the boulder to create a huge explosion underneath you!

# Upgrades:

#### TABLE 3.4 Smash Hit's Upgrades!

**Connect and Disconnect – 500:** Press **Attack 3** to disconnect the boulder and gain unique chain attacks. Press **Attack 3** again to connect.

Junkyard Dog - 700: Boulder attacks deal more damage. Rock on!

**Spikey Spinner** – **900:** Hold **Attack 3** for a short time to charge up the boulder and send it spinning at enemies. (Prerequisite: Connect and Disconnect.)

**Junker - 1200:** Chain attacks deal more damage. Chain time! (Prerequisite: Connect and Disconnect.)

**Bolder Boulder Path:** Gain more powerful boulder attacks.

#### Heap - 1700

Hold **Attack 2** for a short amount of time to charge your boulder. The next attack with the boulder will deal massive damage!

#### Better Together - 2200

Gain a large armor increase when connecting. Press **Attack 3** to disconnect the boulder; press **Attack 3** again to connect.

#### Catch! - 3000

Hold **Attack 1** while connected to throw your boulder at enemies!

Chain Champ Path: Gain more powerful long-range chain attacks.

#### G'Day! - 1700

Hold **Attack 1** while disconnected to pull yourself to enemies!

#### Cut Loose - 2200

The next attack will be a critical hit when disconnecting. Press **Attack 3** to disconnect the boulder; press **Attack 3** again to connect.

#### Earth Currents - 3000

Press **Attack 2** while disconnected to pull enemies into the spinning boulder.

# Thump Truck



FIGURE 3.6 PACK a PUNCH with the land-racer that SLAMS enemies FISTS down!

This is a racer with a serious payoff to consider; if you're patient with the very l-o-n-g time it takes to get up to top speed, you're rewarded with a fast, solid vehicle that can really take a punch (and make one, for that matter!). Its weapons system champions one-on-one combat—you can annihilate enemies with a giant stone fist using the Under Punch attack, or take a whole tribe out by smashing into them with the Bush Booster move. Both of these are powerful attacks, but the downside is they're both front-on only, leaving you open to attacks from behind. (But keep this vulnerability in mind if you're racing against Thump Truck with Pandergast.) This vehicle has a really

tight turning circle and is great for rounding up objects or attacking in small spaces. If you can upgrade your mods with the Rough Truck Grill and Fusion Mixer to put the gas on your acceleration, you'll have a star all-rounder on your hands.

Upgrade Thump Truck's shields and weapons with Sharpfin and his crew:

Upgrade Level 1: 800 gearbits Upgrade Level 2: 900 gearbits Upgrade Level 3: 1000 gearbits Upgrade Level 4: 1100 gearbits Upgrade Level 5: 1200 gearbits

# Weapons

**Under Punch:** Press **Attack 1** to uppercut enemies with a fist of solid rock! Bush Booster: Hold Attack 3 to become unstoppable and slam into enemies for mega damage!

#### Horns

Mammoth Toot Horn Builder Boom Horn Hornfoolery Horn Wrecking Racket Horn

# Specialty Mods



## Performance Mods



# Fiesta: "It's Party Time!"



FIGURE 3.7 DANCE to the TUNE of DESTRUCTION to really BRING DOWN THE HOUSE!

### TABLE 3.5 Fiesta's Stats!

Element	Undead	
SuperCharged Vehicle	Crypt Crusher	
Max. Health	230	
Armor	6	
Speed	50	
Critical Hit	4	
Elemental Power	25	

Grab your violin and vihuela, the master of mariachi is in town! With a shake and a shimmy, Fiesta is not only the coolest trumpet player in the history of the Undead, but his music is to die for... literally! Before he became a SuperCharger, Fiesta joined a team of Skylanders investigating dangerous rifts that were appearing around Skylands. His bravery saved his friends many times, culminating in a deadly battle against Dark Drows at the Whirlpool of Destiny. After their success, Fiesta upgraded his vehicle, the Crypt Crusher, with a SuperCharged Rift Engine, to enable him to fight for Master Eon permanently. Armed with Amigos that ensure an epic fighting finale, this is one Skylander who will never miss an after-party!

## Attack Moves:

**Trumpet Concord:** Hold **Attack 1** to play a tune on the trumpet gun that damages nearby enemies.

Amigos: Press Attack 2 to summon a friendly instrument-wielding amigo.

**Soul Gem Ability: Family Fiesta – 4000:** Hold **Attack 2** to summon a fiesta! The guest list is huge!

# Upgrades:

#### TABLE 3.6 Fiesta's Upgrades!

Laid Low - 500: Press Attack 3 to become partially hidden, taking reduced damage.

**Macho Amigos** – **700:** Amigos now deal more damage. Those little guys pack a punch!

**Solo - 900:** Press **Attack 1** while playing trumpet to play a solo note that will home in and damage nearby enemies.

**Encore** – **1200:** Playing five solo notes in a row will cause Amigos to stay longer. (Prerequisite: Solo.)

What Amigos Are For Path: Make a stronger bond with your Amigos, making them more powerful. Best Amigos Forever!

#### Take it away Amigos! - 1700

Press **Attack 1** while trumpeting to play a solo note; every fifth solo note played makes Amigos get a damage boost!

#### Mucho Amigos - 2200

Press **Attack 2** to summon an Amigo. Now have up to five Amigos!

#### Soul Jam - 3000

Press **Attack 3** to become Laid Low; Amigos move faster while Laid Low.

**Super Star! Path:** Become the star of the show and bewilder enemies with magnificent performances!

#### Diva - 1700

After you play five solo notes, a spotlight appears around you that gives increased money, experience, and food.

#### Shot to the Heart - 2200

Press **Attack 1** while trumpeting to play a solo note; solo notes now pierce enemies.

#### Big Finish - 3000

Press **Attack 3** to become Laid Low; Amigos grow large and then explode after a short time while Laid Low.

# Crypt Crusher



FIGURE 3.8 When the MUSIC begins, spin the WHEEL OF DOOM to RAISE THE ROOF!

Crypt Crusher is a rocking land vehicle that shoots musical notes from the four trumpet launchers on its coffin chassis. You're not the only one keen for a spin this time—a team of cheerful Amigos are riding shotgun, ready to throw themselves at the bad guys and wear them down with crazy-awesome cheerfulness! The Crypt Crusher isn't your standard Undead vehicle; it brings enemies down with a bang, crash, boom! Tight turns are tricky in Crypt Crusher compared to other vehicles because it needs a bit of room to move, but this land vehicle has great speed and a strong attack. Keep those musical notes firing to play a song of destruction for an immediate attack and let your Amigos help you out when you've got time to kill.

Upgrade Crypt Crusher's shields and weapons with Sharpfin and his crew:

Upgrade Level 1: 800 gearbits Upgrade Level 2: 900 gearbits Upgrade Level 3: 1000 gearbits Upgrade Level 4: 1100 gearbits Upgrade Level 5: 1200 gearbits

# Weapons

**Tune Up:** Press **Attack 1** to shoot musical notes at enemies. Shoot more notes with more Amigos.

**Amigo Amplitude:** Press **Attack 3** to shoot Amigos that attach to enemies, damaging them over time.

# Horns

Decomposition Horn

Cacoffiny Horn

Creepy Critter Call Horn

Honkoween Horn

# Specialty Mods



# Performance Mods



# Bone Bash Roller Brawl: "Let's Roll!"



**FIGURE 3.9** Send the KISS OF DEATH to Kaos, while you deliver some disastrous DERBY DAMAGE!

**TABLE 3.7** Bone Bash Roller Brawl's Stats!

Element	Undead
SuperCharged Vehicle	Tomb Buggy
Max. Health	220
Armor	12
Speed	50
Critical Hit	6
Elemental Power	25

The roller-derby super-champion Bone Bash Roller Brawl must be the unluckiest vampire in the world! Why, you ask? Because she inadvertently won the undying love of the evilest of all Portal Masters—Kaos! That egocentric, badtempered little villain bent on world domination may have his charms (well, he's pretty funny!), but Roller Brawl was not impressed at all! She turned her back on the lovesick lunatic, and when her five brothers turned up to tussle, Kaos had them all kidnapped! Now Roller Brawl is on a deadly mission—to seek out the terrible Drow army and rescue her five vampire brothers while fighting Kaos every step of the way. You go, girl!

## Attack Moves:

Derby Duke: Press Attack 1 to slash nearby enemies with your Fang Blades.

Fangerang: Press Attack 2 to extend your Fang Blades and throw them out at enemies. Press Attack 1 while the Fang Blades are out to attack with your fists!

**Soul Gem Ability: Brawling Bout!** – **4000:** Roller Brawl's rage grows over time. When she is at maximum rage, hold **Attack 2** to unleash her fury on nearby enemies.

# Upgrades:

#### TABLE 3.8 Bone Bash Roller Brawl's Upgrades!

**Love Bites – 500:** Press **Attack 2** while Fangerangs are thrown to blow a fangy Vampire Kiss at enemies. Enemies hit by the kiss will be weakened and have some of their health drained.

**Skaters Gonna Skate – 700:** Press **Attack 3** to skate faster and extend your Fang Blades while doing so, which damages enemies that get in your way!

Derby Damage - 900: Derby Duke attacks now do more damage. All is fair in Derby!

**Crossover Technique – 1200:** Fangerangs seek out other targets after the first before returning.

**Brawler Derby Path:** Keep the enemy on their toes with aggressive upgrades that favor mobility!

Waller Derby Path: Shrug off enemy attacks with upgrades that favor defense and range!

#### Jam-Time - 1700

Hold **Attack 3** while skating to launch yourself like a missile, damaging any enemy in the way.

#### Serious Substitution - 2200

Fang Blades become more powerful and will do more damage to enemies.

#### Always Wear a Helmet - 3000

Hold **Attack 1** to do an explosive head-butt. That's using your head!

#### Eat Pavement - 1700

Hold **Attack 3** to tear up the pavement and damage all enemies in front of you.

#### Blocker Boutfit - 2200

Your armor bulks up and reduces enemy damage.

#### Contagious Kiss - 3000

When Love Bites connects, it will explode in smaller Vampire Kisses that can bite, weaken, and drain surrounding enemies.

# **Tomb Buggy**



FIGURE 3.10 GRIND your enemies into BONE DUST with a BLAST of UNDEAD RAGE!

Tomb Buggy is a light vehicle with excellent handling, so hold on tight—you'll defy gravity in this machine to knock out the bad guys. It's a little slow to get started and not the fastest on the track, so build up your speed with mods and upgrades for a fully SuperCharged experience. Spread the Love is a great long-range weapon with a wide arc of destruction, but keep your finger on the attack longer to do permanent damage.

Upgrade Tomb Buggy's shields and weapons with Sharpfin and his crew:

Upgrade Level 1: 800 gearbits Upgrade Level 2: 900 gearbits Upgrade Level 3: 1000 gearbits Upgrade Level 4: 1100 gearbits Upgrade Level 5: 1200 gearbits

# Weapons

**Spread the Love:** Tap **Attack 1** to blast a spread shot of Undead power at enemies.

Unfair Play: Hold Attack 3 to grind nearby enemies with wheel energy.

#### Horns

Scream Screech Horn Underworld Hum Horn Spectral Spooker Horn Organ Blast Horn

# Specialty Mods



## Performance Mods



# Lava Lance Eruptor: "Born to Burn!"



**FIGURE 3.11** Need to make a POINT? BURN the baddies with lashings of LAVA POWER!

TABLE 3.9 Lava Lance Eruptor's Stats!

Element	Fire
SuperCharger Vehicle	Burn-Cycle
Max. Health	290
Armor	24
Speed	35
Critical Hit	8
Elemental Power	25

Fancy a nice dip in a steaming pool of red-hot lava? Me neither! But to Lava Lance Eruptor, chillin' in a bubbling volcano is paradise! He never meant to be marooned on the surface of Skylands (his volcanic home kind of exploded everywhere!), but since he arrived he has put his magma-tic personality to good use chasing down evil and protecting his fiery clan. Eruptor's wicked lance attack moves will bring down close-range enemies easily. Treat the bad guys to a triad of exploding volcanoes with the Eruption Ruffian Path for a solid long-range attack. Just remember when you win, no high-fives (ouch!)

# Attack Moves:

Lava Lancing: Rapidly press Attack 1 to unleash a series of lance attacks.

**Lance Legwork:** Press **Attack 2** to spring forward with your lance out to damage enemies along the way.

**Soul Gem Ability: Magma Chamber – 4000:** Press **Attack 3** while in the air to cannon ball into the ground, creating a lava fountain. Rapidly tap **Attack 3** to stay on top of the fountain shooting hot magma all around you.

# Upgrades:

#### **TABLE 3.10** Lava Lance Eruptor's Upgrades!

**Hot Spot** – **500:** Press **Attack 3** to spit a magma ball into the ground that burrows toward your enemies. It will create an active volcano that shoots fiery projectiles at nearby enemies.

Lava Joust - 700: Hold Attack 2 to dash for a longer amount of time, damaging enemies along your way.

Lance Advanced - 900: Upgrade your lance with metal and do more damage.

Lance Cannon - 1200: Hold Attack 1 to charge up and throw a super lance that explodes on contact.

**Eruption Ruffian Path:** Make the earth shake with this eruption-based path!

Volcano Vaulter Path: Joust through your foes and blow them away with your lava spike lance!

#### Hot Feat - 1700

Gain an uppercut explosion at the end of dash attacks.

#### Volcanic Rain - 2200

Using Hot Feat causes all active volcanoes to erupt, damaging and knocking nearby enemies up into the air.

#### Third Volcano's The Charm - 3000

Hold **Attack 3** and release to shoot out three magma balls that create three active volcanoes.

#### Volatile Volcanoes - 1700

Dashing over active volcanoes will boost you forward, causing extra damage and extending the dash and the active volcano's time.

#### **Eruption Conduction - 2200**

While you are dashing, your lance grows extra spikes. Press **Attack 3** to shoot the spikes off your lance, causing them to form a volcano where they land.

#### Cannon Stop Me Now - 3000

Your Lance will now regrow spikes over time, allowing you to create volcanoes to boost over forever!

# **Burn-Cycle**



**FIGURE 3.12** Put your pedal to the metal and BURN, baby BURN!!!

Burn-Cycle is a red-hot speed demon but takes a bit of acceleration to get up there. Take advantage of speed boosters to rip through land tracks and cause a lot of damage along your way. This vehicle has a tight turning circle, which is great for rounding up spheres, magnets, and collecting rewards, but you'll need to watch your aim with the fireball attack because it has to be right on target to score. There's a bit of a fishtail when you spin out on turns, so be light on the direction control so you don't lose time straightening up. The blazing trail attack is a good way to leave trouble for enemies trailing you in a race, but fireballs are the way to go for maximum damage in a fight.

Upgrade Burn Cycle's shields and weapons with Sharpfin and his crew:

Upgrade Level 1: 800 gearbits Upgrade Level 2: 900 gearbits Upgrade Level 3: 1000 gearbits Upgrade Level 4: 1100 gearbits Upgrade Level 5: 1200 gearbits

# Weapons

**Delayed Blast Pyreball:** Tap **Attack 1** and stick your enemy with an exploding fire ball.

**Releasing Fire:** Press and hold **Attack 3** and blaze a fiery trail, damaging any enemy who passes through it.

# Horns

Eruption Uproar Horn

Cinderinger Horn

Heat Beep Horn

Volcanic Volume Horn

# Specialty Mods



# Performance Mods



# Hammer Slam Bowser (Nintendo Consoles Only)



**FIGURE 3.13** The ultimate villainturned-hero is out for revenge with his TROOP OF KOOPAS, CLAWS, and triple-hit HAMMER SLAM!

**TABLE 3.11** Hammer Slam Bowser's Stats!

Element	Fire
SuperCharger Vehicle	Clown Cruiser
Max. Health	280
Armor	30
Speed	35
Critical Hit	6
Elemental Power	25

On his own far-away world across the rift divide, Bowser was the undisputed, tyrannical king of the Koopas. When evil Kaos created the Sky Eater and Skylands was plunged into impending doom, Mags sent out a distress call that crossed the breach between worlds where the Sky Eater had torn it apart. Bowser jumped through the rift to investigate the call. Suddenly faced with pirates on the boundary of Skylands, Bowser fought to save his own life and that of his mortal enemy Donkey Kong, and the two finally stood victorious together. SuperCharged with Rift Engines that they discovered nearby, and given a new fighting jet, the Clown Cruiser, to aid him, Hammer Slam Bowser agreed to keep fighting against The Darkness to prevent it from reaching his own world as well. Until Kaos is defeated and the war is won, enemies become friends. After that... who knows?

# Attack Moves:

**Hammer Slam:** Press **Attack 1** to swing your hammer and attack nearby enemies.

**Koopa Troopa!:** Press **Attack 2** to call in a Koopa. Jump on Koopas to send them spinning around the level!

**Soul Gem Ability: Molten Bones – 4000:** Press **Attack 3** to turn into Molten Bowser. Turning into Molten Bowser transforms all active Koopas into Molten Bones, which do more damage to enemies!

### **Upgrades:**

#### TABLE 3.12 Hammer Slam Bowser's Upgrades!

Molten Bowser - 500: Press Attack 3 to become a fiery Bowser! Press Attack 1 to swipe at enemies with fiery claws or press Attack 2 to breathe out fire!

**Shell Smash** – **700:** Press **Attack 1** to hit a nearby spinning Koopa, causing them to spin around faster and do more damage.

Red Koopa - 900: Press Attack 2 to spawn a Red Koopa. Red Koopas home in on enemies while in their shell.

Royal Authority – 1200: Press Attack 2 to spawn a Koopa. This will also cause nearby Koopas to stop spinning.

Koopa Commander Path: Use masterful battle tactics to cause your Koopas to do devastating damage to enemies.

**Molten Monstrosity:** Power up with new mighty lava attacks to make enemies feel the burn!

#### Warp Pipe - 1700

Hold **Attack 2** to summon a Warp Pipe that spawns Koopas.

#### Koopa Paratroopa - 2200

Press **Attack 2** to summon a Koopa Paratroopa. Flying and Homing!

#### Super Koopa Spin - 3000

Press **Attack 1** to make nearby spinning Koopas spin even faster. You can now spin up Koopas even more, thus doing more damage to enemies!

#### Molten Hammer - 1700

Press **Attack 1** three times to do a massive lava slam attack.

#### Bowser Bomb - 2200

Press **Attack 3** to enter Molten Bowser mode, causing an explosion and massive damage to the enemies around you.

#### Infinite Fire - 3000

Hold **Attack 2** while in Molten Bowser mode to deliver a continuous stream of fire.

# Clown Cruiser (Nintendo Consoles Only)



FIGURE 3.14 Light up the sky with FIREBALLS of FURY; this JOKER just got serious!

The Clown Cruiser is a custom-made Air element jumbo jet with the Nintendo-familiar markings of Bowser's Amiibo Koopa Car. This is a reinforced armor-plated warplane made of Koopa shells with heavy ammunition. Interestingly, the armor still gets damaged pretty easily, so upgrade your shields with Sharpfin as you progress. Blow the bad guys out of the sky with its super firepower and tight barrel rolls. This plane is a little touchy on the controls, so be careful not to overshoot your target. The Bullet Bill has a pretty nifty homing device that helps keep you on track. Remember, the air practice range at Skylanders Academy is a great place to put your skills to the test. Clown Cruiser is quite slow to accelerate (this is a very heavy vehicle!) but offers a super-fast ride once you hit top speed, so boost your strength with the Dry Bone Basher and Steeled Bone mods to get there faster.

Upgrade Clown Cruiser's shields and weapons with Sharpfin and his crew:

Upgrade Level 1: 800 gearbits Upgrade Level 2: 900 gearbits Upgrade Level 3: 1000 gearbits Upgrade Level 4: 1100 gearbits Upgrade Level 5: 1200 gearbits

### Weapons

Fireballs: Press Attack 1 to fire a Red Shell Koopas.

Bullet Bill: Hold Attack 2 to charge up a Bullet Bill. Release to fire!

### Horns

Platform Horn
Pip Squeaker Horn
King's Bellower Horn
Sky Rage Horn

# Specialty Mods



### Performance Mods



Spitfire: "Fuel the Fire!"

# Spitfire: "Fuel the Fire!"



**FIGURE 3.15** FUEL THE FIRE to FLAME and FORTUNE by unleashing the FLAMENADO!

TABLE 3.13 Spitfire's Stats!

Element	Fire
SuperCharger Vehicle	Hot Streak
Max. Health	200
Armor	18
Speed	50
Critical Hit	8
Elemental Power	25

Spitfire is a speedster flame spirit with moves as fast as lightning! In the Super Skylands Racing Circuit, his destiny seemed assured... that is, until he hit a bump in the road! Instead of seeking racing revenge on the naughty goblin that knocked him off course and made him lose the championship race, Spitfire is putting a hold on his hobby for a very good cause. He's valiantly leading the fight against Kaos and that terrifying Sky Eater! With minions of Kaos on the loose, it's a race against time. Upgrade Spitfire's flaming melee combos to create a homing fire attack that will have them running scared. Never fear—as soon as Skylands is safe again, Spitfire will be back on track at Skywinder Canyon, leaving competitors in the dust!

### Attack Moves:

Butane Brawling: Press Attack 1 rapidly to perform flaming melee combos.

Flash Fire: Press Attack 2 to quickly dash forward in an explosive flash.

**Soul Gem Ability: The Flamenadoing - 4000:** Create a large explosion at the beginning of each Flamenado!

### Upgrades:

#### TABLE 3.14 Spitfire's Upgrades!

Flamenado - 500: Press Attack 3 to spin into the air and create a giant fire tornado!

**Flamenado Chasers** – **700:** Tornadoes now home in on nearby enemies. (Prerequisite: Flamenado.)

**Flame Fury** – **900:** Hold **Attack 2** to charge up and then quickly dash around hitting nearby foes.

Intensified Fury - 1200: Boost your melee combo with a flaming spin attack.

**Speed Demon Path:** Become the fastest Skylander around and blaze through Skylands!

#### Mega Marathon - 1700

Gain an even more powerful charge level when you hold **Attack 2**. Release to dash around the Skylands, damaging enemies in your way.

#### Nitro Boost - 2200

Holding **Attack 2** while fully charged will cause you to move extra fast and take less damage!

#### Triathlete - 3000

Tap **Attack 2** after dashing around the world to dash around two extra times.

Fusion Path: Master the ability to combine the strength of a storm and the heat of a torch!

#### Fuel Injected Claws - 1700

You can now have up to two Flamenadoes out at any given time.

#### Volcanic Armor - 2200

Constant exposure to tornadoes has superheated your core, causing you to do more melee damage.

#### Volcanic Armor - 3000

Become resistant to damage by having super tough, lava-like armor.

### Hot Streak



**FIGURE 3.16** STREAK ahead of your enemies with a NITRO BOOST that's OUT OF CONTROL!

Hot Streak is the quintessential racing vehicle, with superb handling and great speed. Acceleration is steady, but you can get up to super-speed, especially if you deploy the nitro boost attack. In a fight, this vehicle can hold its own, with a strong long-range attack of streaming fire to take out enemies in front. Upgrade Hot Streak for the ultimate ride.

Upgrade Hot Streak's shields and weapons with Sharpfin and his crew:

Upgrade Level 1: 800 gearbits Upgrade Level 2: 900 gearbits Upgrade Level 3: 1000 gearbits Upgrade Level 4: 1100 gearbits Upgrade Level 5: 1200 gearbits

### Weapons

Fire Grill: Hold Attack 1 to unleash a powerful stream of fire to heat up your enemies.

Nitro Blaze: Press Attack 3 to boost forward in a nitro blaze of glory!

### Horns

Searing Snarler Horn Fire Crackle Horn Semi Blaze Horn

Pop Snapper Horn

# Specialty Mods



### Performance Mods



# High Volt: "Protect and Surge!"



FIGURE 3.17 Make LIGHT WORK of villains! This Commander will AMP UP and re-FUSE to let evil SHORT CIRCUIT Skylands!

#### TABLE 3.15 High Volt's Stats!

Element	Tech
SuperCharger Vehicle	Shield Striker
Max. Health	260
Armor	24
Speed	50
Critical Hit	2
Elemental Power	25

There's no one keeping a closer eye on the comings and goings of Kaos' minions than Commander High Volt. From the Shockspire Tower Security HQ, he was the first to discover the Doom Station of Ultimate Destruction as it was being built, and gave up his post to alert Master Eon. Now as a tactical leader in the SuperChargers, High Volt uses his military training and vast knowledge of machinery to uphold the law. His electrically charged Static Spear and Shock-It Shield are powerful in melee attacks and can hold off an army of Trolls. Upgrade to cause an electrical explosion to black out even the most hardened criminals.

### Attack Moves:

**Static Spear:** Press **Attack 1** rapidly to perform melee attacks with your Static Spear.

**Shock-It Shield:** Hold **Attack 2** to block attacks. Gain charges when hit, and release **Attack 2** to issue the charges in a big blast that damages nearby enemies.

**Soul Gem Ability: Re-Fused – 4000:** Restore some health when you block and have low health.

### Upgrades:

#### TABLE 3.16 High Volt's Upgrades!

**Traveling Light – 500:** Hold **Attack 3** to throw your Static Spear and create an electric beam that damages enemies caught between you and the spear.

Quick Currents - 700: While using Traveling Light, you will gain a huge movement increase!

Insulated Iron - 900: Upgrade your armor to help against enemy attacks!

**Amped Lamp** – **1200:** Hold **Attack 1** to charge up your spear; release to cause a huge electric explosion that damages nearby enemies.

**Light Fighter Path:** Use powerful electric close-range attacks to stun and defeat your enemies!

**Light in Shining Armor Path:** Defeat enemies with a powered-up electric beam!

#### Bring into Light - 1700

Enemies caught inside your electric beam will be drawn to you when the spear returns to you.

#### Stun Shocked - 2200

Hold **Attack 3** to throw your Static Spear and create an electric beam. After your spear returns, your next melee attack will damage and stun nearby enemies.

#### Black Out - 3000

Increases critical hit chance.

#### Bright Idea - 1700

Hold **Attack 3** to throw your Static Spear and create a more powerful electric beam that does more damage to enemies caught in it.

#### Everything is Relative - 2200

Hold **Attack 3** to throw your Static Spear and create an electric beam that now also slows enemies caught in it.

#### Unbreakable - 3000

Stay in the fight longer with more health! Ample room for error!

### Shield Striker



FIGURE 3.18 This super-SURGED land vehicle will ZAP an ELECTRIC CURRENT to blow the FUSE of evil!

Shock other racers with weapons that burn! Shield Striker boasts a double hit of defensive action with an electrical current to shoot enemies long-range as well as an electromagnetic shield to protect against counterattacks up close. The Doomproof Forcefield shield is super tough and can handle a lot of damage. The Crowd Control stream of electricity is super strong and will follow enemies as you move. This vehicle looks like a futuristic steam train with epic interlocking gears as wheels. It's a little hard to handle, slower than most land vehicles, and has a wide turning circle. But what it lacks in handling, it makes up in weapons. Upgrade your speed and acceleration with the High Speed Pursuer and Lightning Striker mods to balance out your ride.

Upgrade Shield Striker's shields and weapons with Sharpfin and his crew:

Upgrade Level 1: 800 gearbits Upgrade Level 2: 900 gearbits Upgrade Level 3: 1000 gearbits Upgrade Level 4: 1100 gearbits Upgrade Level 5: 1200 gearbits

# Weapons

Crowd Control: Hold Attack 1 to shoot a steady stream of electricity.

**Doomproof Forcefield:** Press and hold **Attack 3** to protect yourself with an electromagnetic shield and collect far-away gearbits. Release to explode the shield and damage nearby enemies.

### Horns

Redirectors Horn Shield Sirens Horn Grinding Gears Horn Battery Buzz Horn

### Specialty Mods



### Performance Mods



# Double Dare Trigger Happy: "No Gold, No Glory!"



FIGURE 3.19 Let the GUN-SLINGING GREMLIN with the GOLDEN TOUCH super-charge your PISTOLS!

**TABLE 3.17** Double Dare Trigger Happy's Stats!

Element	Tech
SuperCharger Vehicle	Gold Rusher
Max. Health	300
Armor	18
Speed	50
Critical Hit	6
Elemental Power	25

Watch out! There's a giddy gremlin on the loose and he's got a gleam in his eye for shiny gold! Trigger Happy just can't keep still when he's chasing down trouble—or in fact, any time at all! He's not hopping mad—he's hopping crazy! He loves to fire himself into the fray—from a cannon! With his tongue lolling, a mad grin, and peals of laughter wherever he goes, Trigger Happy will set fireworks (and his enemies!) shooting across the sky. Prepare to launch him from a blazing ring of fire or explode from his safe in a shower of gold. This is one SuperCharger that won't be left out of a fight and brings more than the usual coin rewards!

### Attack Moves:

Fire Cracker: Press Attack 1 rapidly to shoot your Fire Cracker.

**Crowd Pleaser:** Press **Attack 2** to shoot off pyrotechnics and damage enemies around you.

**Soul Gem Ability: He's Safe! - 4000:** Once only, Trigger Happy can revive after being defeated and jump out of a huge safe!

### Upgrades:

### TABLE 3.18 Double Dare Trigger Happy's Upgrades!

**Breaking Cannon – 500:** Press **Attack 3** to shoot yourself out of a cannon! Enemies in the way will be damaged by the force of impact.

**Hoop 'n Holler – 700:** Hold **Attack 1** to charge up and shoot out a fire hoop. Jumping or shooting yourself through it causes it to explode!

Just Warming Up - 900: Ignite your weapons, making them cause more damage to enemies

Can On and On - 1200: Press Attack 3 to shoot yourself out of a cannon over a greater distance! Enemies in the way will be damaged by the force of impact. (Prerequisite: Breaking Cannon.)

**Spontaneous Performer Path:** Upgrade your hoops and cause spectacular explosions!

#### Hot Feet Hoop - 1700

Hold **Attack 1** to charge up and shoot out a fire hoop. Jumping or shooting yourself through it causes it to explode and will cause you to gain increased movement speed.

#### Acrobatic - 2200

Hold **Attack 1** while jumping to charge up your fire ring and jump through it.

#### Fire and Forget - 3000

When you charge up your canon, you'll shoot out a fire ring in front of you to burst through immediately.

Made for the Spotlight Path: Shoot to the top and defeat enemies along the way with this path!

#### Cannon Crash - 1700

Press **Attack 2** while charging your cannon to shoot up into the air and do a large amount of damage to nearby enemies when landing.

#### Pay Day! - 2200

Press **Attack 2** to damage enemies around you and pull in coins and food drops.

#### Making it Rain - 3000

Hold **Attack 1** while jumping to unleash a gun barrage on your enemies below!

### Gold Rusher



FIGURE 3.20 It's PAY DAY! Drown your enemies in a GOLDEN HORDE to die for!

Triggered Happy Mines are a clever to way to knock out your enemies while you're on the move. Drop them behind you as you spin down a race track or push your way through a field of enemies to slow your opposition. This is a

solid long-range attack that can work well. The Currency Cannon isn't as useful because you need to shoot seriously heavy fire to take down your enemy. Upgrade your armor as soon as you can (the Pop and Sparkers mod or Gearwork Kit mod will help you there) because Gold Rusher is susceptible to damage.

Upgrade Gold Rusher's shields and weapons with Sharpfin and his crew:

Upgrade Level 1: 800 gearbits Upgrade Level 2: 900 gearbits Upgrade Level 3: 1000 gearbits Upgrade Level 4: 1100 gearbits Upgrade Level 5: 1200 gearbits

### Weapons

**Currency Cannon:** Press **Attack 1** to rapidly destroy your enemies with sweet, sweet gold!

Triggered Happy Mines: Tap Attack 3 to drop Triggered Happy Mines.

#### Horns

Clink Clankers Horn Gilded Gizmo Horn Honkamajig Horn Widget Whir Horn

## Specialty Mods



### Performance Mods



# Stormblade: "Feather the Storm!"



**FIGURE 3.21** SPREAD YOUR WINGS and BREAK THE SOUND BARRIER, there's a STORM blowing your way!

TABLE 3.19 Stormblade's Stats!

Element	Air
SuperCharger Vehicle	Sky Slicer
Max. Health	220
Armor	6
Speed	50
Critical Hit	6
Elemental Power	25

Curiosity may have killed the cat, but it sure never hurt Stormblade! As a fledgling lark, she dove straight out of her nest in search of the furthest boundaries of Skylands. She wanted to discover what lay in the worlds beyond, but was dismayed to find Skylands had no end! Her bold and inquisitive nature led her to Know-lt-All Island on a special mission for Master Eon, where she helped the Skylanders battle the evil Drow army and retrieve the Rift Engines from the depths of the Swirling Sea. Her heroic deeds won her a place as a SuperCharger, where she chases down evil in her custom-made vehicle, the Sky Slicer.

### Attack Moves:

**Feather Blade Throw:** Press **Attack 1** to throw a feathered blade at an enemy.

**Steeled Winds:** Press **Attack 2** to perform a twirling blade dash forward, damaging enemies in your path. Hold **Attack 2** to continue dashing.

Soul Gem Ability: Feather Weather – 4000: Hold Attack 1 while in the air to create a blade storm and rain down hundreds of blades on nearby enemies.

### Upgrades:

#### TABLE 3.20 Stormblade's Upgrades!

Cyclone Surge - 500: Press Attack 3 to jump into the air and damage nearby enemies.

Storm Dive - 700: Press Attack 2 while in the air to dive down and damage enemies underneath you.

Fan of Feathers – 900: Press Attack 3 to jump into the air and throw a spread of feather blades at nearby enemies. (Prerequisite: Cyclone Surge.)

**Feather Barrage** – **1200:** Hold **Attack 1** until fully charged and then release to throw multiple feather blades out in front of you.

**Wind Warrior Path:** Use the power of the wind to defend against enemy onslaughts!

**Blade Dancer Path:** Hone your skill using feather blades!

#### Wind Wall - 1700

Steeled Winds and Cyclone Surge now destroy projectiles. Wind powered!

#### Sharpened Winds - 2200

Steeled Winds now does more damage.

#### Down Draft - 3000

Steeled Winds now slows enemies that are hit with it.

#### Fist Full of Feathers - 1700

Press Attack 1, Attack 1, Attack 1 while in the air to throw out feather blades at enemies below you.

#### Storm Sais - 2200

Feather blades become upgraded Storm Sais that do more damage!

#### Feather the Storm - 3000

Tap **Attack 3** repeatedly to cause a hurricane underneath you that damages nearby enemies.

# Sky Slicer



FIGURE 3.22 Send a TRIPLE MISSILE HIT to the tail of enemies to deliver a DOWN DRAFT of DAMAGE!

Sky Slicer has a slow, wide arc to turn and average acceleration in the skies, but its Pigeon Lock Missiles make this fighter a jet to remember. The feather spears are great up close for haphazard close-range shooting and can do some damage, but they're tricky on fast-moving targets. If you can set your crosshairs on a distant enemy with a definite lock (even just for the split-second you need to hit that attack button), then you can leave the missiles to do their work while you turn away in search of your next victim. Your score will shoot right up.

Upgrade Sky Slicer's shields and weapons with Sharpfin and his crew:

Upgrade Level 1: 200 gearbits Upgrade Level 2: 250 gearbits Upgrade Level 3: 300 gearbits Upgrade Level 4: 350 gearbits

Upgrade Level 5: 400 gearbits

### Weapons

Feather Fury: Tap Attack 1 to shoot out feathered spears.

**Pigeon Flock Missiles:** Press and hold **Attack 3** to lock on and shoot out Pigeon Flock homing missiles.

### Horns

Cloud Reverberator Horn

Radar Resonator Horn

Sky Call Horn

Electro Listener Horn

# Specialty Mods



### Performance Mods



# Hurricane Jet-Vac: "Hawk and Awe!"



**FIGURE 3.23** Descend on evil with a TALON of terror and a FLURRY of FEATHERED FURY. The SKY'S the LIMIT!

TABLE 3.21 Hurricane Jet-Vac's Stats!

Element	Air
SuperCharger Vehicle	Jet Stream
Max. Health	240
Armor	12
Speed	43
Critical Hit	6
Elemental Power	25

Jet-Vac is a famous Sky Baron and well known to be the bravest flyer in Windham. His melee skills are swift and powerful—he can slice through multiple enemies with fan blades or suck them into a vacuum of pain! When he showed true honor by sacrificing his magical wings to help a mother bird save her children in a terrifying raid, Master Eon was super-impressed. As a reward for his bravery and loss, Jet-Vac now flies using a SuperCharged vacuum jetpack strapped to his body, protecting Skylands and blasting enemies out of the sky!

### Attack Moves:

**Shooting the Breeze:** Press **Attack 1** to shoot a fan blade that can bounce off multiple enemies.

**Jet Turbine Vacuum:** Press and hold **Attack 2** to suck in enemies. Press **Attack 2** again to shoot the enemy out.

**Soul Gem Ability: Having a Blast!** – **4000:** Hold **Attack 2** to vacuum in enemies; release to shoot enemies as projectiles, which will bounce and hit other enemies. When an enemy has low health, they will be launched with extreme force!

### **Upgrades:**

#### TABLE 3.22 Hurricane Jet-Vac's Upgrades!

Somer-Assault - 500: Press Attack 3 to dash forward. Enemies in the way will get kicked and damaged.

Better Blade Bounces - 700: Fans bounce more times.

**Hurricane Hurrah** - **900:** Hold **Attack 1** to charge up a hurricane; release to unleash it and damage any enemies in its path.

Make Them Sore – 1200: Somer-Assault attacks do more damage. Kicking and screaming! (Prerequisite: Somer-Assault)

**Blade-Vac Path:** Use your Jet Turbine Vacuum to create powerful vortexes.

**Hurricane Hawk Path:** Use improved wind power to clear a path through enemies.

#### Category Pain - 1700

Hold **Attack 1** and release it to create a hurricane. Press **Attack 1** repeatedly to shoot blades into the hurricane.

#### Hurricano - 2200

Hold **Attack 1** and release to create a hurricane. Hurricanes now explode once they are over and damage enemies inside and around the hurricane.

#### Splitting Air - 3000

Press **Attack 1** to shoot a bouncing blade while holding an enemy.

#### Turbulent Turbine - 1700

Press **Attack 3** to dash forward. Enemies behind you when the dash is started take more damage.

#### Talon Take Off - 2200

Enemies hit at the end of a Somer-Assault are knocked back further and take more damage.

#### Double Flip - 3000

Press **Attack 3** twice to give Somer-Assault another boost to travel further. Press **Attack 3** after performing the Double Flip to perform another on the same enemy.

### Jet Stream



FIGURE 3.24 Fight fists with FEATHERS to clear the decks! CATEGORY PAIN is BLASTING into action.

The Avian Razors weapon is a strong long-range attack with pretty solid aim; leaving heavy damage, so is fantastic in an air strike. The Vacuum Bomb is a bit tricky to use and doesn't last long. Use it when there are so many enemies around you that they're likely to fly into it to give you a bit of breathing room. You'll need good aim to Razor the Tornado on the go, and you may not see its effectiveness as you fly off.

Upgrade Jet Stream's shields and weapons with Sharpfin and his crew:

Upgrade Level 1: 200 gearbits Upgrade Level 2: 250 gearbits Upgrade Level 3: 300 gearbits Upgrade Level 4: 350 gearbits Upgrade Level 5: 400 gearbits

### Weapons

Avian Razors: Tap Attack 1 to fire Avian Razors.

**Vacuum Bomb:** Tap **Attack 3** to create a tornado. Fire Avian Razors into it to charge it up!

#### Horns

Turbine Trumpet Horn Avian Sirens Horn Mallard Quacker Horn Air Horn

# Specialty Mods



### Performance Mods



# Super Shot Stealth Elf: "Silent but Deadly!"



**FIGURE 3.25** Feel a shiver but no one's there? NOW YOU SEE HER, NOW YOU DON'T!!

**TABLE 3.23** Super Shot Stealth Elf's Stats!

Element	Life
SuperCharger Vehicle	Stealth Stinger
Max. Health	190
Armor	12
Speed	50
Critical Hit	6
Elemental Power	25

A mysterious elf child with no family or memory—wherever did she come from? No one knows, including Stealth Elf herself! She awoke alone in a hollow tree one morning with no recollection of how she came to be there. A kind forest beast raised her and taught her to defend herself, until she finally decided to join the Skylanders team. Despite ever searching for her own true identity, this little green ninja knows who she is deep down—a warrior worthy of Eon's Elite. Stealth Elf sneaks up on enemies unawares, then with a swift move, slashes through their ranks with her blade cannons and deadly aim. She's an acrobatic ninja with melee moves to kill. For a strong long-range attack, follow the Stealth Saboteur path to enhance a decoy turret that explodes to maximize damage to enemies after Stealth Elf has safely snuck away.

### Attack Moves:

**Danger Cannon:** Press **Attack 1** and hold to lock onto enemies and shoot daggers at them. Yes, it's a gun that shoots daggers.

**Say Hello:** Press **Attack 2** to disappear and create a turret that distracts enemies.

**Soul Gem Ability: Health Elf – 4000:** After injury and after defeating an enemy, a familiar face appears and brings a health bonus!

### Upgrades:

#### TABLE 3.24 Super Shot Stealth Elf's Upgrades!

Circle Slash - 500: Press Attack 3 to perform an acrobatic spin that hits and knocks back enemies nearby.

**Needle-Pointed Daggers** - **700:** Dagger Cannon deals more damage. Straight to the point!

To My Little Friend - 900: The turret now shoots enemies in front of it.

**Speed of the Spin - 1200:** Gain increased movement speed for a short time after using Circle Slash. (Prerequisite: Circle Slash.)

**Heavy Gunner Path:** Focus on powerful ranged attacks with the Dagger Cannon.

**Stealth Saboteur:** Use deceitful tactics to disappear and attack enemies without them ever knowing what hit them!

#### Smog Slash - 1700

Create a poison cloud when you exit stealth mode.

#### All Wound Up - 2200

Dagger Cannon projectiles do more damage the longer **Attack 1** is held.

#### Splinter Shells – 3000

Dagger Cannon projectiles splinter off enemies and hit nearby enemies.

#### Distraction Destruction - 1700

On expiration, the turret explodes and damages nearby enemies.

#### Acquisition Intelligence Mode - 2200

The turret now aims at nearby enemies and does more damage.

#### Spin to Win! - 3000

Circle Slash does more damage and knocks enemies further away.

# Stealth Stinger



FIGURE 3.26 It's quick, it's camouflaged, it's the CANOPY PIERCER that's a CUT ABOVE!

Stealth Stinger is a good speed vehicle but lacks in armor, so make upgrading your shields a priority. A barrage of acorns will take down an enemy ship pretty quickly (and those close by), but individual acorns don't do much damage, so keep the ammo coming to make an impact. A tight turning circle makes for good handling, so it's a great vehicle for weaving through obstacles and picking up cargo. Conserve your ammo by using the Forest Fog stealth mode sparingly, or you'll quickly run out of steam.

Upgrade Stealth Stinger's shields and weapons with Sharpfin and his crew:

Upgrade Level 1: 200 gearbits Upgrade Level 2: 250 gearbits Upgrade Level 3: 300 gearbits Upgrade Level 4: 350 gearbits Upgrade Level 5: 400 gearbits

### Weapons

Canopy Piercer: Press and hold Attack 1 to rapidly fire acorns into the sky. Forest Fog: Hold Attack 3 to become stealthed! Your shields will slowly recover while stealthed.

### Horns

Woodland Tune Horn
Timber Wailer Horn
Grove Groover Horn
Bramble Blare Horn

# Specialty Mods



### Performance Mods



# Turbo Charge Donkey Kong (Nintendo Consoles Only)



FIGURE 3.27 BLASTING BONGOS are BARRELING your way from the playful PRIMATE with a powerful PUNCH!

**TABLE 3.25** Turbo Charge Donkey Kong's Stats!

Element	Life
SuperCharger Vehicle	Barrel Blaster
Max. Health	370
Armor	12
Speed	50
Critical Hit	2
Elemental Power	25

Everybody's favorite happy-go-lucky hero is back with his Bongo Barrel, bananas, and nephew Diddy Kong to save the day! You can always trust Donkey Kong to barrel into a fight with no regard for his own safety. His inquisitive nature led him to explore the open rift that appeared between worlds, when Kaos' evil Sky Eater was created. When he heard Mags' distress signal cross the breach, he leapt at the chance for adventure. Donkey Kong fell into Skylands, ready to lend a hand fighting evil to keep all worlds safe. Alongside his arch-enemy Hammer Slam Bowser, Donkey Kong was given a new Rift Engine SuperCharged vehicle called Barrel Blaster, to aid him in their cause. This hairy hero has a brilliant suite of melee moves that is sure to bring down the house. Explosions, spikey barrels, falling ladders, and a helping hand from Diddy Kong on his jetpack will see the bad guys flee in terror! Follow the Pointy Preparations Path to heal yourself while in Super Donkey Kong mode, to keep your strength up in a tough fight.

### Attack Moves:

**Primate Punch:** Press **Attack 1** rapidly to perform melee attacks.

**Barrel Toss:** Press **Attack 2** to throw your barrels at nearby enemies. If they get too close, you'll smash them with the barrels instead.

**Soul Gem Ability: Diddy you call? – 4000:** Press **Attack 3** to build up a power meter. When it's filled, you will call in Diddy Kong to fly around on his jetpack and attack nearby enemies!

# Upgrades:

#### TABLE 3.26 Turbo Charge Donkey Kong's Upgrades!

**Bongo Barrel** – **500:** Press **Attack 3** rapidly to slam your barrel down and use it as a bongo. Use your bongos to damage nearby enemies. When you stop, your bongo will continue to play for a short time.

Super Donkey Kong – 700: Hold Attack 1 to enter Super Donkey Kong mode. When in Super Donkey Kong mode, press Attack 3 to stomp and Attack 1 to do a barrel roll!

**Barrels of Fun - 900:** Charge up **Attack 2** and release to be put into an arrow barrel. While in the barrel you'll be able to aim around the level and shoot yourself, causing an explosion where you land.

**Old School** – **1200:** Tap **Attack 3** in Super Donkey Kong mode to cause ladders and girders to fall from the sky.

**Powder Keg Power Path:** Bring in some explosive tactics to help defeat enemies!

Pointy Preparations Path: Upgrade all of your barrels with metal spikes to roll over enemies!

#### Boom Barrels - 1700

Tapping **Attack 2** will now throw explosive barrels!

#### Explosive Landing - 2200

Charge up **Attack 2** and release to be shot around in a barrel. At the end of the move you'll trigger a big explosion.

#### Bongo Blast - 3000

Press **Attack 3** rapidly to start playing the bongos that are left behind. They will explode!

#### Spikey Barrels - 1700

Tapping **Attack 2** will now throw spikey barrels! Also, Super Donkey Kong mode will use spiked barrels to attack enemies!

#### Barrel Rolled - 2200

Hold **Attack 1** to enter Super Donkey Kong mode. Press **Attack 2** to roll over nearby enemies in a huge spiked barrel.

#### Healthy Kong - 3000

Regenerate health while in Super Donkey Kong mode.

# Barrel Blaster (Nintendo Consoles Only)



FIGURE 3.28 Spin out in the BARREL of ACROBATIC AWESOMENESS to EXPLODE the opposition!

Always forest-conscious (recycled wood!), this tech element speedster was built from Donkey Kong's famous mine cart and barrels! With a Rift Engine under the hood, there's nothing stopping this stunt car from sliding to success. Barrel Cannons are a powerful hit and have a built-in homing device, so your aim doesn't have to be spot on. It's a fast vehicle with tight turning but super touchy steering, so keep light on your directional controller. Spiked Barrel Mines are a great defensive shield that circles the vehicle while you're on the move and explode as they hit enemies. After a short time, they'll all detonate and you'll need to reboot for that extra layer of protection. SuperCharge by adding TurboCharge Donkey Kong to get Diddy Kong riding shotgun for extra mayhem on the road!

Upgrade Barrel Blaster's shields and weapons with Sharpfin and his crew:

Upgrade Level 1: 800 gearbits Upgrade Level 2: 900 gearbits Upgrade Level 3: 1000 gearbits Upgrade Level 4: 1100 gearbits Upgrade Level 5: 1200 gearbits

### Weapons

**Barrel Cannon:** Press **Attack 1** to blast your enemies with a heavy-duty Barrel Cannon.

**Spiked Barrel Mines:** Hold **Attack 2** to surround yourself with Spiked Barrel Mines.

### Horns

Howling Horn Tree Top Whistle Horn Old School Sound Horn Factory Valve Horn

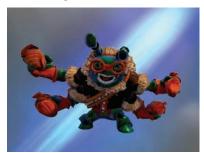
### Specialty Mods



### Performance Mods



# Thrillipede: "All Hands on Deck!"



**FIGURE 3.29** MANY HANDS make light work, especially when you're a MILLIPEDE with GRENADES!

TABLE 3.27 Thrillipede's Stats!

Element	Life
SuperCharger Vehicle	Buzz Wing
Max. Health	250
Armor	12
Speed	50
Critical Hit	8
Elemental Power	25

Thrillipede is famous among the Skylanders, and not only because he is the most celebrated pilot hero of the Great Greeble War. He is more famous because he beat the great Captain Flynn (the best pilot in all of Skylands... according to himself) at every flying challenge set for them to prove their skills at Thrillipede's home town of Flutter Bay. Flynn accepted the defeat graciously. (Well, to the crowd at least. Flynn later declared he'd let Thrillipede win to save him from embarrassment. Hmmm... do you believe him?) Follow Thrillipede's Insistent Insect Upgrade Path to create a dreadfully damaging swarm of insects to surround long-range enemies and wear down their health over time. Throwing a bug bomb into the fray causes collateral damage that amplifies its impact, making Thrillipede a little bug with a big bite.

### Attack Moves:

**Bug Bomb:** Press **Attack 1** to throw cocoon grenades at your enemies, slowing them down in a cloud of bugs.

**Bug Brawl:** Press **Attack 2** to use those arms and punch nearby enemies in your way.

**Soul Gem Ability: Beautiflies** – **4000:** When Sticky Grenades blow up, they will release butterflies that heal you when caught.

### Upgrades:

#### **TABLE 3.28** Thrillipede's Upgrades!

**Cocooned** – **500:** Hold **Attack 3** to wrap yourself in a cocoon, protecting yourself from damage. Release to explode out and damage nearby enemies.

**Bug n' Cover - 700:** Press **Attack 1** to throw a grenade into a swarm of dragonflies, which slows enemy movement.

Mind Your Beeswax - 900: Hold Attack 2 to prepare four sticky grenades that you can place as a trap in the ground or directly onto an enemy!

Cocooties - 1200: Hold Attack 3 to wrap yourself in a cocoon, protecting yourself from damage. Release to explode out, which damages and slows nearby enemies. (Prerequisite: Cocooned.)

Mighty-Morphosis Path: Transform into a flying fighting machine with this path!

**Insistent Insect Path:** Use insect swarms to hinder and damage your enemies!

#### Better Fly - 1700

Hold Attack 3 to wrap yourself in a cocoon protecting yourself from damage. Release to explode out and grow wings! While flying, hold Attack 1 to bombard enemies with Bug Bombs!

#### Bugging Out - 2200

Increase damage of all thrown grenade projectiles.

#### Tick It To 'Em - 3000

Pressing Attack 2 while jumping will toss sticky grenades below you.

#### Gnawing Gnats - 1700

Bug Bombs now cause a swarm of tiny insects to appear and do damage over time. Hitting targets again with Bug Bombs will remove the swarm and cause extra damage.

#### Nesting Gnats - 2200

The damage over time caused by the swarming insects can stack up to five times, doubling its damage.

#### Insect Epidemic - 3000

Targets affected by the damage over time from the swarm explode, spreading the swarm to nearby enemies.

# **Buzz Wing**



FIGURE 3.30 Have you heard THE BUZZ? There's a new KING BEE on the BREEZE!

The Insect Strikes Back! A long time ago, in a galaxy far, far away (actually just nearby in Flutter Bay) is a vehicle so fast that it stings! Buzz Wing draws on the life element to bring a barrage of butterflies to attack enemies en masse. Buzz Wing has zippy handling, acceleration, and speed, making it one of the fastest fighters in the sky. A few good knocks by the bad guys can knock it out, though, so try Beetle Shell Blast Plates and Beetle Tune-up to harden your shell. You'll need a bit of time to charge your long-range attack with Swarm Trail, but when you get it sorted, enemies will be falling from the sky.

Upgrade Buzz Wing's shields and weapons with Sharpfin and his crew:

Upgrade Level 1: 200 gearbits Upgrade Level 2: 250 gearbits Upgrade Level 3: 300 gearbits Upgrade Level 4: 350 gearbits Upgrade Level 5: 400 gearbits

### Weapons

**Insect Swarmer:** Tap **Attack 1** to blast a barrage of butterflies.

**Swarm Trail:** Press and hold **Attack 3** to charge a swarm of friends. Release to fire the swarm!

#### Horns

Cricket Crackler Horn
Grasshopper Honker Horn
Ant Alarm Horn
Mantis Clack Horn

# Specialty Mods



### Performance Mods



# Dive-Clops: "Look Out Below!"



**FIGURE 3.31** Keep your EYE ON THE PRIZE and DIVE RIGHT IN to victory! This star PUPIL will make the bad guys CRY!

TABLE 3.29 Dive-Clops' Stats!

Element	Water
SuperCharger Vehicle	Dive Bomber
Max. Health	250
Armor	30
Speed	35
Critical Hit	4
Elemental Power	25

It turns out that one of our favorite Skylander Giants, Eye Brawl, has a twin brother who disappeared for thousands of years underneath the sea in the enigmatic Whirlpool of Destiny. Now reemerged in his custom-made diving suit (created by the Jelly Dwarves who once saved his life), he has joined his brother as a Skylander, working for Master Eon. Teamed up with his torpedo-shooting SuperCharger vehicle, the Dive Bomber, this giant eyeball doesn't miss a thing. Drown enemies with a torpedo of water shot from his eyeball using the Put the Eye in Geyser and Power of the Pupil upgrades, and don't forget to *mined* your manners ("excuse me!" and "sorry bad guys!") when you shoot Waterpedo mines for enemies to stumble over behind you. Dive-Clops is great on the ground with a combo of close-range moves that are sure to hit their target.

### Attack Moves:

**Waterpedo:** Press **Attack 1** to shoot a Waterpedo that creates a mine that damages enemies close to it and explodes when hit with Sonar.

**Sonar:** Press **Attack 2** to create a sonar ping that damages enemies around you and causes Waterpedo mines to explode.

Soul Gem Ability: Depth of Field - 4000: Hold Attack 1 and release to shoot a huge cluster of Waterpedo mines. If you couldn't "sea" mines, you will now!

### Upgrades:

#### TABLE 3.30 Dive-Clops' Upgrades!

Put the Eye in Geyser – 500: Press Attack 3 to unleash a geyser that pushes enemies back. Press Attack 3 again to end the geyser.

Echo Enhancers - 700: Increases the range and damage of Sonar.

**Power of the Pupil – 900:** While using Geyser, press **Attack 1** or **Attack 2** to perform special attacks. (Prerequisite: Put the Eye in Geyser.)

**Ping – 1200:** Hold **Attack 2** and release to shoot existing Waterpedoes and mines upon the targeted enemy or location.

**Tidal Torpedoes Path:** Use lost deepsea technology to increase the power of Waterpedo!

#### Torpeslow - 1700

Press **Attack 1** to fire Waterpedoes that create mines that slow the movement of enemies close to the mines.

#### Mark II Waterpedo - 2200

Waterpedoes and Waterpedo mines do more damage. Mined your step!

#### Neato Waterpedo - 3000

Every other torpedo is a super Waterpedo that does more damage.

**Dowsing Dowser Path:** Learn more powerful Sonar abilities to defeat large groups of enemies!

#### Counter Measures - 1700

Enemies hit with Sonar take more damage from Waterpedoes for a short amount of time.

#### Hatch Off To You - 2200

Automatically send out a small Sonar pulse when hit that will damage nearby enemies.

#### Depth of Field - 3000

Geyser does more damage and can be used longer. Tear it up!

### **Dive Bomber**



FIGURE 3.32 TORPEDOES on your TAIL? DIVE the murky depths in an AQUATIC BATTLE-TANK that BLOWS ENEMIES out of the water!

Dive Bomber is a nightmare to control (low handling) and easy to destroy (low armor), but has some pretty nifty attack moves that are excellent for exploration and searching out enemies at low speed. Use the second attack, Deep Sea Sonar, to track down hidden bad guys underwater in the sonar range, which will appear with a yellow target around them. The target is a homing device. Now send off your Twin Torpedo Tubes (Attack 1) and they'll do the hard work for you! This is a really fantastic weapons system, but is best used at low speed so you don't spin off track. Try pulling in the Power Propeller and Flex Floaties mods to improve your handling. Visit Sharpfin to give your shields a boost, and then this submarine will be a serious asset to your artillery.

Upgrade Dive Bomber's shields and weapons with Sharpfin and his crew:

Upgrade Level 1: 300 gearbits Upgrade Level 2: 350 gearbits Upgrade Level 3: 400 gearbits Upgrade Level 4: 450 gearbits Upgrade Level 5: 500 gearbits

### Weapons

Twin Torpedo Tubes: Tap Attack 1 to launch torpedoes.

**Deep Sea Sonar:** Tap **Attack 3** to mark enemies with a sonar ping. Torpedoes seek out marked targets.

### Horns

Dolphin Disorienter Horn Blaring Seahorn High Pressure Whistle Horn Lost at Sea Signal Horn

# Specialty Mods



### Performance Mods



# Deep Dive Gill Grunt: "Fear the Fish!"



FIGURE 3.33 Don't boil over, let the FINS OF FURY get you OUT OF HOT WATER... fast!

TABLE 3.31 Deep Dive Gill Grunt's

Element	Water
SuperCharger Vehicle	Reef Ripper
Max. Health	270
Armor	24
Speed	35
Critical Hit	6
Elemental Power	25

Gill Grunt may look a bit fishy, but he's really a hopeless romantic at heart. One sad day at sea, he lost his mermaid love after she was captured by a swarmy band of sea pirates. He has been searching for her ever since. Gill Grunt likes to sing love ballads (plug your ears!) while he travels around Skylands, courageously fighting Kaos' nasty minions. His heroic deeds are legendary. Once he travelled to Deep Water Wasteland in search of a missing fragment of the Mask of Power. After a barreling bar brawl with a Cloud Kraken and the pirate crew of the Fearsome Fang, Gill Grunt pretended he was entranced like the brainwashed merpeople of the village. He followed them to the secret cavern of Captain Grimslobber, where he fought for their freedom and recovered the missing fragment to save Skylands from the return of Darkness. What a hero! Deep Dive Gill Grunt can harness the power of lightning to bring down enemies from above and amp it up to shocking levels. Boost your impact with the jetpack by creating a water explosion with the Torrent Tamer Path and ride massive tidal waves to victory!

### Attack Moves:

**Trident Thrust:** Press **Attack 1** to attack enemies with your trident.

Power of the Seas: Press Attack 2 to attack enemies with a long-range lightning attack.

Soul Gem Ability: Storm of the Seas - 4000: Hold down Attack 2 while not using the jetpack to summon a powerful lightning storm!

# Upgrades:

## **TABLE 3.32** Deep Dive Gill Grunt's Upgrades!

**Typhoon Turbine Jetpack** – **500:** Press **Attack 3** to begin hovering with your jetpack. Press **Attack 1** to dash forward or press **Attack 2** to send out a tidal wave. Press **Attack 3** again to land on the ground.

**Trident True - 700:** Hold **Attack 1** when not using the jetpack to rapidly attack nearby enemies.

Wild Whirlpool - 900: Hold Attack 2 while using the jetpack to create a large whirlpool that damages nearby enemies. (Prerequisite: Typhoon Turbine Jetpack.)

Trident Unleashed - 1200: Trident attacks do more damage. Unleash the Trident!

**Torrent Tamer Path:** Learn how to ride on massive waves and damage enemies in your way!

## Wave Jumper - 1700

Press Attack 3 to begin hovering with your jetpack. Press Attack 3 again to land on the ground. Entering or exiting Jetpack mode causes a water explosion that damages nearby enemies.

#### Tubular Tidal Wave - 2200

Press **Attack 2** to shoot out three large waves in Jetpack mode.

#### Drive the Wave - 3000

Hold **Attack 1** in Jetpack mode to ride a huge tidal wave!

**Storm Summoner Path:** Channel the power of the storms of the sea and electrify your attacks!

## Lightning Strikes - 1700

Hold **Attack 1** while not using the jetpack to rapidly attack nearby enemies with lightning.

## Shocking Transition - 2200

Press Attack 3 to begin hovering with your jetpack. Press Attack 3 again to land on the ground. Entering Jetpack mode causes a lightning explosion that damages nearby enemies.

## Lightning Build-Up - 3000

Lightning attacks do more damage. Storm powered!

# Reef Ripper



FIGURE 3.34 Swish and flick! **ELECTRIFY** your enemies with a ZAP of lightning to CHARGE ahead of the pack.

Fancy floating like a fish? Gill Grunt's latest vehicle has the best underwater moves. The Reef Ripper has major maneuverability and handling but tends to spin out at the tail, so you've got to stay light-handed on the directional controller-a little movement makes a big difference. This sea vehicle has a powerful long-range trident, but it's very specific direction-wise, so you'll need top-notch aim to hit your target. If you're up close and personal or surrounded by bad guys, a quick electrical snap will get them off your case.

Upgrade Reef Ripper's shields and weapons with Sharpfin and his crew:

Upgrade Level 1: 300 gearbits Upgrade Level 2: 350 gearbits Upgrade Level 3: 400 gearbits Upgrade Level 4: 450 gearbits Upgrade Level 5: 500 gearbits

## Weapons

Ocean Upheaval: Tap Attack 1 to shoot a trident at enemies. **Electrify the Tail:** Tap **Attack 3** to electrify nearby enemies.

## Horns

Revving Gurgler Horn Ocean Buzz Horn Thumpback Call Horn High-Tide Honker Horn

# Specialty Mods



# Performance Mods



# Splat: "The Art of War!"



FIGURE 3.35 Prove the BRUSH is mightier than the sword as you FLING INK with creative abandon and PAINT YOUR ENEMIES into a corner!

TABLE 3.33 Splat's Stats!

Element	Magic
SuperCharger Vehicle	Splatter Splasher
Max. Health	240
Armor	6
Speed	43
Critical Hit	4
Elemental Power	25

With a double-ended paint brush and a host of Inkling minions at her fingertips, Splat is a master artist on a mission! Although the other fauns in her village enjoyed coloring inside the lines and never making waves, Splat was far too creative to be contained. She secretly let her creative streak run wild and taught herself free-form fighting skills using her imagination and magic paint brush. It was lucky she followed her heart, because one day, Splat had to put her skills to use when a Drow army attacked her village. Of course, her heroic heart had all the right moves, and she was finally celebrated for the unique individual she'd kept hidden for so long. Splat can take on the baddies melee-style by spinning and smashing them with her paint brush like a ninja staff. She has a strong hit, especially when her Inklings upgrade and gain strength. If you're after a long-range attack move that really leaves its mark, try the Abstract Designer Path to paint an Inkling to remember! Bigger and better than ever, this horned helper will trample enemies and clear a path through the fray.

## Attack Moves:

Artisan Arts: Press Attack 1 to pummel enemies with your brush staff. Heave Hue!: Press Attack 2 to fling an explosive ink blob at enemies.

Soul Gem Ability: Bringing the Stain - 4000: Enemies hit with ink attacks

are now slowed!

# **Upgrades:**

## TABLE 3.34 Splat's Upgrades!

Have an Inkling - 500: Press Attack 3 to send an Inkling charging forward, leaving damaging ink pools behind and hitting enemies in the way!

**Dye Hard - 700:** Melee attacks do more damage to enemies. The sparkly bits make it hurt more!

**Broad Strokes - 900:** Press **Attack 2** to fling an even larger explosive ink blob at enemies.

Scape-Goat - 1200: Press Attack 3 to summon a more powerful Inkling that leaves behind longer lasting ink pools. (Prerequisite: Have an Inkling.)

**Prolific Painter Path:** Create ink pools and more powerful ink creatures with this path.

**Abstract Designer Path:** Brush up on your doodling skills to make your Inklings even more powerful!

## Wet Paint - 1700

Hold **Attack 2** and release to throw a huge explosive ink blob that leaves a pool of damaging ink on the ground.

## Canvas the Area - 2200

Ink pools created by Wet Paint are now larger.

#### Shades of Pain - 3000

Hold **Attack 2** and release to throw a huge explosive ink blob that creates a large angry ink monster that attacks nearby enemies.

## Running Colors - 1700

Inkling creatures now charge a further distance to hit enemies.

#### Stroke of Genius - 2200

Inklings and ink pools left behind by Inklings will now explode!

#### Graffiti Gruff - 3000

Hold **Attack 3** even longer and release to draw a huge Inkling that will trample enemies in front of you.

# Splatter Splasher



FIGURE 3.36 Make an impression with the hyper-color hydro-craft that paints the town red... and purple and orange and green!

If you need a strong arm in a water fight, try Splatter Splasher's second attack move. The vehicle shoots a muscle-bound fawn fighter called an "Inkling" to hit enemies out of your way (they look a bit like rainbow-colored goat-genies; super sweet, but... ouch!). This one is a strong long-range attack, with the bonus of Inklings staying around to fight enemies after you've continued on. (Leave them to distract enemies in a race so you can get ahead!) Splatter Splasher also has a solid melee attack called Oiled Ink, which shoots paint balls at your target like a missile. This is a fun vehicle with good speed, but it gets a bit hard to control underwater, so improve its handling with the Modern Hydo and Paint Palette Wheel mods. It doesn't take much to knock this boat out of the water, so upgrade your shields as soon as you can.

Upgrade Splatter Splasher's shields and weapons with Sharpfin and his crew:

Upgrade Level 1: 300 gearbits Upgrade Level 2: 350 gearbits Upgrade Level 3: 400 gearbits Upgrade Level 4: 450 gearbits Upgrade Level 5: 500 gearbits

## Weapons

Oiled Ink: Tap Attack 1 to paint your targets.

Inkling Interceptor: Tap Attack 3 to fire a paint bomb that leaves an Inkling that attacks nearby enemies.

## Horns

Bristle Whistle Horn

Airbrush Horn

Hue Tone Horn

Graffiti Clamor Horn

# Specialty Mods



# Performance Mods



# Big Bubble Pop Fizz: "The Motion of the Potion!"



FIGURE 3.37 Our favorite alchemist is BUBBLING with excitement for his new invention—it's TIME TO POP some bad guys! Chemistry's never been so fun!

**TABLE 3.35** Big Bubble Pop Fizz's Stats!

Element	Magic
SuperCharger Vehicle	Soda Skimmer
Max. Health	300
Armor	24
Speed	43
Critical Hit	4
Elemental Power	25

If you want to bring a bonanza of bubbles and wild attack moves into your fight, call Big Bubble Pop Fizz, the crazy alchemist! Pop Fizz is always on the edge of creating catastrophe with his experiments, but he's perfectly happy to keep it that way. He blows humungous bubbles at his enemies that bounce around and cause damage to everything in their path. But even better, his secret weapon is his own awesome crazy spell—his second attack turns Pop Fizz totally berserk! This cute, furry little bubble-blower transforms into his own alter ego: a maniac rage-monster that scratches and smashes his way through bad guys like butter. No one is safe when Big Bubble Pop Fizz is bubbling with energy and blowing through Skylands!

## Attack Moves:

Bubble Blast: Press Attack 1 to blow bubbles that bounce on their way to enemies.

Bubbling Beast Form: Press Attack 2 to transform into a beast. Press Attack 1 to attack nearby enemies with claws.

Soul Gem Ability: Spiked Punch- 4000: While in Beast Mode, hold and release Attack 1 to pound the ground and knock all enemies in the area up!

# Upgrades:

## TABLE 3.36 Big Bubble Pop Fizz's Upgrades!

Mixture Modifier - 500: Press Attack 3 to cause a chemical reaction and transform the color and effects of liquid attacks.

Know Your Bases - 700: All base liquid attacks do more damage.

**Genetic Engineering – 900:** Press **Attack 3** while in Beast Mode to perform new attacks depending on the current liquid color. (Prerequisite: Mixture Modifier.)

Side Effects - 1200: After reverting to normal Pop Fizz mode, gain a temporary defense boost.

**Alchemic Maestro Path:** Master your Potion Creation Station!

## Larger Lungs - 1700

Hold **Attack 1** to perform improved liquid attacks depending on the current color.

## For Science! - 2200

Hold **Attack 3** while in normal form to constantly spew liquids that damage enemies in the nearby area.

#### Follow the Formula - 3000

Mixture Modifier gains additional effects depending upon the liquid color.

**Brass Of The Beast Path:** Unlock the potential of the Beast!

## Better Beast - 1700

Hold **Attack 3** to perform enhanced and longer versions of unique beast attacks.

## Juiced Up! - 2200

Melee attacks in Beast Mode do more damage. I'm a monster, RAWR!

#### Feed the Beast - 3000

In Beast Mode, hold **Attack 3** to perform Better Beast attacks. Press **Attack 1** after using a Better Beast attack to do more damage with your claws.

# Soda Skimmer



# **FIGURE 3.38** SHAKE UP the competition with a BUBBLE, POP, FIZZ frenzy on the foam! What a RUSH!

Soda Skimmer is easy to handle and speeds along well, but can easily take a hit. Booming Bubbles and Fizzy Floating will help you get a handle on hard times by boosting your armor. An array of crazy weapons give this vehicle a kick, but they're unpredictable in a fight. Shake and Change will mix you a new long-range weapon each time (on rotation), which could be lasers, missiles, or exploding spheres (look for the circling symbols to determine which one is up). It isn't always easy to adjust your aim to suit different styles on-the-fly, so your best bet is to use this in a fight with lots of room to move and just go crazy with it—the way Pop Fizz does best! Increase your firepower with Sharpfin and the gang to really make the magic happen.

Upgrade Soda Skimmer's shields and weapons with Sharpfin and his crew:

Upgrade Level 1: 300 gearbits Upgrade Level 2: 350 gearbits Upgrade Level 3: 400 gearbits Upgrade Level 4: 450 gearbits Upgrade Level 5: 500 gearbits

# Weapons

**Alchemic Admixture:** Tap **Attack 1** to launch a crazy potion. Shake and Change: Tap Attack 3 to mix up a new crazy potion.

## Horns

Pressure Blare Horn Fizzled Foghorn Caffeinated litter Horn Party Pop Horn!

# Specialty Mods



# Performance Mods



# Nightfall: "Dark and Dangerous!"



FIGURE 3.39 Beware of the lure of flowing black locks-she'll HOOK you in and leave you with WHIPLASH!

**TABLE 3.37** Nightfall's Stats!

Element	Dark
SuperCharger Vehicle	Sea Shadow
Max. Health	230
Armor	6
Speed	43
Critical Hit	10
Elemental Power	25

Nightfall is a Dreadwalker who carries a brooding shadow of darkness over her like a veil. Her natural instinct to avoid others is constantly challenged by her courageous need to keep Skylands safe, no matter the cost. For many years, she dove alone into the abyss of the Poison Sea to hunt lurking monsters of Darkness. This led to an epic one-on-one battle against an enormous Leviathan that saved her people from a terrible fate. Nightfall wants to see justice served and hates to be underestimated. After a successful mission to find an Elite team of Skylanders for Buzz in Motleyville, Nightfall finally left her post on Fogshadow Tower and joined the SuperChargers with her customized deep-sea vehicle, Sea Shadow. Her devastating close-combat moves use dark energy attacks and metal hooks to cause damage in combat.

## Attack Moves:

Handy Hooks: Press Attack 1 to perform a flurry of right and left hooks.

Ambrush: Press Attack 2 to dash forward or behind enemies.

Soul Gem Ability: Bad Hair Day - 4000: Tap Attack 3 repeatedly to knock all enemies into the air in an area. Continue tapping Attack 3 to increase the area and knock all enemies down to the ground.

# **Upgrades:**

## **TABLE 3.38** Nightfall's Upgrades!

Whip Lash - 500: Press Attack 3 to unleash a strand of dark energy that whips enemies and knocks them into the air. Using Whip Lash in the air knocks enemies down.

Split Hook Ends - 700: New hooks cause melee attacks to do more damage.

Hair Today, Gone Now - 900: Damage enemies at the start of Ambrush and move faster during it.

**Layered Lunge**– **1200:** The first hook melee attack after an Ambrush is guaranteed to critically strike.

**Master Angler Path:** Master the power of your super sharp hooks.

## Splitting Hairs - 1700

Hold **Attack 1** and release to unleash a devastating combo of hook and dark energy attacks.

#### Comb-O - 2200

Every fourth attack in the basic melee combo does more damage.

## Playing Hooky - 3000

Press **Attack 1** during Ambrush to deal more damage in a larger area on exit.

**Dread Head Path:** Master the use of your dark energy attacks!

## Ambrush Rush - 1700

Hold **Attack 2** to Ambrush and shoot strands of dark energy toward enemies.

## Up-Sweep - 2200

Knock enemies into the air at the end of Ambrush.

## Vast Volume - 3000

Press **Attack 3** to send three strands of dark energy out to knock more enemies into the air during Whip Lash.

# Sea Shadow



FIGURE 3.40 CAST A SHADOW to make evil SHUDDER in the DEEP-SEA DIVER of darkness!

The Sea Shadow is an uber-cool vehicle with smooth sailing at top speed and strong acceleration to get you there. Its weaknesses are a wide turning circle (tricky in tight spots) and minimal armor, which makes it easy to blast in a race (try bolstering your shields and using the Deep Sea Denture mod so the bad guys don't sink their teeth into it). Alluring Lures is a stand-out specialty mod that increases your speed to maximum and looks brilliant underwater, like the glowing, bioluminescent lure of an anglerfish. A double-hit weapons

system lets you create a Darkness Vortex to capture long-range enemies and then pummel the vortex with short-range attack orbs to increase the damage output. What could be better?

Upgrade Sea Shadow's shields and weapons with Sharpfin and his crew:

Upgrade Level 1: 300 gearbits Upgrade Level 2: 350 gearbits Upgrade Level 3: 400 gearbits Upgrade Level 4: 450 gearbits Upgrade Level 5: 500 gearbits

# Weapons

Abyss Cannon: Tap Attack 1 to fire Darkness Orbs that track your enemies. Luminescent Launcher: Tap Attack 3 to launch a Darkness Vortex. Shoot it with Darkness Orbs to make it pulse with damage!

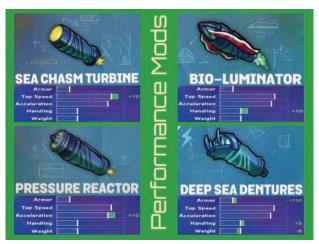
## Horns

Night Time Tuner Horn Abyssal Emitter Horn Sea Floor Horn Manta Music Horn

# Specialty Mods



## Performance Mods



# Astroblast: "Ready, Set, Glow!"



**FIGURE 3.41** MOONWALK your way to victory with LASER weapons that are LIGHT YEARS ahead!

TABLE 3.39 Astroblast's Stats!

Element	Light
SuperCharger Vehicle	Sun Runner
Max. Health	180
Armor	18
Speed	35
Critical Hit	6
Elemental Power	25

Before he became a SuperCharger, Astroblast was already a super-secret spy. In his travels, he discovered a long-lost Rift Engine. His timing couldn't have been better, because trouble was on the way! Astroblast's epic bravery and laser skills cut through the bad guys as he single-handedly fought off an epic Troll army attack to stop the engine from being stolen and used for terrible purposes. With the Rift Engine saved, he flew it to Skylanders Academy and was greeted with a hero's welcome. Astroblast realized there was a greater cause to champion—saving the Rift Engines from the clutches of Kaos and his minions. He's a sharp shooter with a crystal clear goal: to rise against the power of the darkness to destroy evil.

## Attack Moves:

**Solar Flair:** Press **Attack 1** to fire condensed sunlight, which bounces off walls.

**Asteroid Belt:** Press **Attack 2** to lob a prismatic space rock. Press **Attack 1** to shoot the prism, creating an area of lasers that damage enemies in the area.

**Soul Gem Ability: Wool Encounters – 4000:** Hold **Attack 3** to bring down a space rock inhabited by a creature with its own laser gun set to Blaaaaast!

# Upgrades:

#### TABLE 3.40 Astroblast's Stats!

Starsault - 500: Press Attack 3 to kick close enemies and knock them away.

**Solar Field** – **700:** Fast-moving light particles around you protect your suit, improving your armor. Additionally, Life elemental Skylanders near you regenerate health.

**Solar Powered – 900:** Hold **Attack 1** to charge up Solar Flair with the light of hotter and hotter suns. Release to shoot a high powered laser at enemies.

**Space Rocks!** – **1200:** Hold **Attack 3** to bring down an explosive space rock. (Prerequisite: Starsault.)

**Cosmic Technology Path:** Gain stronger laser abilities with powered-up gear!

**Nova Hopper Path:** Bring down huge rocks from space onto your enemies!

#### Surface of the Sun - 1700

Your Solar Field heats up and does damage to enemies that get too close.

#### Meatier Meteors - 2200

Hold **Attack 3** down longer to bring down a bigger (more explosive) space rock.

## Star Light, Star Bright - 3000

Rapidly press **Attack 1** to fire Solar Flairs at its currently charged level. The charge will slowly diminish over time.

#### Meteor Shower - 1700

Hold **Attack 2** and release to lob multiple space rocks.

## Full Spectrum - 2200

When you shoot a space rock, the dust will last longer.

## Supernova - 3000

Once before you lose your last hit point, you will go supernova and gain half health.

# Sun Runner



FIGURE 3.42 SHINE LIGHT on your enemies' weakness then BLAST them into ATOMS with your laser-precision

The Space Age has begun! You're about to be blinded by the light of a galaxy-class ship sporting a killer laser beam. The Satellite Support attack is very helpful to identify the health of your enemies in-flight, and you can use it to prioritize your attacks by taking out the strongest fighters first. Sun Runner has a great weapons system and a solid hit, but don't expect to hit light speed as you chase down enemies in the sky. This vehicle is actually pretty slow to fly. In one sense, that helps because you have lots of time to get your aim right, but on the other hand, it's not very helpful in a race. Add the Meteor Crux and Crystalline Cover mods to rev up your acceleration and boost your speed. If Sun Runner is racing against you, be sure to dodge its laser beam as you run rings around it on the course.

Upgrade Sun Runner's shields and weapons with Sharpfin and his crew:

Upgrade Level 1: 200 gearbits Upgrade Level 2: 250 gearbits Upgrade Level 3: 300 gearbits Upgrade Level 4: 350 gearbits Upgrade Level 5: 400 gearbits

# Weapons

**Light-Matter Laser:** Tap **Attack 1** to fire a laser as hot as a thousand suns! **Satellite Support:** Tap **Attack 3** to perform a laser sweep that reveals the health of all enemies.

# Horns

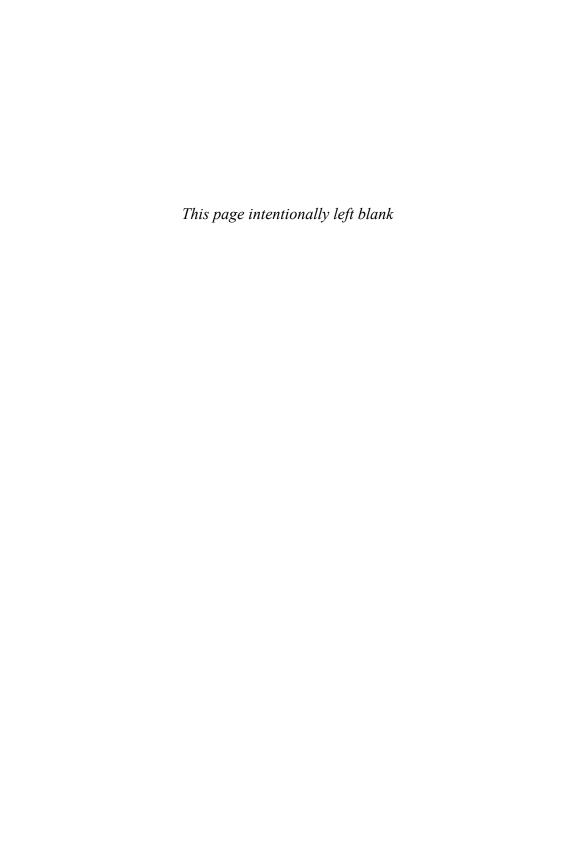
Noisy Nebulizer Horn Anti-Grav Vibration Horn Interface Blips Horn The Little Bang Horn

# Specialty Mods



# Performance Mods







# **Symbols**

3DS (Nintendo) character toys, 17 Console Starter Pack, 14-16, 18-19

## A

Academy Shop, 172, 249, 270, 301 Aerial Ambush (The Bandit Train), 292 After Party, The, 144, 195, 246-247 Agent 11 3/5th, 173 quests, 184 SuperCharged Challenges, 263 Agent Softpaw, 264 Aimee, 252 Air Punks, 270 Air Zone (Great Grizzo's Elemental Challenges), 218-219 All Roads Lead to Ruin (The Cloud Kingdom), 260-261 Amiibo character toys, 17 Ammo Pods, 227 After Party, The, 246 Calamity Canyon, 236 Clock Rock, 238 Cloud Factory, 239 Cluck's Cuckoo Nest, 240 Dragon Spine, 244 Frozen Fossil Festival, The, 230 Golden Temple, 233 Magic Boxes, 242 Mystical Vault, 232 Temple of Arkus, 245 Tropic Plunder, 234 Android OS, BattleCast cards, 50

Apple iOS BattleCast cards, 50 Tablet Starter Pack, 14 Academy Shop, 172 Academy Store, 270 Soul Gems, 157 Arkus, Temple of, 245-246 Armor, 38 Astroblast attack moves, 125 quests, 208-209 stats, 36, 124 Sun Runner, 126, 208-209 upgrades, 125 attack moves Astroblast, 125 Big Bubble Pop Fizz, 117 Bone Bash Roller Brawl, 66 Deep Dive Gill Grunt, 109 Dive-Clops, 106 Double Dare Trigger Happy, 84 Fiesta, 63 High Volt, 81 Hurricane Jet-Vac, 91 Lava Lance Eruptor, 70 Nightfall, 121 Shark Shooter Terrafin, 56 Smash Hit, 59 Spitfire, 77 Splat, 113 Stormblade, 88 Super Shot Stealth Elf, 95 Thrillipede, 102 Turbo Charge Donkey Kong, 98

В	Bonus Racing kits, 175
	Book Report (Battlebrawl Island), 270
Bandit Train, The	Boom5000 robot, 175
Aerial Ambush, 292	Boost Pads
Highway Robbery, 293-294	After Party, The, 246
quests, 180	Chompy Garden, 242
Barrel Blaster, 98	Dragon Spine, 243-244
horns, 101	Mystical Vault, 231
performance mods, 101	Temple of Arkus, 245
quests, 200-201	Tropic Plunder, 234
specialty mods, 101	Boost Rings
upgrades, 100	Calamity Canyon, 236
weapons, 100	Clock Rock, 238
Basalt Basin (Monstrous Isles), 282-283	Cloud Factory, 239
Battle Arena, 263	Cluck's Cuckoo Nest, 240
Battlebrawl Island, Cast a Deadly	Frozen Fossil Festival, The, 229
Spellslamzer, 268-270	Golden Temple, 233
BattleCast cards, 50	Mystical Vault, 232
Beachcomber, 284	Tropic Plunder, 234
Beacon of Hope quest, 254	Bowser (Hammer Slam), 158
Beetle Bouncers, 215	attack moves, 73
Big Boss Cluck (Cap'n Cluck's Chicken	Clown Cruiser, 73, 75, 191-192
HQ), 281	quests, 191-192
Big Bubble Pop Fizz	stats, 73
attack moves, 117	upgrades, 74
quests, 206-207	Brawlruses, 294
Soda Skimmer, 119-120, 206-207	Break the Barrels challenge
stats, 36, 117	Cap'n Cluck's Chicken HQ, Running
upgrades, 118	Afowl, 278
Bitning Bugs, 301	Rift to Skylands, Motley Meadows,
Battlebrawl Island, Cast a Deadly	The, 251
Spellslamzer, 269	Brewing Storm (The Cloud Kingdom),
Cloud Kingdom, The	The, 259-260
Brewing Storm, The, 259	Bubbles, 268
Mayhem at the Market, 262	Buckley, 278
Blaster Casters, 264-265	Burn-Cycle
Blubberbeard, 6, 294	Gadfly Glades, Waterdrop Way, 276
Blue Dragon, 244	horns, 72
Bomb Brawls, 269	performance mods, 72
Bone Bash Roller Brawl	quests, 190-191
attack moves, 66	specialty mods, 72
quests, 189-190	upgrades, 71
stats, 36, 66	weapons, 71
Tomb Buggy, 67-68, 189-190	Buzz, 24
upgrades, 66	Battle Arena, 263
Bonehead Chompies, 266	Buzz's Training Arena, 173
1 '	Duzz 3 Halling Alcha, 1/3

Greeble Dispenser, 263	Cuckoo's Nest, 140-141, 240, 279-280
Land of the Undead, 263	Fowl Play, 277
quests, 184	quests, 183
Astroblast, 208-209	Running Afowl, 278-279
Big Bubble Pop Fizz, 206-207	Kolossal Kernel, 277
	Sky Scrambler, 140
Bone Bash Roller Brawl, 189-190	•
Deep Dive Gill Grunt, 203	Captain Bristlestache, 269
Dive Clops, 202-203	Captain Frightbeard, 129, 134-135
Double Dare Trigger Happy, 195-196 Fiesta, 188-189	Cast a Deadly Spellslamzer (Battlebrawl Island), 268-270
Hammer Slam Bowser, 191-192	challenges
High Volt, 194-195	Break the Barrels challenges
Hot Streak, 193	Cap'n Cluck's Chicken HQ, 278
Hurricane Jet-Vac, 197	Motley Meadows (The Rift to
Lava Lance Eruptor, 190-191	Skylands), 251
Nightfall, 207-208	Elemental Challenges, 211
Shark Shooter Terrafin, 185-186	Air Zone, 218-219
Smash Hit, 186-187	Dark Zone, 216-217
Splat, 205-206	Earth Zone, 212-213
Stormblade, 196-197	Fire Zone, 214-215
Super Shot Stealth Elf, 198-199	Life Zone, 220-221
Thrillipede, 201, 202	Light Zone, 222
Turbo Charge Donkey Kong, 200-201	Magic Zone, 224-225
Rift Engine, 292	Tech Zone, 223-224
Super Ninja Commando training, 263	Undead Zone, 215-216
Buzz Wing, 103	Land Star challenges
horns, 104	All Roads Lead to Ruin (The Cloud
performance mods, 105	Kingdom), 261
quests, 201-202	Clear Skies Ahead (The Cloud
specialty mods, 104	Kingdom), 263
upgrades, 104	Conquered by Kaos (The Cloudbreather's
weapons, 104	Crag), 255
С	Great Breakout (The Rift to Skylands), The, 253
Calamity Canyon, 6, 179, 192, 199,	Grinding Gears (The Sky Eater), 296-297
201, 236-237	Moneyback Guarantee (Land of the
Cali, 23, 25	Undead), 267
Rift to Skylands, The, 250-252	Motley Meadows (The Rift to
Spell Punk Library, 270-271	Skylands), 251
Call Down the Thunder (The Cloud- breather's Crag), 259	Running Afowl (Cap'n Cluck's Chicken HQ), 278
Cannon Ship of Doom, 253	Spell Punk Library, 273
Cap'n Cluck	Titanopolis (Monstrous Isles), 285-286
Cap'n Cluck's Chicken HQ	Waterdrop Way (Gadfly Glades), 276
Big Boss Cluck, 281	Whispering Wilds (Vault of the Ancients),
Break the Barrels challenge, 278	288-289

Win, Lose or Glumshanks (Ridepocalypse	Portal Master Rank, 41-43
Demo Derby), 287	Soul Gems, 41
Sea Star challenges	standard upgrades, 39-40
City Under Sea (The Cloudbreather's	upgrade paths, 40
Crag), 256	variants, 29-30
Darkest Goo (The Sky Eater), 297-298	Chef Pepper Jack, 136, 236
Eon's Escape (Land of the Undead),	Chew Crew, The, 287
266-267	Chicha, 258
Fuel's Errand (The Rift to Skylands),	Chompies
A, 252	Bonehead Chompies, 266
Fungi Funhouse (Gadfly Glades), 275	Chompy Buster, 143
Mayhem at the Market (The Cloud	Chompy Gardens, 143, 185, 187,
Kingdom), 262	189-190, 200-201, 241-243
Running Afowl (Cap'n Cluck's Chicken	Chompy Mage, 143
HQ), 278	King Chompy, 250
Slumbering Spires (Vault of the Ancients),	Land of the Undead, Upside
291-292	Downstairs Overtheres, 265
Spell Punk Library, 273	Rift to Skylands, The
Waterdrop Way (Gadfly Glades), 276	Fuel's Errand, A, 252
Sky Star challenges	Motley Meadows, 251
Basalt Basin (Monstrous Isles), 282	Chop Hoppers, 264
Brewing Storm (The Cloud Kingdom),	City Under Sea (The Cloudbreather's
The, 260 Cuckoo's Nest (Cap'n Cluck's Chicken	Crag), 255-257
HQ), 279-280	Clam Bunkers, 282
Exclusive Shores (Monstrous Isles), 284	Claws, 286
Great Breakout (The Rift to Skylands),	Clear Skies Ahead (The Cloud Kingdom)
The, 253	262-263
Riftward Road (Vault of the Ancients), 290	Clock Rock, 209, 237-238
Spell Punk Library, 272	Cloudbreather Dragon, 259
Temple of the Cloudbreather (The	Cloudbreather's Crag, The
Cloudbreather's Crag), 258	Call Down the Thunder, 259
Upside Downstairs Overtheres (Land of	City Under Sea, 255-257
the Undead), 265-266	Conquered by Kaos, 254-255
SuperCharged Challenges, 263	quests, 182
character toys	Scaling the Road, 257
core Skylanders, 30	Temple of the Cloudbreather, 258-259
Dark Skylanders, 31	Cloud Factory, 129, 196-197, 239
Eon's Elite Skylanders, 32	Cloud Kingdom, The, 177
Legendary Skylanders, 31	All Roads Lead to Ruin, 260-261
Nintendo exclusives, 17	Brewing Storm, The, 259-260
pre-owned toys, removing information	Clear Skies Ahead, 262-263
from, 20	Mayhem at the Market, 261-262
RFID cards, 21	quests, 182
upgrades	Thunderous Bolt, 259-261
emblems, 43-44	Clown Cruiser, 73
gearbit upgrades, 45	horns, 75

performance mods, 76	D
quests, 191-192	
specialty mods, 76	daily quests
upgrades, 75	Hugo's challenge quests, 182-184
weapons, 75	Tessa's challenge quests, 180
Clyde. See Pit Crew	Dark Edition Starter Pack
CockadoodleDoom, 6, 279	3DS, 14-16, 18-19
collectibles	PS3/PS4, 11-12, 18-19
Epic Treasure Chests, 155	Wii, 14-16, 18-19
Kaos Diaries, 149, 156, 166	WiiU, 12-14, 18-19
Legendary Treasure Chests, 150, 153,	Xbox 360/Xbox One, 11-12, 18-19
168-169	Darkest Goo (The Sky Eater), 297-298
Magic Hats, 159-161	Darkness, The, 268, 273, 277, 288, 295
Magic Items, 149, 153	297, 299-300
Rainbow Pinatas, 149	Dark Rift Engine, 288
Soul Gems, 157, 168	Dark Skylanders, 31
Winged Sapphires, 158, 167-168	Dark Traptanium, 32
Wish Stones, 149, 154, 168	Dark Zone (Great Grizzo's Elemental
compatability, 10	Challenges), 216-217
Conquered by Kaos (The	Deep Dive Gill Grunt
Cloudbreather's Crag), 254-255	attack moves, 109
Console Starter Pack	quests, 203
3DS, 14-16, 18-19	Reef Ripper, 111-112, 203
PS3/PS4, 11-12, 18-19	stats, 36, 109
Wii, 14-16, 18-19	upgrades, 110
WiiU, 12-14, 18-19	deleting information from second-hand
Xbox 360/Xbox One, 11-12, 18-19	character toys, 20
Core of Light, 23, 268, 273, 277, 286	Digital Starter Pack, 16-17
core Skylanders, 30	Dive Bomber, 105
Count Moneybone, 5	horns, 108
Land of the Undead, 263, 267	performance mods, 108
Rift to Skylands, The, 254	quests, 202-203
Spirit Dragster, 144	specialty mods, 46, 108
Crabby, 268-269	upgrades, 107
Critical Hits, 38	weapons, 107
Crown Quest, 165	Dive-Clops, 149
Crush of Kaos (The Sky Eater), 298-299	Academy Store, 173
Crypt Crusher, 62	attack moves, 106
horns, 65	Dive Bomber, 105, 107-108, 202-203
performance mods, 65	Epic Treasure Chests, 156
quests, 188-189	quests, 202-203
specialty mods, 65	stats, 36, 38, 105
upgrades, 64	upgrades, 106
weapons, 64	Donkey Kong (Turbo Charge)
Cuckoo's Nest (Cap'n Cluck's Chicken	attack moves, 98
HQ), 140-141, 240, 279-280	Barrel Blaster, 98, 100-101, 200-201

quests, 200-201 Soul Gems, 158 stats, 98 upgrades, 99 Doom Jet, 141-142, 227 Doom Sharks, 34 Doomstation of Ultimate Doomstruction, 6, 23-24, 26 Double Dare Trigger Happy attack moves, 84 Gold Rusher, 85-86, 195-196 quests, 195-196 stats, 36, 84 upgrades, 84-85 downloading content, 302 Skylanders SuperChargers, 16 Dragon Hunter, Scale Biter, 145-146 Dragon Spine, 188-191, 193-195, 243-244 dragons Blue Dragon, 244 Cloudbreather Dragon, 259 Red Dragon, 243 Dread Rollers, 287	Gadfly Glades, Fungi Funhouse, 275 Monstrous Isles, Titanopolis, 285 Sky Eater, Darkest Goo, The, 297 Vault of the Ancients, Slumbering Spires, 291 Elemental Power, 38 elements, 33 Elite Slam Bam, 166 Elite Voodood, 164 Elite Zook, 174 emblems, 43-44 Energy Guardians, 292 Eon, 5-6, 23-24, 26-27, 249, 273 Eon's Elite Skylanders, 32 Eon's Escape (Land of the Undead), 266-267 Land of the Undead, 263 rescuing, 264-268 Skylanders Academy, 164 Spell Punk Library, 270 Epic Treasure Chests, 6, 41, 155 Bandit Train, Highway Robbery, The 293-294 Battlebrawl Island, Cast a Deadly Spellslamzer, 269 Cap'n Cluck's Chicken HQ
Drow, 255	Cuckoo's Nest, 280
E	Fowl Play, 277 Running Afowl, 278
Earth Zone (Great Grizzo's Elemental Challenges), 212-213 Electroclops, 252 Elemental Challenges, 211 Air Zone, 218-219 Dark Zone, 216-217 Earth Zone, 212-213 Fire Zone, 214-215 Life Zone, 220-221 Light Zone, 222 Magic Zone, 224-225 Tech Zone, 223-224 Undead Zone, 215-216 Water Zone, 219-220	Cloudbreather's Crag, The City Under Sea, 255-256 Conquered by Kaos, 255 Temple of the Cloudbreather, 258 Cloud Kingdom, The All Roads Lead to Ruin, 260 Brewing Storm, The, 259-260 Mayhem at the Market, 262 Gadfly Glades Fungi Funhouse, 274-275 Waterdrop Way, 276 Land of the Undead Eon's Escape, 267 Not as Advertised, 264 Upside Downstairs Overtheres, 265
Elemental Gates, 34 Cloud Kingdom, The All Roads Lead to Ruin, 260 Clear Skies Ahead, 262	Monstrous Isles  Basalt Basin, 283  Exclusive Shores, 284

Titanopolis, 285

Ridepocalypse Demo Derby, Win, Lose	Flynn, 23, 25
or Glumshanks, 286	Cloudbreather's Crag, City Under Sea,
Rift to Skylands, The	The, 255
Fuel's Errand, A, 252	Flynn's Ship, Storage Room, 170-171
Great Breakout, The, 253	Land of the Undead, 263
Skylands in Chains, 250	Monstrous Isles, 281
Sky Eater, The	Rift to Skylands, Skylands in Chains,
Darkest Goo, 297-298	The, 250
Grinding Gears, 296	Sky Eater, Grinding Gears, The, 296
Spell Punk Library, 271-272	Vault of the Ancients, 288
Vault of the Ancients	Food Stand Legendary Treasure
Riftward Road, 289-290	Chest, 169
Slumbering Spires, 291-292	Food Thief, 269
Eruptor (Lava Lance), 69, 170	Fowl Play (Cap'n Cluck's Chicken
attack moves, 70	HQ), 277
Bandit Train, Highway Robbery,	Frothy, 268
The, 294	Frozen Fossil Festival, The, 202-203,
Burn-Cycle, 71-72	205, 229-230
quests, 190-191	Fuel's Errand (The Rift to Skylands), A,
stats, 36, 69	149, 252-253
upgrades, 70	Fungi Funhouse (Gadfly Glades),
Eve	274-275
Hugo's quests, 181	G
quests, 184	
Exclusive Shores (Monstrous Isles), 284	Gadfly Glades
Experience Orbs, 37	Fungi Funhouse, 274-275
Eye of the Ancients, 277, 281	quests, 183
,	Teensy Problem, A, 273-274
F	Waterdrop Way, 275-276
	Games Room, 166
Fear and Obey (The Sky Eater), 299	Gathering of Friends (The Sky Eater), 295
Feathered Friends (Spell Punk Library),	gearbits
273	Cloudbreather's Crag, The
Fender. See Pit Crew	Conquered by Kaos, 255
Fiesta, 30	Scaling the Road, 257
attack moves, 63	Gadfly Glades, Fungi Funhouse, 275
Crypt Crusher, 62, 64-65, 188-189	Land of the Undead, Eon's Escape, 266
quests, 188-189	Monstrous Isles, Exclusive Shores, 284
stats, 36, 62	Rift to Skylands, The
upgrades, 63	Great Breakout, The, 253
Fired-Up Frontman, 269	Motley Meadows, 251
Fire Punks, 270	Sky Eater, Grinding Gears, The, 296
Fire Zone (Great Grizzo's Elemental	upgrades, 45
Challenges), 214-215	Vault of the Ancients
Flag Ship, 253	Riftward Road, 290
Flooded Franny, 276	Slumbering Spires, 291
	Whispering Wilds, 288

Ghastly Greebles, 270	Greebles, 173
Giants, 16, 22, 28, 154	Greeble Arena, 184
Gill Grunt (Deep Dive)	Greeble Dispensers, 24, 184, 263
attack moves, 109	Ghastly Greebles, 270
quests, 203	Gremlins
Reef Ripper, 111-112, 203	Live Wire Locks, 250-251, 267
stats, 36, 109	Rift to Skylands, Skylands in Chains,
upgrades, 110	The, 250
Glitter Glider, 133	Grinding Gears (The Sky Eater), 296-297
Glumshanks, 26, 277	Grinnades
Monstrous Isles, 281	Bandit Train, Highway Robbery, The,
Ridepocalypse Demo Derby, 286-287	293-294
Rift to Skylands, A Safe Place, The, 254	Battlebrawl Island, Cast a Deadly
Sky Eater, The	Spellslamzer, 269
Gathering of Friends, 295	Grizzo. See Great Grizzo
Grinding Gears, 296	Guss, 177, 261
Steam Roller, 147-148	11
Golden Queen, 133, 234	Н
Golden Temple, 134, 203, 233	Hammerheads, 280
Gold Rusher, 85, 147	Hammer Slam Bowser
horns, 86	attack moves, 73
performance mods, 87	Clown Cruiser, 73, 75, 191-192
quests, 195-196	quests, 191-192
specialty mods, 86	stats, 73
upgrades, 86	upgrades, 74
weapons, 86	Hats (Magic), 159-161, 301
gongs, The Cloudbreather's Crag	Health, 37
City Under Sea, 256	Heeler, 276
Conquered by Kaos, 255	High Volt, 80
Great Breakout (The Rift to Skylands),	attack moves, 81
The, 253	Bandit Train, Highway Robbery,
Great Grizzo, 34	The, 294
Elemental Challenges, 211	quests, 194-195
Air Zone, 218-219	Shield Striker, 82-83, 194-195
Dark Zone, 216-217	stats, 36, 80
Earth Zone, 212-213	upgrades, 81
Fire Zone, 214-215	Highway Robbery (The Bandit Train),
Life Zone, 220-221	181, 293-294
Light Zone, 222	horns
Magic Zone, 224-225	Barrel Blaster, 101
Tech Zone, 223-224	Burn-Cycle, 72
Undead Zone, 215-216	Buzz Wing, 104
Water Zone, 219-220	Clown Cruiser, 75
Elemental Gate, 21	Crypt Crusher, 65
	Dive Bomber, 108
	Gold Rusher, 86

Hot Streak, 79	Rift to Skylands, Motley Meadows,
Jet Stream, 93	The, 251
Reef Ripper, 111	1
Sea Shadow, 123	<u>J</u>
Shark Tank, 58	Jet Stream
Shield Striker, 83	horns, 93
Sky Slicer, 89	performance mods, 94
Soda Skimmer, 119	quests, 197
Splatter Splasher, 115	specialty mods, 93
Stealth Stinger, 96	upgrades, 93
Sun Runner, 127	weapons, 93
Thump Truck, 61	Jet-Vac (Hurricane)
Tomb Buggy, 68	attack moves, 91
Hot Streak, 78, 176	Jet Stream, 93, 197
horns, 79	quests, 197
performance mods, 80	stats, 36, 38, 91
quests, 193	upgrades, 91-92
specialty mods, 79	18
upgrades, 78	K
weapons, 79	
Hugo, 24, 171, 302	Kaos, 6, 23-24, 26-27, 32, 34, 49, 249, 273, 295, 301
Cloudbreather's Crag, The, 254	Crown Quest, 165
Monstrous Isles, 281	* '
quests, 181-184	Doom Jet, 141-142, 227
Rift to Skylands, The	Kaos Cruisers, 251, 253
Great Breakout, The, 253	Kaos Diaries, 6, 149, 156, 166
Skylands in Chains, 250	Kaos Trophy 10
Spell Punk Library, 273	Kaos Trophy, 19
Hurricane Jet-Vac	Rift to Skylands, A Safe Place, The, 254
attack moves, 91	Sky Eater, The
Jet Stream, 93, 197	Crush of Kaos, 298-299 Darkest Goo, 297
quests, 197	
stats, 36, 38, 91	Grinding Gears, 296
upgrades, 91-92	Sky-Eating machine, 163
Hydras, 297-298	Skylanders Academy, 163
	Skystones Overdrive, 163, 165
I	King Chompy, 250
Inflators, 259	Kitemaster Azko, 256
in-game variants (character toys), 29-30	Kolossal Kernel, 277, 281
Internet resources, 302	1
iPhones/iPods/iPads	<u> </u>
	Land of the Undead, 23, 164
BattleCast cards, 50	Eon's Escape, 266-267
Tablet Starter Pack, 14	Moneyback Guarantee, 267
Iron Equalizers Cloud Kingdom, All Roads Lead to	Not as Advertised, 263-264
Ruin, The, 261	quests, 182
Kum, The, 201	

Reunions, 268	LeFuzzbottom, Professor
Upside Downstairs Overtheres, 264-266	Cap'n Cluck's Chicken HQ, 277
land racing tracks, 241	Gadfly Glades
After Party, The, 195, 246-247	Fungi Funhouse, 274-275
Chompy Garden, 241-243	Teensy Problem, A, 273
Chompy Gardens, 185, 187, 189-190,	Waterdrop Way, 275-276
200-201	Legendary Skylanders, 31
Dragon Spine, 188-191, 193-195, 243-244	Legendary Treasure Chests, 150, 153, 168-169, 301
Temple of Arkus, 245-246	Life Punks
Land Star challenges	Battlebrawl Island, Cast a Deadly
Cap'n Cluck's Chicken HQ, Running	Spellslamzer, 270
Afowl, 278	Spell Punk Library, 272
Cloudbreather's Crag, Conquered by	Life Zone (Great Grizzo's Elemental
Kaos, The, 255	Challenges), 220-221
Cloud Kingdom, The	Light Zone (Great Grizzo's Elemental
All Roads Lead to Ruin, 261	Challenges), 222
Clear Skies Ahead, 263	Lil' Phantom Tide, 134-135
Gadfly Glades, Waterdrop Way, 276	Liquification Chamber, 297
Land of the Undead, Moneyback	Live Wire Locks
Guarantee, 267	Bandit Train, Highway Robbery,
Monstrous Isles, Titanopolis, 285-286	The, 293
Ridepocalypse Demo Derby, Win, Lose	Battlebrawl Island, Cast a Deadly Spellslamzer, 269
or Glumshanks, 287	Cap'n Cluck's Chicken HQ, Running
Rift to Skylands, Motley Meadows The, 251	Afowl, 278
Sky Eater, Grinding Gears, The,	Cloudbreather's Crag, Temple of the
296-297	Cloudbreather, The, 258
Spell Punk Library, 273	Cloud Kingdom, Mayhem at the
Vault of the Ancients, Whispering	Market, The, 261
Wilds, 288-289	Gadfly Glades, Fungi Funhouse, 274
land villains	Gremlins, 250-251, 267
Chompy Mage, 143	Land of the Undead, Eon's Escape, 267
Count Moneybone, 144	Monstrous Isles, Exclusive Shores, 284
Dragon Hunter, 145-146	Ridepocalypse Demo Derby, Win, Lose
Glumshanks, 147-148	or Glumshanks, 286
Last Resort (Monstrous Isles), The, 281	Rift to Skylands, The
Lava Lance Eruptor, 170	Fuel's Errand, A, 253
attack moves, 70	Skylands in Chains, 250
Bandit Train, Highway Robbery,	Sky Eater, Grinding Gears, The, 296
The, 294	Spell Punk Library, 271
Burn-Cycle, 71-72	Vault of the Ancients, Riftward
quests, 190-191	Road, 289
stats, 36, 69	Lord Kaos. See Kaos
upgrades, 70	Lord Stratosfear. See Stratosfear

IVI	Meteo-Trollogists, 260-261
Mabu	Miners, 256
Battlebrawl Island, Cast a Deadly	mini-games, 256
Spellslamzer, 270	Minions Monthly Catalog, 173
Gadfly Glades, Fungi Funhouse, 275	Mirror Cup, 229
Land of the Undead, Upside	mods (modifications)
Downstairs Overtheres, 265	performance mods
Magic Zone (Great Grizzo's Elemental	Barrel Blaster, 101
Challenges), 224-225	Burn-Cycle, 72
Poppy, 271	Buzz Wing, 105
Sky Eater, Gathering of Friends,	Clown Cruiser, 76
The, 295	Crypt Crusher, 65
Magic Boxes, 227-228, 230	Dive Bomber, 108
After Party, The, 246	Gold Rusher, 87
Calamity Canyon, 236	Hot Streak, 80
	Jet Stream, 94
Chompy Garden, 242	Reef Ripper, 112
Clock Rock, 237	Sea Shadow, 124
Cloud Factory, 239	Shark Tank, 58
Cluck's Cuckoo Nest, 240	Shield Striker, 83
Dragon Spine, 244	Sky Slicer, 90
Golden Temple, 233	Soda Skimmer, 120
Temple of Arkus, 245	Splatter Splasher, 116
Tropic Plunder, 234	Stealth Stinger, 97
Magic Hats, 159-161, 301	Sun Runner, 127
Magic Items, 149, 153, 287	Thump Truck, 62
Magic Punks, 270	Tomb Buggy, 69
Magic Zone (Great Grizzo's Elemental	Racing Chest bonus mods, 46, 54
Challenges), 224-225	specialty mods
Mags	Barrel Blaster, 101
Bandit Train, Aerial Ambush, The, 292	Burn-Cycle, 72
Cloudbreather's Crag, Temple of the	_
Cloudbreather, The, 259	Buzz Wing, 104
Cloud Kingdom, The, 259, 263	Clown Cruiser, 76
Ridepocalypse Demo Derby, 286	Crypt Crusher, 65
Rift to Skylands, A Safe Place, The, 254	Dive Bomber, 46, 108
Spell Punk Library, 271	Gold Rusher, 86
Thunderous Bolt, 261	Hot Streak, 79
Vehicle Test Zones, 259	Jet Stream, 93
map of Skylanders Academy, 174, 176	Reef Ripper, 112
Master Eon. See Eon	Sea Shadow, 123
Matzi, 256	Shark Tank, 58
Max Health meter, 37	Shield Striker, 83
Mayhem at the Market (The Cloud	Sky Slicer, 90
Kingdom), 261-262	Soda Skimmer, 120
Mesmeralda, 130	Splatter Splasher, 116

Stealth Stinger, 97 0-PSun Runner, 127 online resources, 302 Thump Truck, 61 Overdrive, Skystones, 176 Tomb Buggy, 68 Moneyback Guarantee (Land of the Pandergast, 6, 41, 46, 48, 129, 163, 227 Undead), 267 Bonus Racing kits, 175 Moneybone (Count), 5 Chompy Garden, 241 Land of the Undead, 263, 267 Land of the Undead, Reunions, 268 Rift to Skylands, The, 254 racing challenges, 228-229 Spirit Dragster, 144 Rift to Skylands, A Safe Place, The, 254 Monstrous Isles Pepper Jack (Chef), 236 Basalt Basin, 282-283 Percussion Pounder, 269 Exclusive Shores, 284 performance mods Last Resort, The, 281 Barrel Blaster, 101 quests, 183 Burn-Cycle, 72 Titanopolis, 284-285 Buzz Wing, 105 Mothership, 272 Clown Cruiser, 76 Motley Meadows (The Rift to Skylands), Crypt Crusher, 65 251-252 Dive Bomber, 108 multiplayer modes Gold Rusher, 87 multiplayer adventure mode, 48 Hot Streak, 80 multiplayer racing games, 48-49 Jet Stream, 94 Mystical Vault, 206-207, 231-232 Reef Ripper, 112 N Sea Shadow, 124 Shark Tank, 58 Nayu, 254 Shield Striker, 83 Nightfall Sky Slicer, 90 attack moves, 121 Soda Skimmer, 120 quests, 207-208 Splatter Splasher, 116 Sea Shadow, 121-123, 207-208 Stealth Stinger, 97 stats, 36, 121 Sun Runner, 127 upgrades, 121-122 Thump Truck, 62 Wishing Well, 168 Tomb Buggy, 69 Nintendo exclusives Persephone, 25, 39, 168, 211, 249 Barrel Blaster, 98, 100-101, 200-201 Bandit Train, Highway Robbery, character toys, 17 The, 293 Clown Cruiser, 73, 75, 191-192 Battlebrawl Island, Cast a Deadly Console Starter Pack, 12-16, 18-19 Spellslamzer, 269 Hammer Slam Bowser, 73-75, 158, Cloudbreather's Crag, City Under Sea, 191-192 The, 256 Turbo Charge Donkey Kong, 98-101, Cloud Kingdom, Mayhem at the 158, 200-201 Market, The, 261 Not as Advertised (Land of the Undead), Epic Treasure Chests, 155 263-264 Gadfly Glades Fungi Funhouse, 274

Waterdrop Way, 275

Land of the Undead, Eon's Escape, 266	Golden Temple, 233
Magic Items, 153	Temple of Arkus, 245
Ridepocalypse Demo Derby, Win, Lose or Glumshanks, 287	pre-owned character toys, removing information from, 20
Sky Eater, Darkest Goo, The, 297	Prong, James, 252
Skylanders Academy, 168	PS3/PS4 Console Starter Pack, 11-12,
Soul Gems, 157, 168	18-19
Spell Punk Library, 271	Pterashark, 283
upgrades, 54	punks, 270-273
Vault of the Ancients	Puzzles. See Live Wire Locks
Riftward Road, 289	_
Slumbering Spires, 291	Q
Winged Sapphires, 158	Ougan Page 275
Wish Stones, 154	Queen Bee, 275
Petrified Darkness, 32	Queen Cumulus, 259
pinatas, 269	quests
Pirates	Agent 11 3/5th quests, 184 Astroblast, 208-209
Battlebrawl Island, Cast a Deadly	Bandit Train, The, 180
Spellslamzer, 269	Beacon of Hope quest, A Safe Place
Pirate Henchmen, 293-294	(Rift to Skylands), 254
Pit Crew, 167. See also Sharpfin	Big Bubble Pop Fizz, 206-207
Land of the Undead, Upside	Bone Bash Roller Brawl, 189-190
Downstairs Overtheres, 265	Buzz's quests, 184
Ridepocalypse Demo Derby, Win, Lose	Astroblast, 208-209
or Glumshanks, 286	Big Bubble Pop Fizz, 206-207
Rift to Skylands, Motley Meadows,	Bone Bash Roller Brawl, 189-190
The, 251	Deep Dive Gill Grunt, 203
Vault of the Ancients, Slumbering	Dive Clops, 202-203
Spires, 291	Double Dare Trigger Happy, 195-196
Pluck, 288-289, 292	Fiesta, 188-189
Pop Fizz (Big Bubble)	Hammer Slam Bowser, 191-192
attack moves, 117	High Volt, 194-195
quests, 206-207	Hot Streak, 193
Soda Skimmer, 119-120, 206-207	Hurricane Jet-Vac, 197
stats, 36, 117	Lava Lance Eruptor, 190-191
upgrades, 118	Nightfall, 207-208
Poppy, 271	Shark Shooter Terrafin, 185-186
portals	Smash Hit, 186-187
Portal Master Rank, 41-43	Splat, 205-206
Portal Own of Park, 16, 17	Stormblade, 196,-197
Portal Owner's Pack, 16-17	Super Shot Stealth Elf, 198-201
SuperChargers Portal, 21-22, 34	Thrillipede, 201-202
Traptanium Portal, 34 Powered Pods	Cap'n Clucks Chicken HQ, 183
	Cloudbreather's Crag, The, 182
Clock Rock, 237	-

Cluck's Cuckoo Nest, 240

200-201, 241-243

daily quests	Clock Rock, 209, 237-238
Hugo's challenge quests, 182-184	Cloud Factory, 196-197, 239
Tessa's challenge quests, 180	Cluck's Cuckoo Nest, 240
Deep Dive Gill Grunt, 203	Dragon Spine, 188-191, 193-195,
Dive Clops, 202-203	243-244
Double Dare Trigger Happy, 195-196	Frozen Fossil Festival, The, 202-203,
Eve's quests, 184	205, 229-230
Fiesta, 188, 189	Golden Temple, 203, 233
Gadfly Glades, 183	Mystical Vault, 206-207, 231-232
Grizzo's Element Gate Challenges, 183	Temple of Arkus, 245-246
Hammer Slam Bowser, 191-192	Tropic Plunder, 234-235
High Volt, 194-195	Rainbow Pinatas, 149
Hugo's quests, 181-184	Random Rewards, 275
Hurricane Jet-Vac, 197	Red Dragon, 243
Land of the Undead, 182	Red Toolboxes
Lava Lance Eruptor, 190-191	Cap'n Cluck's Chicken HQ
Monstrous Isles, 183	Cuckoo's Nest, 280
Nightfall, 207-208	Running Afowl, 278
Ridepocalypse Demo Derby, 180, 183	Cloudbreather's Crag, The
Rift to Cloud Kingdom, The, 182	City Under Sea, 256
Rift to Skylands, The, 182	Conquered by Kaos, 255
Shark Shooter Terrafin, 185-186	Scaling the Road, 257
Sky Eater, The, 183	Temple of the Cloudbreather, 258
Smash Hit, 186, 187	Cloud Kingdom, The
Spell Punk Library, 183	All Roads Lead to Ruin, 261
Spitfire, 193	Brewing Storm, The, 260
Splat, 205-206	Mayhem at the Market, 262
Stormblade, 196-197	Gadfly Glades
Super Shot Stealth Elf, 198-199	Fungi Funhouse, 275
Tessa's quests, 179-180	Teensy Problem, A, 274
Thrillipede, 201-202	Waterdrop Way, 276
Turbo Charge Donkey Kong, 200-201	Land of the Undead
Vault of the Ancients, 183	Eon's Escape, 266
	Not as Advertised, 264
R	Upside Downstairs Overtheres, 265-266
racing games, 48-49	Monstrous Isles
	Basalt Basin, 282-283
list of, 228-229 multiplayer racing games, 48-49	Exclusive Shores, 284
Racing Chests, 6, 46, 54	Last Resort, The, 282
tracks	Titanopolis, 286
After Party, The, 195, 246-247	Rift to Skylands, The
	Fuel's Errand, A, 252
Calamity Canyon, 179, 192, 199, 201, 236-237	Great Breakout, The, 253
250-257 Chompy Gardens, 185-187, 189-190,	Motley Meadows, 251
Chompy Garaens, 103-107, 103-130,	

Sky Eater, The, 295	Sky Eater, The
Darkest Goo, 297-298	Darkest Goo, 298
Grinding Gears, 296	Grinding Gears, 296
Spell Punk Library, 272-273	Spell Punk Library, 271-272
Vault of the Ancients	Vault of the Ancients
Riftward Road, 290	Riftward Road, 289
Slumbering Spires, 291	Slumbering Spires, 291-292
Whispering Wilds, 288	RFID cards, 21
Reef Ripper, 111-112, 203	Rhino Rampage Beetles, 215
removing information from second-hand	Ridepocalypse Demo Derby
character toys, 20	quests, 180, 183
Reunions (Land of the Undead), 268	Win, Lose or Glumshanks, 286-287
Reward Objects	Rift Engine, 292
Bandit Train, Highway Robbery,	Rift to Skylands, The
The, 293	Fuel's Errand, A, 252-253
Battlebrawl Island, Cast a Deadly	Great Breakout, The, 253
Spellslamzer, 269	Motley Meadows, 251-252
Cap'n Cluck's Chicken HQ	quests, 182
Cuckoo's Nest, 280	Safe Place, A, 254
Running Afowl, 278	Skylands in Chains, 250
Cloudbreather's Crag, The	Riftward Road (Vault of the Ancients),
City Under Sea, 256	289-290
Conquered by Kaos, 254	Rune Slider, 132
Temple of the Cloudbreather, 258	Running Afowl (Cap'n Cluck's Chicken
Cloud Kingdom, The	HQ), 278-279
Brewing Storm, The, 259	Rush Crusher, 258
Mayhem at the Market, 261-262	Rusty, 278
Gadfly Glades	C
Fungi Funhouse, 275	S
Teensy Problem, A, 273-274	Safe Place (The Rift to Skylands), A, 254
Waterdrop Way, 275-276	Salty Tusk Volcano, 234
Land of the Undead	Scale Biter, 145-146
Eon's Escape, 266	Scaling the Road (The Cloudbreather's
Not as Advertised, 264	Crag), 257
Upside Downstairs Overtheres, 265	Scooter, 277
Monstrous Isles	Scrag, 286
Basalt Basin, 283	sea racing tracks
Last Resort, The, 282	Frozen Fossil Festival, The, 202-203,
Titanopolis, 285	205, 229-230
Ridepocalypse Demo Derby, Win, Lose	Golden Temple, 203, 233
or Glumshanks, 286	Mystical Vault, 206-207, 231-232
Rift to Skylands, The	Tropic Plunder, 234-235
	,,
Fuel's Errand, A, 252	Sea Shadow, 121-122, 131
Great Breakout, The, 253	•
	Sea Shadow, 121-122, 131

specialty mods, 123	Cloud Kingdom, 261, 263
upgrades, 123	Gadfly Glades, Waterdrop Way, 275
weapons, 123	gearbit upgrades, 45
Sea Star challenges	Land of the Undead, Upside
Cap'n Cluck's Chicken HQ, Running	Downstairs Overtheres, 265
Afowl, 278	mods, 46
Cloudbreather's Crag, City Under Sea,	Ridepocalypse Demo Derby, 286
The, 256	Rift to Skylands, The Great Breakout,
Cloud Kingdom, Mayhem at the	The, 253
Market, The, 262	Sky Eater, Darkest Goo, The, 297
Gadfly Glades, Fungi Funhouse, 275	Spell Punk Library, 271
Land of the Undead, Eon's Escape,	upgrades, 54
266-267	Vault of the Ancients, Slumbering
Rift to Skylands, A Fuel's Errand,	Spires, 291
The, 252	Winged Sapphires, 158
Sky Eater, Darkest Goo, The, 297-298	Shield Striker
Spell Punk Library, 273	horns, 83
Vault of the Ancients, Slumbering	performance mods, 83
Spires, 291-292	quests, 194-195
sea villains	specialty mods, 83
Captain Frightbeard, 134-135	upgrades, 82
Golden Queen, 133	weapons, 82
Mesmeralda, 130	Shifty Sticklers, 252
Spellslamzer, 132	Sky Bandits, 292
second-hand character toys, removing	Sky Eater, The
information from, 20	Crush of Kaos, 298-299
Shadow Guardians, 299	Darkest Goo, 297-298
Shank, 268	Fear and Obey, 299
Shark Shooter Terrafin	Gathering of Friends, 295
attack moves, 56	Grinding Gears, 296-297
quests, 185-186	quests, 183
Shark Tank, 57-58, 185-186	Sky-Eating machine, 163
stats, 36, 55	Skylanders Academy, 5-6, 24-25, 34, 39,
upgrades, 56	46, 227-228, 249, 301
Shark Tank	Academy Shop, 172
horns, 58	Battle Arena, 263
performance mods, 58	Buzz's Training Arena, 173
quests, 185-186	Games Room, 166
specialty mods, 58	Greeble Arena, 184
upgrades, 57	Kaos Diaries, 156
weapons, 57	Kaos' Tower, 165
Sharpfin, 167, 171, 301. See also Pit	Legendary Treasures, 150
Crew	Magic Hats, 159
Cap'n Cluck's Chicken HQ, Cuckoo's	Magic Items, 153
Nest, 280 Cloudbreather's Crag, City Under Sea,	maps, 174, 176
The, 256	Master Eon, 164

Persephone's Courtyard, 168	Cloudbreather's Crag, Temple of the
Sharpfin, 167	Cloudbreather, The, 258
Skystones Overdrive, 176-177	Cloud Kingdom, The Brewing Storm,
statues, 174, 176	The, 260
training dummies, 169-170	Gadfly Glades, Waterdrop Way, 276
Vehicle Training Zones, 171	Land of the Undead, Upside
Winged Sapphires, 158	Downstairs Overtheres, 265-266
Wishing Well, 168-169	Monstrous Isles
Wish Stones, 155	Basalt Basin, 282
Skylanders SuperChargers	Exclusive Shores, 284
BattleCast cards, 50	Rift to Skylands, The Great Breakout, The, 253
character toys	Spell Punk Library, 272
core Skylanders, 30	Vault of the Ancients, Riftward
Dark Skylanders, 31	Road, 290
Eon's Elite Skylanders, 32	Skystones, 21, 301
Legendary Skylanders, 31	Skystones Overdrive, 21, 34, 163,
upgrades, 39-41, 43-45	165-166, 168, 176-177, 301
variants, 29-30	Aimee, 252
downloading, 16	Battlebrawl Island, Cast a Deadly
gameplay, 21-22	Spellslamzer, 269
multiplayer modes	Cap'n Cluck's Chicken HQ, Cuckoo's
multiplayer adventure mode, 48	Nest, 280
multiplayer racing games, 48-49	Claws, 286
platform compatibility, 10	Cloudbreather's Crag, City Under Sea,
variants, 29-30	The, 256
what's needed to play, 20	Cloud Kingdom, Mayhem at the
Skylands in Chains (The Rift to	Market, The, 261
Skylands), 250	Gadfly Glades, Fungi Funhouse, 275
SkyPandaAus YouTube channel, 302	Guss, 261
sky racing tracks	Land of the Undead, Upside
Calamity Canyon, 179, 192, 199, 201,	Downstairs Overtheres, 265
236-237	Matzi, 256
Clock Rock, 209, 237-238	Poppy, 271
Cloud Factory, 196-197, 239	Ridepocalypse Demo Derby, Win, Lose
Cluck's Cuckoo Nest, 240	or Glumshanks, 286
Sky Scrambler, 140	Rift to Skylands, A Fuel's Errand,
Sky Slicer	The, 252
horns, 89	Scrag, 286
performance mods, 90	Sky Eater, Darkest Goo, The, 298
quests, 196-197	Slick, 286
specialty mods, 90	Spell Punk Library, 271
upgrades, 89	Vault of the Ancients, Riftward
weapons, 89	Road, 290
Sky Star challenges	Wraith, 290
Cap'n Cluck's Chicken HQ, Cuckoo's	sky villains
Nest, 279-280	Cap'n Cluck, 140

Chef Pepper Jack, 136 Kaos, 141-142, 227 Stratosfear, 138-139	Spell Punks Battlebrawl Island, Cast a Deadly Spellslamzer, 268, 270
Wolfgang, 137	Spell Punk Library, 270-272
Slam Bam (Elite), 166	Feathered Friends, 273
Slick, 286	quests, 183
Slumbering Spires (Vault of the	Spellslamzer
Ancients), 291-292	Battlebrawl Island, Cast a Deadly
Smash Hit	Spellslamzer, 269
attack moves, 59	Rune Slider, 132
quests, 186-187	Spin-Offs, 265-266
stats, 36, 59	Spirit Dragster, 144
Thump Truck, 60-61, 186-187	Spitfire, 176
upgrades, 59	attack moves, 77
Snot Catchers, 215	Hot Streak, 78-79, 193
Socket. See Pit Crew	Magic Hats, 160
Soda Skimmer	quests, 193
horns, 119	stats, 36, 38, 77
performance mods, 120	upgrades, 77
quests, 206-207	Wish Stones, 154
specialty mods, 120	Splat
upgrades, 119	attack moves, 113
weapons, 119	quests, 205-206
Soul Gems, 6, 41, 157, 168, 301	Splatter Splasher
specialty mods	horns, 115
Barrel Blaster, 101	performance mods, 116
Burn-Cycle, 72	quests, 205-206
Buzz Wing, 104	specialty mods, 116
Clown Cruiser, 76	upgrades, 115
Crypt Crusher, 65	weapons, 115
Dive Bomber, 46, 108	stats, 37, 113
Gold Rusher, 86	upgrades, 114
Hot Streak, 79	Spot Bites, 266, 301
Jet Stream, 93	Spyro's Adventure, 22, 28, 38, 154
Reef Ripper, 112	Squid Titan, 284
Sea Shadow, 123	Standard Starter Pack
Shark Tank, 58	3DS, 14, 18
Shield Striker, 83	PS3/PS4, 11, 18
Sky Slicer, 90	Wii, 14, 18
Soda Skimmer, 120	WiiU, 12, 18
Splatter Splasher, 116	Xbox 360/Xbox One, 11, 18
Stealth Stinger, 97	Stardust, 211
Sun Runner, 127	starter packs
Thump Truck, 61	best pack for you, determining, 18-19
Tomb Buggy, 68	Console Dark Edition Starter Pack,
Speed, 37	11-16, 18-19

Console Starter Pack, 11-12, 14, 18	Sub Woofer, 137
Digital Starter Pack, 16-17	Sun Runner
exclusives, 18	horns, 127
Portal Owner's Pack, 16-17	performance mods, 127
Tablet Starter Pack (iPhones/iPods/	quests, 208-209
iPads), 14	specialty mods, 127
stats, 35	upgrades, 126
Armor, 38	weapons, 126
Critical Hits, 38	SuperCharged Challenges, 263
Elemental Power, 38	SuperCharger Gates
Experience Orbs, 37	Cap'n Cluck's Chicken HQ, Cuckoo's
Health, 37	Nest, 280
quick reference guide, 36-37	Cloudbreather's Crag, Temple of the
Speed, 37	Cloudbreather, The, 258
statues (Skylanders Academy), 174-176	Cloud Kingdom, The Brewing Storm,
Stealth Elf (Super Shot), 94	The, 260
attack moves, 95	Gadfly Glades, Fungi Funhouse, 275
quests, 198-199	Land of the Undead, Upside
stats, 37, 94	Downstairs Overtheres, 265
Stealth Stinger, 96, 198-199	Monstrous Isles, Titanopolis, 285
upgrades, 95	Ridepocalypse Demo Derby, Win, Lose
Stealth Stinger, 139	or Glumshanks, 286
horns, 96	Sky Eater, Darkest Goo, The, 298
performance mods, 97	Spell Punk Library, 271
quests, 198-199	Vault of the Ancients, Slumbering
specialty mods, 97	Spires, 291
Spell Punk Library, 272	SuperCharger Portals, 21-22, 34
upgrades, 96	SuperChargers upgrades, 54
weapons, 96	Super Ninja Commando training, 263
Steam Roller, 147-148	Super Shot Stealth Elf
Storage Room (Flynn's Ship), 170-171	attack moves, 95
Stormblade	quests, 198-199
attack moves, 88	stats, 37, 94
quests, 196-197	Stealth Stinger, 96, 198-199
Sky Slicer, 89, 196-197	upgrades, 95
Soul Gems, 157	Supervillain Cup, 229
stats, 37, 87	Swap Force, 16, 22, 28, 154
upgrades, 88	<b>T</b>
Storm Sequencer, 262	<u>T                                    </u>
Storm Spawner, 262	Tablet Starter Pack (Apple iPhones/
Storm Striker, 138-139	iPods/iPads), 14
Stratosfear (Lord), 6, 129, 259	Tech Zone (Great Grizzo's Elemental
Cloud Kingdom, Clear Skies Ahead,	Challenges), 223-224
The, 262-263	Teensy Problem (Gadfly Glades), A,
Storm Striker, 138-139	273-274
Thundaraus Palt 261	Temple of Arkus, 147, 245-246

Clock Rock, 209, 237-238

Temple of the Cloudbreather (The	Cloud Factory, 196-197, 239
Cloudbreather's Crag), 258-259	Cluck's Cuckoo Nest, 240
Terrafin (Shark Shooter)	Dragon Spine, 188-191, 193-195,
attack moves, 56	243-244
quests, 185-186	Frozen Fossil Festival, The, 202-203,
Shark Tank, 57-58, 185-186	205, 229-230
stats, 36, 55	Golden Temple, 203, 233
upgrades, 56	Mystical Vault, 206-207, 231-232
Tessa, 25, 179-180, 273, 302	Temple of Arkus, 245-246
Theatre Screen, 166	Tropic Plunder, 234-235
Thrillipede	training dummies, 169, 170
attack moves, 102	traps, 34, 47
Buzz Wing, 103-105, 201-202	Traptanium
quests, 201-202	Dark Traptanium, 32
stats, 37, 102	Traptanium Portal, 34
upgrades, 102-103	Trap Team, 16, 21-22, 28, 34, 154, 159
Thump Truck, 60	Treasure (Legendary). <i>See</i> Legendary
horns, 61	Treasure
performance mods, 62	Trigger Happy (Double Dare)
quests, 186-187	attack moves, 84
specialty mods, 61	Gold Rusher, 85-86, 195-196
upgrades, 61	quests, 195-196
weapons, 61	stats, 36, 84
Thunderous Bolt, 259, 261	upgrades, 84-85
Thundertow, 286	Trolls
Time Town, 129, 137, 237-238	Land of the Undead, Upside
Titanopolis (Monstrous Isles), 179,	Downstairs Overtheres, 265
284-285	Meteo-Trollogists, 260-261
Titans, 281, 284	Monstrous Isles, The Last Resort, 281
TNT Barrels, 42	Tropic Plunder, 129, 135, 234-235
Toaster Bomber, 136	Turbo Charge Donkey Kong
Tomb Buggy	attack moves, 98
horns, 68	Barrel Blaster, 98, 100-101, 200-201
performance mods, 69	quests, 200-201
quests, 189-190	stats, 98
specialty mods, 68	upgrades, 99
upgrades, 67-68	Turbo Teeth, 287
weapons, 68	Twilight Twisters, 255, 258
tracks	twitterpillars, 34
After Party, The, 195, 246-247	Gadfly Glades, Fungi Funhouse, 275
Calamity Canyon, 179, 192, 199, 201,	Magic Zone (Great Grizzo's Elemental
236-237	Challenges), 220-221
Chompy Garden, 241, 243	<i>5 //</i>
Chompy Gardens, 185, 187, 189-190,	U
200-201	
200 201	Ukko, 259-260

Undead Punks, 270

challenges), 215-216 upgrades Astroblast, 125 Barrel Blaster, 100 Big Bubble Pop Fizz, 118 Bone Bash Roller Brawl, 66 Burn-Cycle, 71 Buzz Wing, 104 character toys, 39 emblems, 43-44 gearbit upgrades, 45 Portal Master Rank, 41-43 Soul Gems, 41 Loric Lops, 106 Double Dare Trigger Happy, 84-85 emblems, 43-44 Fiesta, 63 gearbit upgrades, 45 Gold Rusher, 86 Hammer Slam Bowser, 74 High Volt, 81 Hot Streak, 78 Hurricane Jet-Vac, 91-92 Jet Stream, 93 Lava Lance Eruptor, 70 Nightfall, 121-122 paths, 40 Portal Master Rank, 41-43 Reef Ripper, 111 Sea Shadow, 123 Shark Shooter Terrafin, 56 Shark Tank, 57 Shield Striker, 82 Sky Slicer, 89 Smash Hit, 59 Soda Skimmer, 119 Soul Gems, 41 Spitfire, 77 Solat, 114	Undead Zone (Great Grizzo's Elemental	Splatter Splasher, 115
Astroblast, 125 Barrel Blaster, 100 Big Bubble Pop Fizz, 118 Bone Bash Roller Brawl, 66 Burn-Cycle, 71 Buzz Wing, 104 character toys, 39 emblems, 43-44 gearbit upgrades, 45 Portal Master Rank, 41-43 Soul Gems, 41 standard upgrades, 39-40 upgrade paths, 40 Clown Cruiser, 75 Crypt Crusher, 64 Deep Dive Gill Grunt, 110 Dive Bombers, 107 Dive-Clops, 106 Double Dare Trigger Happy, 84-85 emblems, 43-44 Fiesta, 63 gearbit upgrades, 45 Hot Streak, 78 Hurricane Jet-Vac, 91-92 Jet Stream, 93 Lava Lance Eruptor, 70 Nightfall, 121-122 paths, 40 Portal Master Rank, 41-43 Reef Ripper, 111 Sea Shadow, 123 Shark Shooter Terrafin, 56 Shark Tank, 57 Shield Striker, 82 Sky Slicer, 89 Smash Hit, 59 Soda Skimmer, 119 Soul Gems, 41 Spitfire, 77  Sky Scramblede, 88 Sun Runner, 126 Super Charger upgrades, 54 Super Shot Stealth Elf, 95 Thrillipede, 102-103 Thump Truck, 61 Tomb Buggy, 67-68 Turbo Charge Donkey Kong, 99 vehicles, 54 Winged Sapphires, 39 Upside Downstairs Overtheres (Land of the Undead), 264-266  V  variants (character toys), 29-30 Vault of the Ancients quests, 183 Riftward Road, 289-290 Slumbering Spires, 291-292 Whispering Wilds, 288-289 vehicles, 28-29 Barrel Blaster, 98, 100-101, 200,-201 Burn-Cycle, 71-72, 190-191, 276 Buzz Wing, 103-105, 201-202 Chompy Buster, 143 Clown Cruiser, 73, 75, 191-192 Crypt Crusher, 62, 64-65, 188-189 Dive Bomber, 105, 107-108, 202-203 Doom Jet, 141-142, 227 Glitter Glider, 133 Gold Rusher, 85-86, 195-196 Hot Streak, 78-79, 193 Jet Stream, 197 Lil' Phantom Tide, 134-135 Racing Chest bonus mods, 54 Reef Ripper, 111-112, 203 Rune Slider, 132 Scale Biter, 145-146 Sea Shadow, 121-123, 207-208 Shark Tank, 57, 185-186 Shield Striker, 82 Shark Tank, 57, 185-186 Shield Striker, 82 Shark Shooter Terrafin, 56 Shark Tank, 57, 185-186 Shield Striker, 82 Shark Shooter, 41 Spitfire, 77		
Barrel Blaster, 100 Big Bubble Pop Fizz, 118 Bone Bash Roller Brawl, 66 Burn-Cycle, 71 Buzz Wing, 104 character toys, 39 emblems, 43-44 gearbit upgrades, 45 Portal Master Rank, 41-43 Soul Gems, 41 Spitfire, 77  Buzz Wing, 104 Character toys, 39 emblems, 43-44 gearbit upgrades, 45 Portal Master Rank, 41-43 Soul Gems, 41 Spitfire, 77  Sun Runner, 126 Super Charger upgrades, 54 Super Shot Stealth Elf, 95 Thrillipede, 102-103 Thump Truck, 61 Tomb Buggy, 67-68 Turbo Charge Donkey Kong, 99 vehicles, 54 Winged Sapphires, 39 Upside Downstairs Overtheres (Land of the Undead), 264-266  V Variants (character toys), 29-30 Vall of the Ancients quests, 183 Riftward Road, 289-290 Slumbering Spires, 291-292 Whispering Wilds, 288-289 vehicles, 28-29 Barrel Blaster, 98, 100-101, 200,-201 Burn-Cycle, 71-72, 190-191, 276 Buzz Wing, 103-105, 201-202 Chompy Buster, 143 Clown Cruiser, 73, 75, 191-192 Crypt Crusher, 62, 64-65, 188-189 Dive Bomber, 105, 107-108, 202-203 Doom Jet, 141-142, 227 Glitter Glider, 133 Gold Rusher, 88-86, 195-196 Hot Streak, 78-79, 193 Jet Stream, 197 Lil' Phantom Tide, 134-135 Racing Chest bonus mods, 54 Reef Ripper, 111-1112, 203 Rune Slider, 132 Scale Biter, 145-146 Sea Shadow, 121-123, 207-208 Shark Tank, 57, 185-186 Shield Striker, 82 Sky Slicer, 89 Smash Hit, 59 Soda Skimmer, 119 Soul Gems, 41 Spitfire, 77		_
Big Bubble Pop Fizz, 118 Bone Bash Roller Brawl, 66 Burn-Cycle, 71 Buzz Wing, 104 Character toys, 39 emblems, 43-44 gearbit upgrades, 45 Portal Master Rank, 41-43 Soul Gems, 41 standard upgrades, 39-40 upgrade paths, 40 Clown Cruiser, 75 Crypt Crusher, 64 Deep Dive Gill Grunt, 110 Dive Bomber, 107 Dive-Clops, 106 Double Dare Trigger Happy, 84-85 emblems, 43-44 Fiesta, 63 gearbit upgrades, 45 Gold Rusher, 86 Hammer Slam Bowser, 74 High Volt, 81 Hot Streak, 78 Hurricane Jet-Vac, 91-92 Jet Stream, 93 Lava Lance Eruptor, 70 Nightfall, 121-122 paths, 40 Portal Master Rank, 41-43 Reef Ripper, 111 Sea Shadow, 123 Shark Shooter Terrafin, 56 Shark Tank, 57 Shield Striker, 82 Sky Slicer, 89 Smash Hit, 59 Soda Skimmer, 119 Soul Gems, 41 Spitfire, 77  Suzy Wing, 103-105, 201-202 Chompy Buster, 143 Clown Cruiser, 73, 75, 191-192 Crypt Crusher, 62, 64-65, 188-189 Dive Bomber, 105, 107-108, 202-203 Doom Jet, 141-142, 227 Glitter Glider, 133 Gold Rusher, 85-86, 195-196 Hot Streak, 78-79, 193 Jet Stream, 197 Lii' Phantom Tide, 134-135 Racing Chest bonus mods, 54 Reef Ripper, 111-112, 203 Rune Slider, 132 Scale Biter, 145-146 Sea Shadow, 121-123, 207-208 Shark Tank, 57, 185-186 Shield Striker, 82-83, 194-195 Sky Scrambler, 140		
Bone Bash Roller Brawl, 66 Burn-Cycle, 71 Buzz Wing, 104 character toys, 39 emblems, 43-44 gearbit upgrades, 45 Portal Master Rank, 41-43 Soul Gems, 41 standard upgrade paths, 40 Clown Cruiser, 75 Crypt Crusher, 64 Deep Dive Gill Grunt, 110 Dive Bomber, 107 Dive-Clops, 106 Double Dare Trigger Happy, 84-85 emblems, 43-44 Fiesta, 63 gearbit upgrades, 45 Gold Rusher, 86 Hammer Slam Bowser, 74 High Volt, 81 Hot Streak, 78 Hurricane Jet-Vac, 91-92 Jet Stream, 93 Lava Lance Eruptor, 70 Nightfall, 121-122 paths, 40 Portal Master Rank, 41-43 Reef Ripper, 111 Sea Shadow, 123 Shark Shooter Terrafin, 56 Shark Tank, 57 Shield Striker, 82 Sky Slicer, 89 Smash Hit, 59 Soda Skimmer, 119 Soul Gems, 41 Spitfire, 77	•	*
Burn-Cycle, 71 Buzz Wing, 104 character toys, 39 emblems, 43-44 gearbit upgrades, 45 Portal Master Rank, 41-43 Soul Gems, 41 standard upgrades, 39-40 upgrade paths, 40 Clown Cruiser, 75 Crypt Crusher, 64 Deep Dive Gill Grunt, 110 Dive Bomber, 107 Dive-Clops, 106 Double Dare Trigger Happy, 84-85 emblems, 43-44 Fiesta, 63 gearbit upgrades, 45 Gold Rusher, 86 Hammer Slam Bowser, 74 High Volt, 81 Hot Streak, 78 Hurricane Jet-Vac, 91-92 Jet Stream, 93 Lava Lance Eruptor, 70 Nightfall, 121-122 paths, 40 Portal Master Rank, 41-43 Reef Ripper, 111 Sea Shadow, 123 Shark Shooter Terrafin, 56 Shark Tank, 57 Shield Striker, 82 Sky Slicer, 89 Smash Hit, 59 Soda Skimmer, 119 Soul Gems, 41 Spitfire, 77  Thrillipede, 102-103 Thump Truck, 61 Tomb Buggy, 67-68 Turbo Charge Donkey Kong, 99 vehicles, 54 Winged Sapphires, 39 Upside Downstairs Overtheres (Land of the Undead), 264-266  V variants (character toys), 29-30 Vault of the Ancients quests, 183 Riftward Road, 289-290 Slumbering Spires, 291-292 Whispering Wilds, 288-289 vehicles, 28-29 Barrel Blaster, 98, 100-101, 200,-201 Burn-Cycle, 71-72, 190-191, 276 Buzz Wing, 103-105, 201-202 Chompy Buster, 143 Clown Cruiser, 73, 75, 191-192 Crypt Crusher, 62, 64-65, 188-189 Dive Bomber, 105, 107-108, 202-203 Doom Jet, 141-142, 227 Glitter Glider, 133 Gold Rusher, 85-86, 195-196 Hot Streak, 78-79, 193 Jet Stream, 197 Lil' Phantom Tide, 134-135 Racing Chest bonus mods, 54 Reef Ripper, 111-112, 203 Rune Slider, 132 Scale Biter, 145-146 Sea Shadow, 121-123, 207-208 Shark Tank, 57, 185-186 Shield Striker, 82-83, 194-195 Sky Scrambler, 140		
Buzz Wing, 104 character toys, 39 emblems, 43-44 gearbit upgrades, 45 Portal Master Rank, 41-43 Soul Gems, 41 standard upgrades, 39-40 upgrade paths, 40 Clown Cruiser, 75 Crypt Crusher, 64 Deep Dive Gill Grunt, 110 Dive Bomber, 107 Dive-Clops, 106 Double Dare Trigger Happy, 84-85 emblems, 43-44 Fiesta, 63 gearbit upgrades, 45 Gold Rusher, 86 Hammer Slam Bowser, 74 High Volt, 81 Hot Streak, 78 Hurricane Jet-Vac, 91-92 Jet Stream, 93 Lava Lance Eruptor, 70 Nightfall, 121-122 paths, 40 Portal Master Rank, 41-43 Reef Ripper, 111 Sea Shadow, 123 Shark Shooter Terrafin, 56 Shark Tank, 57 Shield Striker, 82 Sky Slicer, 89 Smash Hit, 59 Soda Skimmer, 119 Soul Gems, 41 Spitfire, 77  Thump Truck, 61 Tomb Buggy, 67-68 Turbo Charge Donkey Kong, 99 vehicles, 54 Winged Sapphires, 39 Upside Downstairs Overtheres (Land of the Undead), 264-266  V  variants (character toys), 29-30 Vault of the Ancients quests, 183 Riftward Road, 289-290 Slumbering Spires, 291-292 Whispering Wilds, 288-289 vehicles, 54 Winged Sapphires, 39 Upside Downstairs Overtheres (Land of the Undead), 264-266  V  variants (character toys), 29-30 Vault of the Ancients quests, 183 Riftward Road, 289-290 Slumbering Spires, 291-292 Whispering Wilds, 288-289 vehicles, 54 Winged Sapphires, 39 Upside Downstairs Overtheres (Land of the Undead), 264-266  V  variants (character toys), 29-30 Vault of the Ancients quests, 183 Riftward Road, 289-290 Slumbering Spires, 291-292 Whispering Wilds, 288-289 vehicles, 54 Winged Sapphires, 39 Upside Downstairs Overtheres (Land of the Undead), 264-266  V  variants (character toys), 29-30 Vault of the Ancients quests, 183 Riftward Road, 289-290 Slumbering Spires, 291-292 Whispering Wilds, 288-289 vehicles, 54 Winged Sapphires, 39 Upside Downstairs Overtheres (Land of the Undead), 264-266  V  variants (character toys), 29-30 Vault of the Ancients quests, 183 Riftward Road, 289-290 Slumbering Spires, 291-292 Whispering Wilds, 288-289 vehicles, 54 Wild of the Ancients quests, 183 Riftward Road, 289-290 Slumbering Spires, 291-292 Chom		•
character toys, 39 emblems, 43-44 gearbit upgrades, 45 Portal Master Rank, 41-43 Soul Gems, 41 standard upgrades, 39-40 upgrade paths, 40 Clown Cruiser, 75 Crypt Crusher, 64 Deep Dive Gill Grunt, 110 Dive Bomber, 107 Dive-Clops, 106 Double Dare Trigger Happy, 84-85 emblems, 43-44 Fiesta, 63 gearbit upgrades, 45 Gold Rusher, 86 Hammer Slam Bowser, 74 High Volt, 81 Hot Streak, 78 Hurricane Jet-Vac, 91-92 Jet Stream, 93 Lava Lance Eruptor, 70 Nightfall, 121-122 paths, 40 Portal Master Rank, 41-43 Reef Ripper, 111 Sea Shadow, 123 Shark Shooter Terrafin, 56 Shark Tank, 57 Shield Striker, 82 Sky Slicer, 89 Smash Hit, 59 Soda Skimmer, 119 Soul Gems, 41 Spitfire, 77	•	
emblems, 43-44 gearbit upgrades, 45 Portal Master Rank, 41-43 Soul Gems, 41 standard upgrade paths, 40 Clown Cruiser, 75 Crypt Crusher, 64 Deep Dive Gill Grunt, 110 Dive Bomber, 107 Dive-Clops, 106 Double Dare Trigger Happy, 84-85 emblems, 43-44 Fiesta, 63 gearbit upgrades, 45 Gold Rusher, 86 Hammer Slam Bowser, 74 High Volt, 81 Hot Streak, 78 Hurricane Jet-Vac, 91-92 Jet Stream, 93 Lava Lance Eruptor, 70 Nightfall, 121-122 paths, 40 Portal Master Rank, 41-43 Reef Ripper, 111 Sea Shadow, 123 Shark Shooter Terrafin, 56 Shark Tank, 57 Shield Striker, 82 Sky Slicer, 89 Smash Hit, 59 Soda Skimmer, 119 Soul Gems, 41 Spitfire, 77  Turbo Charge Donkey Kong, 99 vehicles, 54 Winged Sapphires, 39 Vaide Downstairs Overtheres (Land of the Undead), 264-266  W variants (character toys), 29-30 Vault of the Ancients quests, 183 Riftward Road, 289-290 Slumbering Spires, 291-292 Whispering Wilds, 288-289 vehicles, 54 Winged Sapphires, 39 Upside Downstairs Overtheres (Land of the Undead), 264-266  V variants (character toys), 29-30 Vault of the Ancients quests, 183 Riftward Road, 289-290 Slumbering Spires, 291-292 Whispering Wilds, 288-289 vehicles, 54 Winged Sapphires, 39 Upside Downstairs Overtheres (Land of the Undead), 264-266  V variants (character toys), 29-30 Vault of the Ancients quests, 183 Riftward Road, 289-290 Slumbering Spires, 291-292 Whispering Wilds, 288-289 vehicles, 54 Winged Sapphires, 39 Upside Downstairs Overtheres (Land of the Undead), 264-266  V variants (character toys), 29-30 Vault of the Ancients quests, 183 Riftward Road, 289-290 Slumbering Spires, 291-292 Whispering Spires, 291-292 Whispering Spires, 291-292 Chompy Buster, 143 Clown Cruiser, 73, 75, 191-192 Crypt Crusher, 62, 64-65, 188-189 Dive Bomber, 105, 107-108, 202-203 Doom Jet, 141-142, 227 Glitter Glider, 133 Gold Rusher, 85-86, 195-196 Hot Streak, 78-79, 193 Jet Stream, 197 Lil' Phantom Tide, 134-135 Racing Riftward Road, 289-290 Slumbering Spires, 291-292 Whispering Spires, 291-292 Chompy Buster, 143 Clown Cruiser, 73, 75, 191-192 Crypt Crush	_	Thump Truck, 61
yehicles, 54 Portal Master Rank, 41-43 Soul Gems, 41 standard upgrades, 39-40 upgrade paths, 40 Clown Cruiser, 75 Crypt Crusher, 64 Deep Dive Gill Grunt, 110 Dive Bomber, 107 Dive-Clops, 106 Double Dare Trigger Happy, 84-85 emblems, 43-44 Fiesta, 63 gearbit upgrades, 45 Gold Rusher, 86 Hammer Slam Bowser, 74 High Volt, 81 Hot Streak, 78 Hurricane Jet-Vac, 91-92 Jet Stream, 93 Lava Lance Eruptor, 70 Nightfall, 121-122 paths, 40 Portal Master Rank, 41-43 Reef Ripper, 111 Sea Shadow, 123 Shark Shooter Terrafin, 56 Shark Tank, 57 Shield Striker, 82 Sky Slicer, 89 Smash Hit, 59 Soda Skimmer, 119 Soul Gems, 41 Spitfire, 77	•	Tomb Buggy, 67-68
Portal Master Rank, 41-43 Soul Gems, 41 standard upgrades, 39-40 upgrade paths, 40 Clown Cruiser, 75 Crypt Crusher, 64 Deep Dive Gill Grunt, 110 Dive Bomber, 107 Dive-Clops, 106 Double Dare Trigger Happy, 84-85 emblems, 43-44 Fiesta, 63 gearbit upgrades, 45 Gold Rusher, 86 Hammer Slam Bowser, 74 High Volt, 81 Hot Streak, 78 Hurricane Jet-Vac, 91-92 Jet Stream, 93 Lava Lance Eruptor, 70 Nightfall, 121-122 paths, 40 Portal Master Rank, 41-43 Reef Ripper, 111 Sea Shadow, 123 Shark Shooter Terrafin, 56 Shark Tank, 57 Shield Striker, 82 Sky Slicer, 89 Smash Hit, 59 Soda Skimmer, 119 Soul Gems, 41 Spitfire, 77  Wingd Sapphires, 39 Upside Downstairs Overtheres (Land of the Undead), 264-266  V variants (character toys), 29-30 Vault of the Ancients quests, 183 Riftward Road, 289-290 Slumbering Spires, 291-292 Whispering Wilds, 288-289 vehicles, 28-29 Barrel Blaster, 98, 100-101, 200,-201 Burn-Cycle, 71-72, 190-191, 276 Buzz Wing, 103-105, 201-202 Chompy Buster, 143 Clown Cruiser, 73, 75, 191-192 Crypt Crusher, 62, 64-65, 188-189 Dive Bomber, 105, 107-108, 202-203 Doom Jet, 141-142, 227 Glitter Glider, 133 Gold Rusher, 85-86, 195-196 Hot Streak, 78-79, 193 Jet Stream, 197 Lii' Phantom Tide, 134-135 Racing Chest bonus mods, 54 Reef Ripper, 111-112, 203 Rune Slider, 132 Scale Biter, 145-146 Sea Shadow, 121-123, 207-208 Shark Tank, 57, 185-186 Shield Striker, 82-83, 194-195 Sky Scrambler, 140	emblems, 43-44	Turbo Charge Donkey Kong, 99
Soul Gems, 41 standard upgrades, 39-40 upgrade paths, 40 Clown Cruiser, 75 Crypt Crusher, 64 Deep Dive Gill Grunt, 110 Dive Bomber, 107 Dive-Clops, 106 Double Dare Trigger Happy, 84-85 emblems, 43-44 Fiesta, 63 gearbit upgrades, 45 Gold Rusher, 86 Hammer Slam Bowser, 74 High Volt, 81 Hot Streak, 78 Hurricane Jet-Vac, 91-92 Jet Stream, 93 Lava Lance Eruptor, 70 Nightfall, 121-122 paths, 40 Portal Master Rank, 41-43 Reef Ripper, 111 Sea Shadow, 123 Shark Shooter Terrafin, 56 Shark Tank, 57 Shield Striker, 82 Sky Slicer, 89 Smash Hit, 59 Soda Skimmer, 119 Soul Gems, 41 Spitfire, 77  Upside Downstairs Overtheres (Land of the Undead), 264-266  V  variants (character toys), 29-30 Vault of the Ancients quests, 183 Riftward Road, 289-290 Slumbering Spires, 291-292 Whispering Wilds, 288-289 vehicles, 28-29 Barrel Blaster, 98, 100-101, 200,-201 Burn-Cycle, 71-72, 190-191, 276 Buzz Wing, 103-105, 201-202 Chompy Buster, 143 Clown Cruiser, 73, 75, 191-192 Crypt Crusher, 62, 64-65, 188-189 Dive Bomber, 105, 107-108, 202-203 Doom Jet, 141-142, 227 Glitter Glider, 133 Gold Rusher, 85-86, 195-196 Hot Streak, 78-79, 193 Jet Stream, 197 Lil' Phantom Tide, 134-135 Racing Chest bonus mods, 54 Reef Ripper, 111-112, 203 Rune Slider, 132 Scale Biter, 145-146 Sea Shadow, 121-123, 207-208 Shark Tank, 57, 185-186 Shield Striker, 82-83, 194-195 Sky Scrambler, 140	gearbit upgrades, 45	vehicles, 54
the Undead), 264-266  upgrade paths, 40  Clown Cruiser, 75  Crypt Crusher, 64 Deep Dive Gill Grunt, 110 Dive Bomber, 107 Dive-Clops, 106 Double Dare Trigger Happy, 84-85 emblems, 43-44 Fiesta, 63 gearbit upgrades, 45 Gold Rusher, 86 Hammer Slam Bowser, 74 High Volt, 81 Hot Streak, 78 Hurricane Jet-Vac, 91-92 Jet Stream, 93 Lava Lance Eruptor, 70 Nightfall, 121-122 paths, 40 Portal Master Rank, 41-43 Reef Ripper, 111 Sea Shadow, 123 Shark Shooter Terrafin, 56 Shark Tank, 57 Shield Striker, 82 Sky Slicer, 89 Smash Hit, 59 Soda Skimmer, 119 Soul Gems, 41 Spitfire, 77  tine Undead), 264-266  V  variants (character toys), 29-30 Vault of the Ancients quests, 183 Riftward Road, 289-290 Slumbering Spires, 291-292 Whispering Wilds, 288-289 vehicles, 28-29 Barrel Blaster, 98, 100-101, 200,-201 Burr-Cycle, 71-72, 190-191, 276 Buzz Wing, 103-105, 201-202 Chompy Buster, 143 Clown Cruiser, 73, 75, 191-192 Crypt Crusher, 62, 64-65, 188-189 Dive Bomber, 105, 107-108, 202-203 Doom Jet, 141-142, 227 Gilitter Gilder, 133 Gold Rusher, 85-86, 195-196 Hot Streak, 78-79, 193 Jet Stream, 197 Lil' Phantom Tide, 134-135 Racing Chest bonus mods, 54 Reef Ripper, 111-112, 203 Rune Slider, 132 Scale Biter, 145-146 Sea Shadow, 121-123, 207-208 Shark Tank, 57, 185-186 Shield Striker, 82-83, 194-195 Sky Scrambler, 140	Portal Master Rank, 41-43	Winged Sapphires, 39
Using a paths, 40 Clown Cruiser, 75 Crypt Crusher, 64 Deep Dive Gill Grunt, 110 Dive Bomber, 107 Dive-Clops, 106 Double Dare Trigger Happy, 84-85 emblems, 43-44 Fiesta, 63 gearbit upgrades, 45 Gold Rusher, 86 Hammer Slam Bowser, 74 High Volt, 81 Hot Streak, 78 Hurricane Jet-Vac, 91-92 Jet Stream, 93 Lava Lance Eruptor, 70 Nightfall, 121-122 paths, 40 Portal Master Rank, 41-43 Reef Ripper, 111 Sea Shadow, 123 Shark Shooter Terrafin, 56 Shark Tank, 57 Shield Striker, 82 Sky Slicer, 89 Smash Hit, 59 Soda Skimmer, 119 Soul Gems, 41 Spitfire, 77  Variants (character toys), 29-30 Vault of the Ancients quests, 183 Riftward Road, 289-290 Slumbering Spires, 291-292 Whispering Wilds, 288-289 vehicles, 28-29 Barrel Blaster, 98, 100-101, 200,-201 Burn-Cycle, 71-72, 190-191, 276 Buzz Wing, 103-105, 201-202 Chompy Buster, 143 Clown Cruiser, 73, 75, 191-192 Crypt Crusher, 62, 64-65, 188-189 Dive Bomber, 105, 107-108, 202-203 Doom Jet, 141-142, 227 Glitter Glider, 133 Gold Rusher, 85-86, 195-196 Hot Streak, 78-79, 193 Jet Stream, 197 Lil' Phantom Tide, 134-135 Racing Chest bonus mods, 54 Reef Ripper, 111-112, 203 Rune Slider, 132 Scale Biter, 145-146 Sea Shadow, 121-123, 207-208 Shark Tank, 57, 185-186 Shield Striker, 82-83, 194-195 Sky Scrambler, 140	Soul Gems, 41	Upside Downstairs Overtheres (Land of
Clown Cruiser, 75 Crypt Crusher, 64 Deep Dive Gill Grunt, 110 Dive Bomber, 107 Dive-Clops, 106 Double Dare Trigger Happy, 84-85 emblems, 43-44 Fiesta, 63 gearbit upgrades, 45 Gold Rusher, 86 Hammer Slam Bowser, 74 High Volt, 81 Hot Streak, 78 Hurricane Jet-Vac, 91-92 Jet Stream, 93 Lava Lance Eruptor, 70 Nightfall, 121-122 paths, 40 Portal Master Rank, 41-43 Reef Ripper, 111 Sea Shadow, 123 Shark Shooter Terrafin, 56 Shark Tank, 57 Shield Striker, 82 Sky Slicer, 89 Smash Hit, 59 Soda Skimmer, 119 Soul Gems, 41 Spitfire, 77  Vault of the Ancients quests, 183 Riftward Road, 289-290 Slumbering Spires, 291-292 Whispering Wilds, 288-289 vehicles, 28-29 Barrel Blaster, 98, 100-101, 200,-201 Burn-Cycle, 71-72, 190-191, 276 Buzz Wing, 103-105, 201-202 Chompy Buster, 143 Clown Cruiser, 73, 75, 191-192 Crypt Crusher, 62, 64-65, 188-189 Dive Bomber, 105, 107-108, 202-203 Doom Jet, 141-142, 227 Glitter Glider, 133 Gold Rusher, 85-86, 195-196 Hot Streak, 78-79, 193 Jet Stream, 197 Lil' Phantom Tide, 134-135 Racing Chest bonus mods, 54 Reef Ripper, 111-112, 203 Rune Slider, 132 Scale Biter, 145-146 Sea Shadow, 121-123, 207-208 Shark Tank, 57, 185-186 Shield Striker, 82-83, 194-195 Sky Scrambler, 140	standard upgrades, 39-40	the Undead), 264-266
Crypt Crusher, 64 Deep Dive Gill Grunt, 110 Dive Bomber, 107 Dive-Clops, 106 Double Dare Trigger Happy, 84-85 emblems, 43-44 Fiesta, 63 gearbit upgrades, 45 Gold Rusher, 86 Hammer Slam Bowser, 74 High Volt, 81 Hot Streak, 78 Hurricane Jet-Vac, 91-92 Jet Stream, 93 Lava Lance Eruptor, 70 Nightfall, 121-122 paths, 40 Portal Master Rank, 41-43 Reef Ripper, 111 Sea Shadow, 123 Shark Shooter Terrafin, 56 Shark Tank, 57 Shield Striker, 82 Sky Slicer, 89 Smash Hit, 59 Soda Skimmer, 119 Soul Gems, 41 Spitfire, 77  Vault of the Ancients quests, 183 Riftward Road, 289-290 Slumbering Spires, 291-292 Whispering Wilds, 288-289 vehicles, 28-29 Barrel Blaster, 98, 100-101, 200,-201 Burn-Cycle, 71-72, 190-191, 276 Buzz Wing, 103-105, 201-202 Chompy Buster, 143 Clown Cruiser, 73, 75, 191-192 Crypt Crusher, 62, 64-65, 188-189 Dive Bomber, 105, 107-108, 202-203 Doom Jet, 141-142, 227 Glitter Glider, 133 Gold Rusher, 85-86, 195-196 Hot Streak, 78-79, 193 Jet Stream, 197 Lil' Phantom Tide, 134-135 Racing Chest bonus mods, 54 Reef Ripper, 111-112, 203 Rune Slider, 132 Scale Biter, 145-146 Sea Shadow, 121-123, 207-208 Shark Tank, 57, 185-186 Shield Striker, 82-83, 194-195 Sky Scrambler, 140	upgrade paths, 40	1.7
Deep Dive Gill Grunt, 110 Dive Bomber, 107 Dive-Clops, 106 Double Dare Trigger Happy, 84-85 emblems, 43-44 Fiesta, 63 gearbit upgrades, 45 Gold Rusher, 86 Hammer Slam Bowser, 74 High Volt, 81 Hot Streak, 78 Hurricane Jet-Vac, 91-92 Jet Stream, 93 Lava Lance Eruptor, 70 Nightfall, 121-122 paths, 40 Portal Master Rank, 41-43 Reef Ripper, 111 Sea Shadow, 123 Shark Shooter Terrafin, 56 Shark Tank, 57 Shield Striker, 82 Sky Slicer, 89 Smash Hit, 59 Soda Skimmer, 119 Soul Gems, 41 Spitfire, 77  Vault of the Ancients quests, 183 Riftward Road, 289-290 Slumbering Spires, 291-292 Whispering Wilds, 288-289 vehicles, 28-29 Barrel Blaster, 98, 100-101, 200,-201 Burn-Cycle, 71-72, 190-191, 276 Buzz Wing, 103-105, 201-202 Chompy Buster, 143 Clown Cruiser, 73, 75, 191-192 Crypt Crusher, 62, 64-65, 188-189 Dive Bomber, 105, 107-108, 202-203 Doom Jet, 141-142, 227 Glitter Glider, 133 Gold Rusher, 85-86, 195-196 Hot Streak, 78-79, 193 Jet Stream, 197 Lil' Phantom Tide, 134-135 Racing Chest bonus mods, 54 Reef Ripper, 111-112, 203 Rune Slider, 132 Scale Biter, 145-146 Sea Shadow, 121-123, 207-208 Shark Tank, 57, 185-186 Shield Striker, 82-83, 194-195 Sky Scrambler, 140	Clown Cruiser, 75	V
Deep Dive Gill Grunt, 110 Dive Bomber, 107 Dive-Clops, 106 Double Dare Trigger Happy, 84-85 emblems, 43-44 Fiesta, 63 gearbit upgrades, 45 Gold Rusher, 86 Hammer Slam Bowser, 74 High Volt, 81 Hot Streak, 78 Hurricane Jet-Vac, 91-92 Jet Stream, 93 Lava Lance Eruptor, 70 Nightfall, 121-122 paths, 40 Portal Master Rank, 41-43 Reef Ripper, 111 Sea Shadow, 123 Shark Shooter Terrafin, 56 Shark Tank, 57 Shield Striker, 82 Sky Slicer, 89 Smash Hit, 59 Soda Skimmer, 119 Soul Gems, 41 Spitfire, 77  Vault of the Ancients quests, 183 Riftward Road, 289-290 Slumbering Spires, 291-292 Whispering Wilds, 288-289 vehicles, 28-29 Barrel Blaster, 98, 100-101, 200,-201 Burn-Cycle, 71-72, 190-191, 276 Buzz Wing, 103-105, 201-202 Chompy Buster, 143 Clown Cruiser, 73, 75, 191-192 Crypt Crusher, 62, 64-65, 188-189 Dive Bomber, 105, 107-108, 202-203 Doom Jet, 141-142, 227 Glitter Glider, 133 Gold Rusher, 85-86, 195-196 Hot Streak, 78-79, 193 Jet Stream, 197 Lil' Phantom Tide, 134-135 Racing Chest bonus mods, 54 Reef Ripper, 111-112, 203 Rune Slider, 132 Scale Biter, 145-146 Sea Shadow, 121-123, 207-208 Shark Tank, 57, 185-186 Shield Striker, 82-83, 194-195 Sky Scrambler, 140	Crypt Crusher, 64	variants (character toys), 29-30
Dive Bomber, 107 Dive-Clops, 106 Double Dare Trigger Happy, 84-85 emblems, 43-44 Fiesta, 63 gearbit upgrades, 45 Gold Rusher, 86 Hammer Slam Bowser, 74 High Volt, 81 Hot Streak, 78 Hurricane Jet-Vac, 91-92 Jet Stream, 93 Lava Lance Eruptor, 70 Nightfall, 121-122 paths, 40 Portal Master Rank, 41-43 Reef Ripper, 111 Sea Shadow, 123 Shark Shooter Terrafin, 56 Shark Tank, 57 Shield Striker, 82 Sky Slicer, 89 Smash Hit, 59 Soda Skimmer, 119 Soul Gems, 41 Spitfire, 77  Righteral Road, 289-290 Slumbering Spires, 291-292 Whispering Wilds, 288-289 vehicles, 28-29 Barrel Blaster, 98, 100-101, 200,-201 Buzz Wing, 103-105, 201-202 Chompy Buster, 143 Clown Cruiser, 73, 75, 191-192 Crypt Crusher, 62, 64-65, 188-189 Dive Bomber, 105, 107-108, 202-203 Doom Jet, 141-142, 227 Glitter Glider, 133 Gold Rusher, 85-86, 195-196 Hot Streak, 78-79, 193 Jet Stream, 197 Lil' Phantom Tide, 134-135 Racing Chest bonus mods, 54 Reef Ripper, 111-112, 203 Rune Slider, 132 Scale Biter, 145-146 Sea Shadow, 121-123, 207-208 Shark Tank, 57, 185-186 Shield Striker, 82-83, 194-195 Sky Scrambler, 140	Deep Dive Gill Grunt, 110	
Dive-Clops, 106 Double Dare Trigger Happy, 84-85 emblems, 43-44 Fiesta, 63 gearbit upgrades, 45 Gold Rusher, 86 Hammer Slam Bowser, 74 High Volt, 81 Hot Streak, 78 Hurricane Jet-Vac, 91-92 Jet Stream, 93 Lava Lance Eruptor, 70 Nightfall, 121-122 paths, 40 Portal Master Rank, 41-43 Reef Ripper, 111 Sea Shadow, 123 Shark Shooter Terrafin, 56 Shark Tank, 57 Shield Striker, 82 Sky Slicer, 89 Smash Hit, 59 Soda Skimmer, 119 Soul Gems, 41 Spitfire, 77  Rightward Road, 289-290 Slumbering Spires, 291-292 Whispering Wilds, 288-289 vehicles, 28-29 Barrel Blaster, 98, 100-101, 200,-201 Buzz Wing, 103-105, 201-202 Chompy Buster, 143 Clown Cruiser, 73, 75, 191-192 Crypt Crusher, 62, 64-65, 188-189 Dive Bomber, 105, 107-108, 202-203 Doom Jet, 141-142, 227 Glitter Glider, 133 Gold Rusher, 85-86, 195-196 Hot Streak, 78-79, 193 Jet Stream, 197 Lil' Phantom Tide, 134-135 Racing Chest bonus mods, 54 Reef Ripper, 111-112, 203 Rune Slider, 132 Scale Biter, 145-146 Sea Shadow, 121-123, 207-208 Shark Tank, 57, 185-186 Shield Striker, 82-83, 194-195 Sky Scrambler, 140	Dive Bomber, 107	
Double Dare Trigger Happy, 84-85 emblems, 43-44 Fiesta, 63 gearbit upgrades, 45 Gold Rusher, 86 Hammer Slam Bowser, 74 High Volt, 81 Hot Streak, 78 Hurricane Jet-Vac, 91-92 Jet Stream, 93 Lava Lance Eruptor, 70 Nightfall, 121-122 paths, 40 Portal Master Rank, 41-43 Reef Ripper, 111 Sea Shadow, 123 Shark Shooter Terrafin, 56 Shark Tank, 57 Shield Striker, 82 Smash Hit, 59 Soda Skimmer, 119 Soul Gems, 41 Spitfire, 77 Shield Striker, 87 Shield Striker, 87 Soul Gems, 41 Spitfire, 77 Shield Striker, 87 Shield Striker, 87 Shield Striker, 88 Smash Hit, 59 Soul Gems, 41 Spitfire, 77 Shield Striker, 82 Sky Scrambler, 140  Slumbering Spires, 291-292 Whispering Wilds, 288-289 vehicles, 28-29 Barrel Blaster, 98, 100-101, 200,-201 Burn-Cycle, 71-72, 190-191, 276 Buzz Wing, 103-105, 201-202 Chompy Buster, 143 Clown Cruiser, 73, 75, 191-192 Crypt Crusher, 62, 64-65, 188-189 Dive Bomber, 105, 107-108, 202-203 Doom Jet, 141-142, 227 Glitter Glider, 133 Gold Rusher, 85-86, 195-196 Hot Streak, 78-79, 193 Jet Stream, 197 Lil' Phantom Tide, 134-135 Racing Chest bonus mods, 54 Reef Ripper, 111-112, 203 Rune Slider, 132 Scale Biter, 145-146 Sea Shadow, 121-123, 207-208 Shark Tank, 57, 185-186 Shield Striker, 82-83, 194-195 Sky Scrambler, 140	Dive-Clops, 106	•
emblems, 43-44 Fiesta, 63 gearbit upgrades, 45 Gold Rusher, 86 Hammer Slam Bowser, 74 High Volt, 81 Hot Streak, 78 Hurricane Jet-Vac, 91-92 Jet Stream, 93 Lava Lance Eruptor, 70 Nightfall, 121-122 paths, 40 Portal Master Rank, 41-43 Reef Ripper, 111 Sea Shadow, 123 Shark Shooter Terrafin, 56 Shark Tank, 57 Shield Striker, 82 Smash Hit, 59 Soda Skimmer, 119 Soul Gems, 41 Spitfire, 77 Whisher, 85 Shark Tank, 57 Soul Gems, 41 Spitfire, 77 Whispering Wilds, 288-289 vehicles, 28-29 Barrel Blaster, 98, 100-101, 200,-201 Barrel Blaster, 98, 100-101, 200,-201 Burn-Cycle, 71-72, 190-191, 276 Buzz Wing, 103-105, 201-202 Chompy Buster, 143 Clown Cruiser, 73, 75, 191-192 Crypt Crusher, 62, 64-65, 188-189 Dive Bomber, 105, 107-108, 202-203 Doom Jet, 141-142, 227 Glitter Glider, 133 Gold Rusher, 85-86, 195-196 Hot Streak, 78-79, 193 Jet Stream, 197 Lil' Phantom Tide, 134-135 Racing Chest bonus mods, 54 Reef Ripper, 111-112, 203 Rune Slider, 132 Scale Biter, 145-146 Sea Shadow, 121-123, 207-208 Shark Tank, 57, 185-186 Shield Striker, 82-83, 194-195 Sky Scrambler, 140	Double Dare Trigger Happy, 84-85	
Fiesta, 63 gearbit upgrades, 45 Gold Rusher, 86 Hammer Slam Bowser, 74 High Volt, 81 Hot Streak, 78 Hurricane Jet-Vac, 91-92 Jet Stream, 93 Lava Lance Eruptor, 70 Nightfall, 121-122 paths, 40 Portal Master Rank, 41-43 Reef Ripper, 111 Sea Shadow, 123 Shark Shooter Terrafin, 56 Shark Tank, 57 Shield Striker, 82 Sky Slicer, 89 Smash Hit, 59 Soda Skimmer, 119 Soul Gems, 41 Spitfire, 77  Mammer Slam Bowser, 74 Burz Wing, 103-105, 201-202 Chompy Buster, 143 Clown Cruiser, 73, 75, 191-192 Crypt Crusher, 62, 64-65, 188-189 Dive Bomber, 105, 107-108, 202-203 Doom Jet, 141-142, 227 Glitter Glider, 133 Gold Rusher, 85-86, 195-196 Hot Streak, 78-79, 193 Jet Stream, 197 Lil' Phantom Tide, 134-135 Racing Chest bonus mods, 54 Reef Ripper, 111-112, 203 Rune Slider, 132 Scale Biter, 145-146 Sea Shadow, 121-123, 207-208 Shark Tank, 57, 185-186 Shield Striker, 82-83, 194-195 Sky Scrambler, 140	emblems, 43-44	<u> </u>
gearbit upgrades, 45       Barrel Blaster, 98, 100-101, 200,-201         Gold Rusher, 86       Burn-Cycle, 71-72, 190-191, 276         Hammer Slam Bowser, 74       Buzz Wing, 103-105, 201-202         High Volt, 81       Chompy Buster, 143         Hot Streak, 78       Clown Cruiser, 73, 75, 191-192         Hurricane Jet-Vac, 91-92       Crypt Crusher, 62, 64-65, 188-189         Jet Stream, 93       Dive Bomber, 105, 107-108, 202-203         Lava Lance Eruptor, 70       Doom Jet, 141-142, 227         Nightfall, 121-122       Glitter Glider, 133         paths, 40       Gold Rusher, 85-86, 195-196         Portal Master Rank, 41-43       Hot Streak, 78-79, 193         Reef Ripper, 111       Jet Stream, 197         Sea Shadow, 123       Lil' Phantom Tide, 134-135         Shark Shooter Terrafin, 56       Racing Chest bonus mods, 54         Sherk Tank, 57       Reef Ripper, 111-112, 203         Sky Slicer, 89       Scale Biter, 145-146         Smash Hit, 59       Sea Shadow, 121-123, 207-208         Soda Skimmer, 119       Shark Tank, 57, 185-186         Soul Gems, 41       Shield Striker, 82-83, 194-195         Spitfire, 77       Sky Scrambler, 140	Fiesta, 63	
Gold Rusher, 86  Hammer Slam Bowser, 74  High Volt, 81  Hot Streak, 78  Hurricane Jet-Vac, 91-92  Jet Stream, 93  Lava Lance Eruptor, 70  Nightfall, 121-122  paths, 40  Portal Master Rank, 41-43  Reef Ripper, 111  Sea Shadow, 123  Shark Shooter Terrafin, 56  Shark Tank, 57  Shield Striker, 82  Sky Slicer, 89  Smash Hit, 59  Soda Skimmer, 119  Soul Gems, 41  Spitfire, 77  Buzz Wing, 103-105, 201-202  Chompy Buster, 143  Clown Cruiser, 73, 75, 191-192  Crypt Crusher, 62, 64-65, 188-189  Dive Bomber, 105, 107-108, 202-203  Doom Jet, 141-142, 227  Glitter Glider, 133  Gold Rusher, 85-86, 195-196  Hot Streak, 78-79, 193  Jet Stream, 197  Lil' Phantom Tide, 134-135  Racing Chest bonus mods, 54  Reef Ripper, 111-112, 203  Rune Slider, 132  Scale Biter, 145-146  Sea Shadow, 121-123, 207-208  Shark Tank, 57, 185-186  Shield Striker, 82-83, 194-195  Sky Scrambler, 140	gearbit upgrades, 45	•
Hammer Slam Bowser, 74 High Volt, 81 Hot Streak, 78 Hurricane Jet-Vac, 91-92 Jet Stream, 93 Lava Lance Eruptor, 70 Nightfall, 121-122 paths, 40 Portal Master Rank, 41-43 Reef Ripper, 111 Sea Shadow, 123 Shark Shooter Terrafin, 56 Shark Tank, 57 Shield Striker, 82 Sky Slicer, 89 Smash Hit, 59 Soda Skimmer, 119 Soul Gems, 41 Spitfire, 77  Buzz Wing, 103-105, 201-202 Chompy Buster, 143 Clown Cruiser, 73, 75, 191-192 Crypt Crusher, 62, 64-65, 188-189 Dive Bomber, 105, 107-108, 202-203 Doom Jet, 141-142, 227 Glitter Glider, 133 Gold Rusher, 85-86, 195-196 Hot Streak, 78-79, 193 Jet Stream, 197 Lil' Phantom Tide, 134-135 Racing Chest bonus mods, 54 Reef Ripper, 111-112, 203 Rune Slider, 132 Scale Biter, 145-146 Sea Shadow, 121-123, 207-208 Shark Tank, 57, 185-186 Shield Striker, 82-83, 194-195 Sky Scrambler, 140	Gold Rusher, 86	
High Volt, 81 Hot Streak, 78 Hurricane Jet-Vac, 91-92 Jet Stream, 93 Lava Lance Eruptor, 70 Nightfall, 121-122 paths, 40 Portal Master Rank, 41-43 Reef Ripper, 111 Sea Shadow, 123 Shark Shooter Terrafin, 56 Shark Tank, 57 Shield Striker, 82 Swy Slicer, 89 Smash Hit, 59 Soda Skimmer, 119 Soul Gems, 41 Spitfire, 77  Clown Cruiser, 73, 75, 191-192 Crypt Crusher, 62, 64-65, 188-189 Dive Bomber, 105, 107-108, 202-203 Doom Jet, 141-142, 227 Glitter Glider, 133 Gold Rusher, 85-86, 195-196 Hot Streak, 78-79, 193 Jet Stream, 197 Lil' Phantom Tide, 134-135 Racing Chest bonus mods, 54 Reef Ripper, 111-112, 203 Rune Slider, 132 Scale Biter, 145-146 Sea Shadow, 121-123, 207-208 Shark Tank, 57, 185-186 Shield Striker, 82-83, 194-195 Sky Scrambler, 140	Hammer Slam Bowser, 74	
Hot Streak, 78 Hurricane Jet-Vac, 91-92 Jet Stream, 93 Lava Lance Eruptor, 70 Nightfall, 121-122 paths, 40 Portal Master Rank, 41-43 Reef Ripper, 111 Sea Shadow, 123 Shark Shooter Terrafin, 56 Shark Tank, 57 Shield Striker, 82 Swy Slicer, 89 Smash Hit, 59 Soda Skimmer, 119 Soul Gems, 41 Spitfire, 77  Clown Cruiser, 73, 75, 191-192 Crypt Crusher, 62, 64-65, 188-189 Dive Bomber, 105, 107-108, 202-203 Doom Jet, 141-142, 227 Glitter Glider, 133 Gold Rusher, 85-86, 195-196 Hot Streak, 78-79, 193 Jet Stream, 197 Lil' Phantom Tide, 134-135 Racing Chest bonus mods, 54 Reef Ripper, 111-112, 203 Rune Slider, 132 Scale Biter, 145-146 Sea Shadow, 121-123, 207-208 Shark Tank, 57, 185-186 Shield Striker, 82-83, 194-195 Sky Scrambler, 140	High Volt, 81	_
Hurricane Jet-Vac, 91-92       Crypt Crusher, 62, 64-65, 188-189         Jet Stream, 93       Dive Bomber, 105, 107-108, 202-203         Lava Lance Eruptor, 70       Doom Jet, 141-142, 227         Nightfall, 121-122       Glitter Glider, 133         paths, 40       Gold Rusher, 85-86, 195-196         Portal Master Rank, 41-43       Hot Streak, 78-79, 193         Reef Ripper, 111       Jet Stream, 197         Sea Shadow, 123       Lil' Phantom Tide, 134-135         Shark Shooter Terrafin, 56       Racing Chest bonus mods, 54         Shark Tank, 57       Reef Ripper, 111-112, 203         Shield Striker, 82       Rune Slider, 132         Sky Slicer, 89       Scale Biter, 145-146         Smash Hit, 59       Sea Shadow, 121-123, 207-208         Soda Skimmer, 119       Shark Tank, 57, 185-186         Soul Gems, 41       Shield Striker, 82-83, 194-195         Spitfire, 77       Sky Scrambler, 140	Hot Streak, 78	• •
Dive Stream, 93	Hurricane Jet-Vac, 91-92	
Lava Lance Eruptor, 70  Nightfall, 121-122  paths, 40  Portal Master Rank, 41-43  Reef Ripper, 111  Sea Shadow, 123  Shark Shooter Terrafin, 56  Shark Tank, 57  Shield Striker, 82  Swy Slicer, 89  Smash Hit, 59  Soda Skimmer, 119  Soul Gems, 41  Spitfire, 77  Doom Jet, 141-142, 227  Glitter Glider, 133  Gold Rusher, 85-86, 195-196  Hot Streak, 78-79, 193  Jet Stream, 197  Lil' Phantom Tide, 134-135  Racing Chest bonus mods, 54  Reef Ripper, 111-112, 203  Rune Slider, 132  Scale Biter, 145-146  Sea Shadow, 121-123, 207-208  Shark Tank, 57, 185-186  Shield Striker, 82-83, 194-195  Sky Scrambler, 140		
Nightfall, 121-122 paths, 40 Portal Master Rank, 41-43 Reef Ripper, 111 Sea Shadow, 123 Shark Shooter Terrafin, 56 Shark Tank, 57 Shield Striker, 82 Sky Slicer, 89 Smash Hit, 59 Soda Skimmer, 119 Soul Gems, 41 Spitfire, 77 Glitter Glider, 133 Gold Rusher, 85-86, 195-196 Hot Streak, 78-79, 193 Jet Stream, 197 Lil' Phantom Tide, 134-135 Racing Chest bonus mods, 54 Reef Ripper, 111-112, 203 Rune Slider, 132 Scale Biter, 145-146 Sea Shadow, 121-123, 207-208 Shark Tank, 57, 185-186 Shield Striker, 82-83, 194-195 Sky Scrambler, 140	Lava Lance Eruptor, 70	
paths, 40 Portal Master Rank, 41-43 Reef Ripper, 111 Sea Shadow, 123 Shark Shooter Terrafin, 56 Shark Tank, 57 Shield Striker, 82 Sky Slicer, 89 Smash Hit, 59 Soda Skimmer, 119 Soul Gems, 41 Spitfire, 77 Shield Striker, 82 Sky Scrambler, 140  Gold Rusher, 85-86, 195-196 Hot Streak, 78-79, 193 Jet Stream, 197 Lil' Phantom Tide, 134-135 Racing Chest bonus mods, 54 Reef Ripper, 111-112, 203 Rune Slider, 132 Scale Biter, 145-146 Sea Shadow, 121-123, 207-208 Shark Tank, 57, 185-186 Shield Striker, 82-83, 194-195 Sky Scrambler, 140	•	
Portal Master Rank, 41-43  Reef Ripper, 111  Sea Shadow, 123  Shark Shooter Terrafin, 56  Shark Tank, 57  Shield Striker, 82  Sky Slicer, 89  Smash Hit, 59  Soda Skimmer, 119  Soul Gems, 41  Spitfire, 77  Soul Master Rank, 41-43  Hot Streak, 78-79, 193  Jet Stream, 197  Lil' Phantom Tide, 134-135  Racing Chest bonus mods, 54  Reef Ripper, 111-112, 203  Rune Slider, 132  Scale Biter, 145-146  Sea Shadow, 121-123, 207-208  Shark Tank, 57, 185-186  Shield Striker, 82-83, 194-195  Sky Scrambler, 140	•	
Reef Ripper, 111       Jet Stream, 197         Sea Shadow, 123       Lil' Phantom Tide, 134-135         Shark Shooter Terrafin, 56       Racing Chest bonus mods, 54         Shark Tank, 57       Reef Ripper, 111-112, 203         Shield Striker, 82       Rune Slider, 132         Sky Slicer, 89       Scale Biter, 145-146         Smash Hit, 59       Sea Shadow, 121-123, 207-208         Soda Skimmer, 119       Shark Tank, 57, 185-186         Soul Gems, 41       Shield Striker, 82-83, 194-195         Spitfire, 77       Sky Scrambler, 140	•	
Sea Shadow, 123  Shark Shooter Terrafin, 56  Shark Tank, 57  Shield Striker, 82  Sky Slicer, 89  Smash Hit, 59  Soda Skimmer, 119  Soul Gems, 41  Spitfire, 77  Lil' Phantom Tide, 134-135  Racing Chest bonus mods, 54  Reef Ripper, 111-112, 203  Rune Slider, 132  Scale Biter, 145-146  Sea Shadow, 121-123, 207-208  Shark Tank, 57, 185-186  Shield Striker, 82-83, 194-195  Sky Scrambler, 140		
Shark Shooter Terrafin, 56 Shark Tank, 57 Shield Striker, 82 Sky Slicer, 89 Smash Hit, 59 Soda Skimmer, 119 Soul Gems, 41 Spitfire, 77 Shark Tank, 56 Racing Chest bonus mods, 54 Reef Ripper, 111-112, 203 Rune Slider, 132 Scale Biter, 145-146 Sea Shadow, 121-123, 207-208 Shark Tank, 57, 185-186 Shield Striker, 82-83, 194-195 Sky Scrambler, 140		
Shark Tank, 57       Reef Ripper, 111-112, 203         Shield Striker, 82       Rune Slider, 132         Sky Slicer, 89       Scale Biter, 145-146         Smash Hit, 59       Sea Shadow, 121-123, 207-208         Soda Skimmer, 119       Shark Tank, 57, 185-186         Soul Gems, 41       Shield Striker, 82-83, 194-195         Spitfire, 77       Sky Scrambler, 140		
Shield Striker, 82       Rune Slider, 132         Sky Slicer, 89       Scale Biter, 145-146         Smash Hit, 59       Sea Shadow, 121-123, 207-208         Soda Skimmer, 119       Shark Tank, 57, 185-186         Soul Gems, 41       Shield Striker, 82-83, 194-195         Spitfire, 77       Sky Scrambler, 140		_
Sky Slicer, 89       Scale Biter, 145-146         Smash Hit, 59       Sea Shadow, 121-123, 207-208         Soda Skimmer, 119       Shark Tank, 57, 185-186         Soul Gems, 41       Shield Striker, 82-83, 194-195         Spitfire, 77       Sky Scrambler, 140		• •
Smash Hit, 59       Sea Shadow, 121-123, 207-208         Soda Skimmer, 119       Shark Tank, 57, 185-186         Soul Gems, 41       Shield Striker, 82-83, 194-195         Spitfire, 77       Sky Scrambler, 140		
Soda Skimmer, 119 Soul Gems, 41 Spitfire, 77 Spitfire, 77 Sky Scrambler, 140	•	
Soul Gems, 41 Shield Striker, 82-83, 194-195 Spitfire, 77 Sky Scrambler, 140		
Spitfire, 77 Sky Scrambler, 140		
Sky Sciambler, 140	*	
	Splat, 114	Sky Scrambler, 140

Sky Slicer, 89, 196-197 Soda Skimmer, 119-120, 206-207 Spirit Dragster, 144 Splatter Splasher, 115-116, 205-206 Stealth Stinger, 96 Stealth Stringer, 198-199, 272 Steam Roller, 147-148 Storm Striker, 138-139 Sub Woofer, 137 Sun Runner, 126, 208-209 Test Zones, 259 Thump Truck, 60-61, 186-187 Toaster Bomber, 136 Tomb Buggy, 67-68, 189-190 Training Zones, 171 upgrades, 54 Vehicle Skystones, 176 Wave Singer, 130 illain cards, 21 'doodood (Elite), 164	Splatter Splasher, 115 Stealth Stinger, 96 Sun Runner, 126 Thump Truck, 61 Tomb Buggy, 68 Wheeler, 276 Whiskers, 25, 273 Whispering Wilds (Vault of the Ancients), 288-289 Wii character toys, 17 starter packs Console Dark Edition Starter Pack, 15-16, 18-19 Console Starter Pack, 14, 18 WiiU character toys, 17 starter packs Console Dark Edition Starter Pack, 13-14, 18-19 Console Dark Edition Starter Pack, 13-14, 18-19 Console Starter Pack, 12, 18
<u>N</u>	Winged Sapphires, 6, 39, 45, 158, 167-168
Vatch Wraiths, 288, 290, 292 Vaterdrop Way (Gadfly Glades), 275-276 Vater Punks, 270 Vater Zone (Great Grizzo's Elemental Challenges), 219-220 Vave Singer, 130 veapons Barrel Blaster, 100	Win, Lose or Glumshanks (Ridepocalypse Demo Derby), 286-287 Wishing Well, 41, 168-169, 301 Monstrous Isles, 281 Soul Gems, 157 Winged Sapphires, 158 Wish Stones, 6, 41, 149, 154, 168, 227, 301 Bandit Train, Highway Robbery, The
Burn-Cycle, 71 Buzz Wing, 104 Clown Cruiser, 75 Crypt Crusher, 64 Dive Bomber, 107 Gold Rusher, 86 Hot Streak, 79	293-294 Battlebrawl Island, Cast a Deadly Spellslamzer, 268 Cap'n Cluck's Chicken HQ, Cuckoo's Nest, 279-280 Cloudbreather's Crag, Conquered by Kaos, The, 255
Jet Stream, 93 Reef Ripper, 111 Sea Shadow, 123 Shark Tank, 57 Shield Striker, 82 Sky Slicer, 89 Soda Skimmer, 110	Cloud Kingdom, The Brewing Storm, The, 260 Mayhem at the Market, 261 Gadfly Glades Fungi Funhouse, 275 Teensy Problem, A, 273
Soda Skimmer, 119	Waterdrop Way, 276

Land of the Undead

Eon's Escape, 267

Not as Advertised, 264

Upside Downstairs Overtheres, 265

Monstrous Isles

Basalt Basin, 282

Last Resort, The, 282

Titanopolis, 285

Ridepocalypse Demo Derby, Win, Lose

or Glumshanks, 286

Rift to Skylands, The

Fuel's Errand, A, 252

Motley Meadows, 251

Skylands in Chains, 250

Sky Eater, Darkest Goo, The, 297-298

Spell Punk Library, 271-272

Vault of the Ancients

Riftward Road, 289-290

Slumbering Spires, 292

Witch Pitchers, 255, 301

Wolfgang, 129, 137, 237-238

Wraith, 290

Wreck O' Saurus, 287

## X

Xbox 360/Xbox One Console Starter Packs, 11-12, 18-19

## Y

YouTube, 302

# Z

Zook (Elite), 174