FIGURE 17.1
Create a document-based Mac OS app.

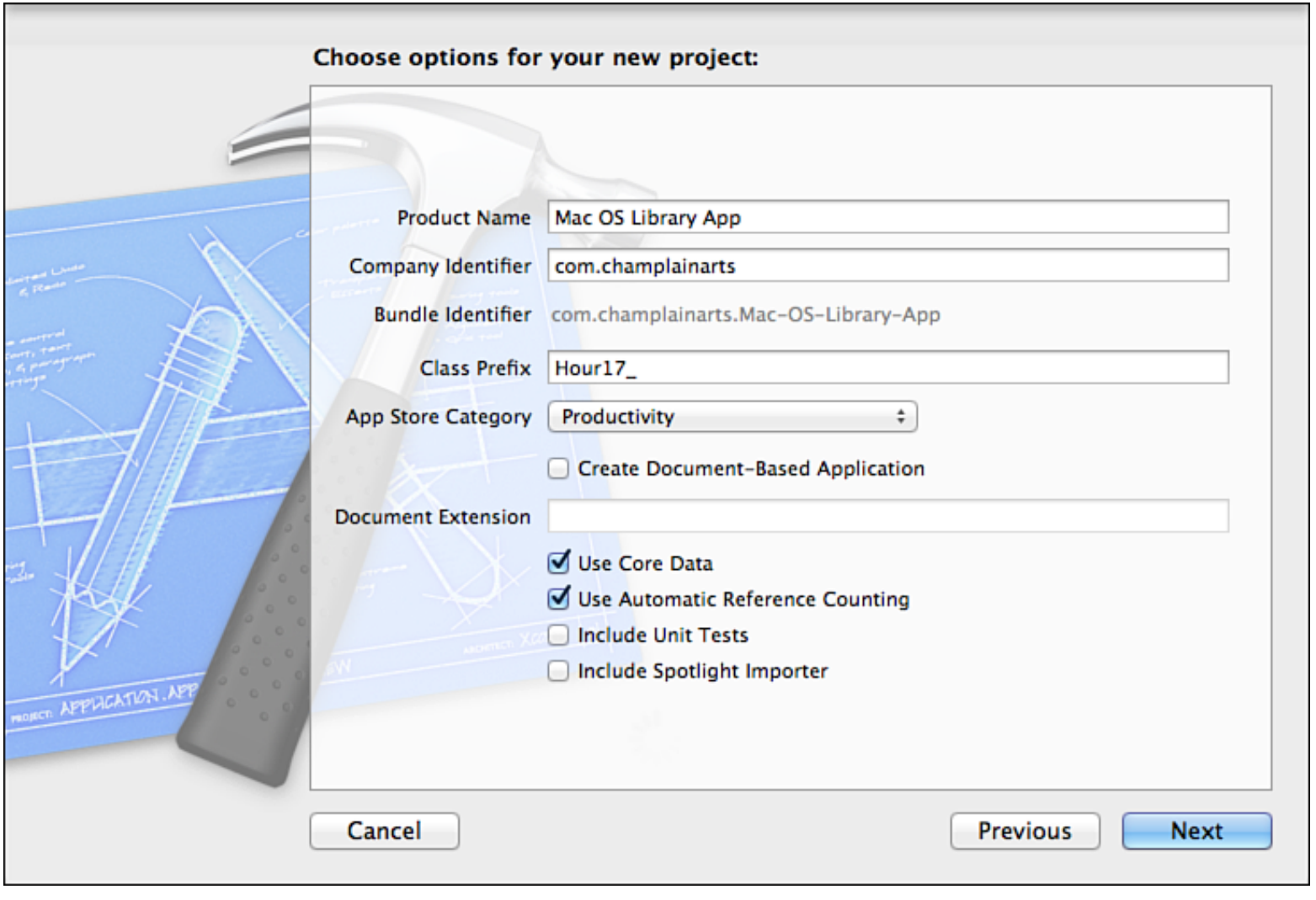

FIGURE 17.2
The app delegate is created.

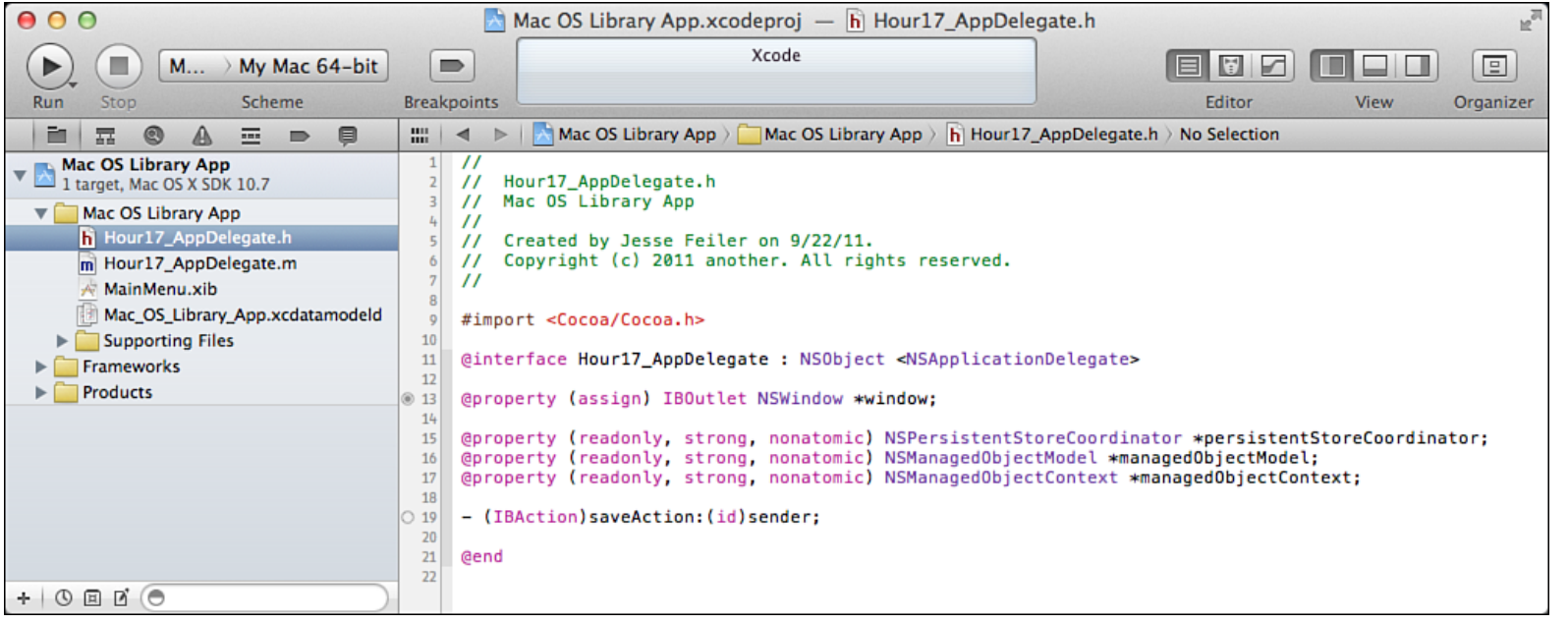

FIGURE 17.3
Use the jump bar in Xcode to see the structure of the implementation file.

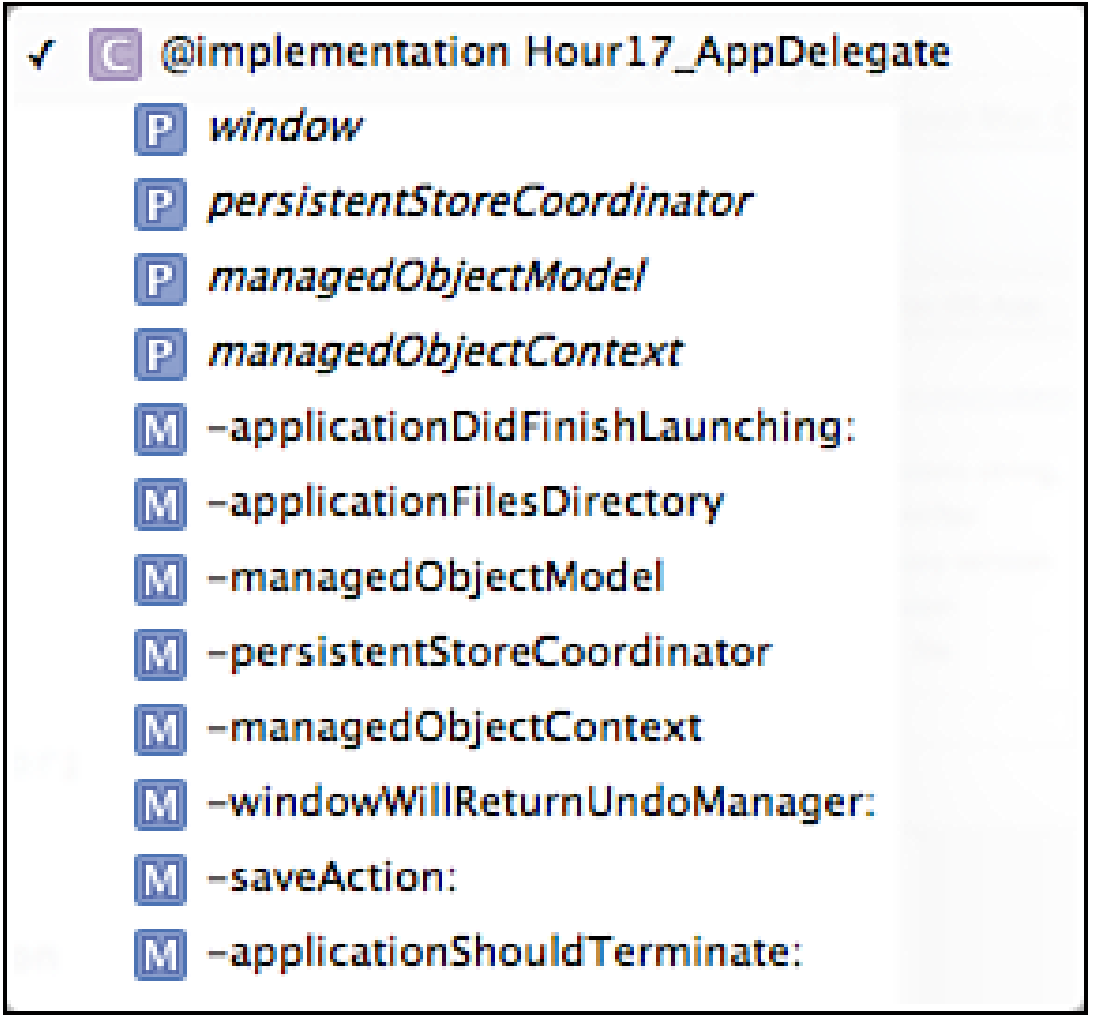

FIGURE 17.4
Choose an iOS template that uses Core Data.

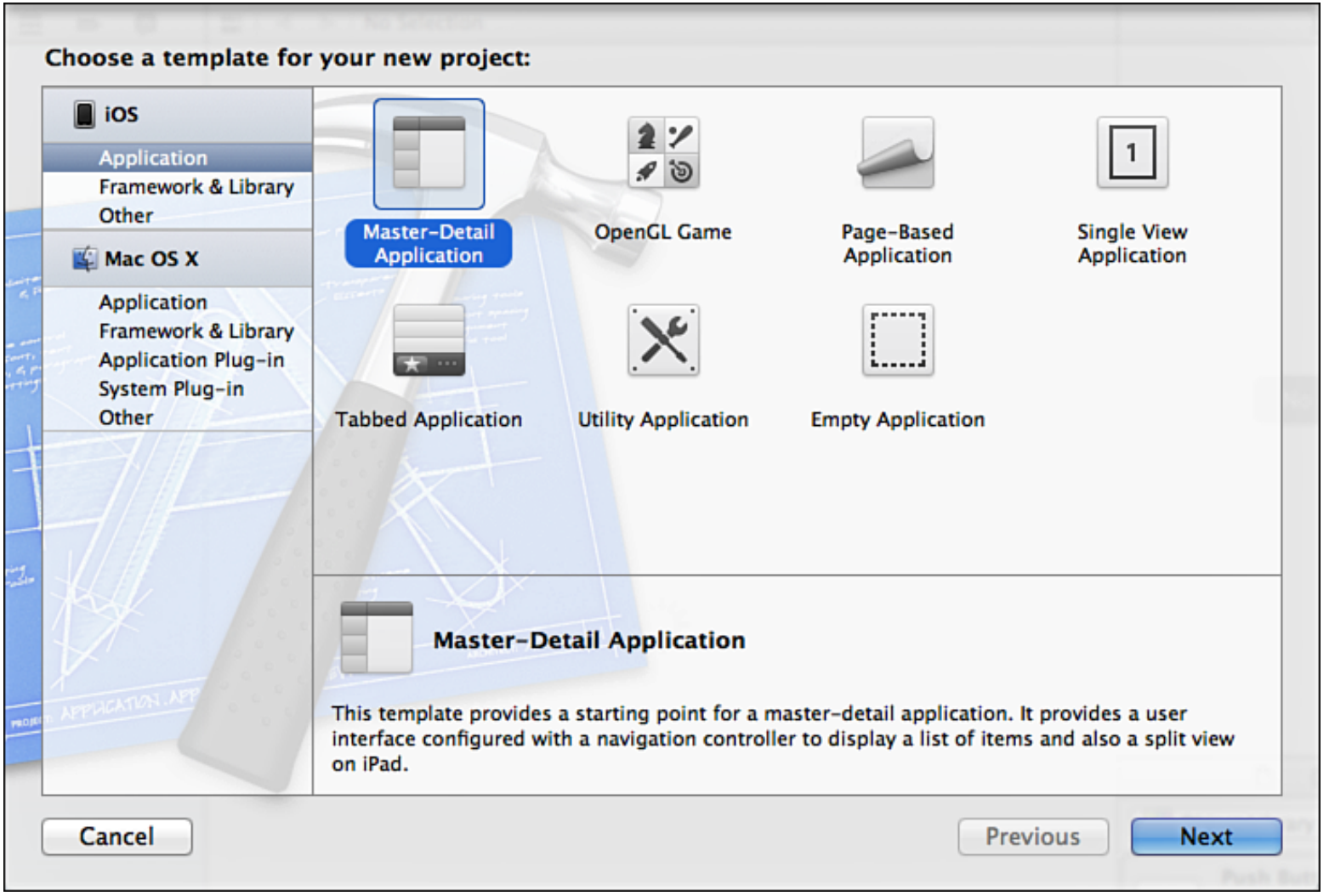

FIGURE 17.5
Use the jump bar to see the structure of the implementation file.

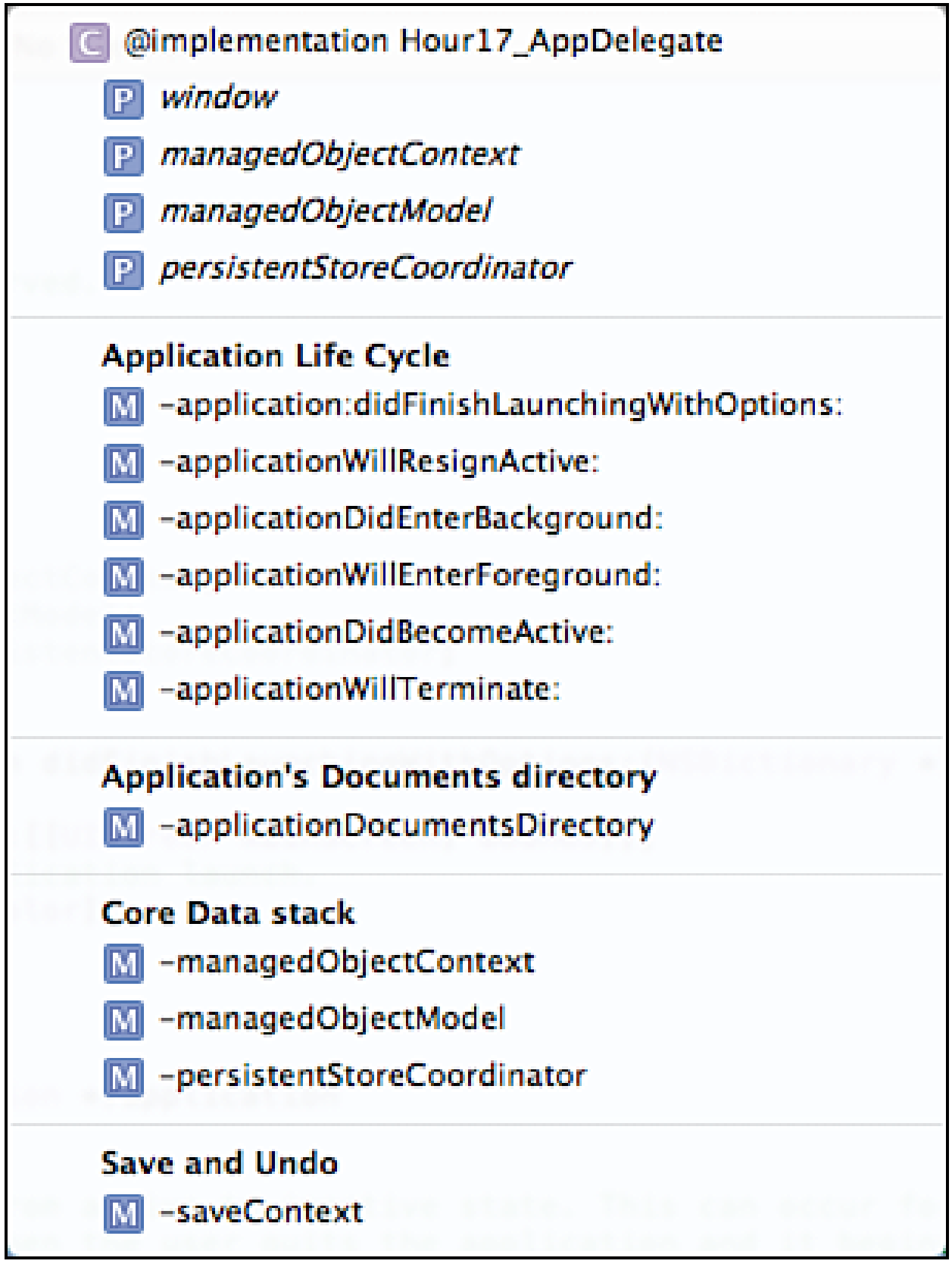

FIGURE 17.6
Create a document-based Mac OS app.

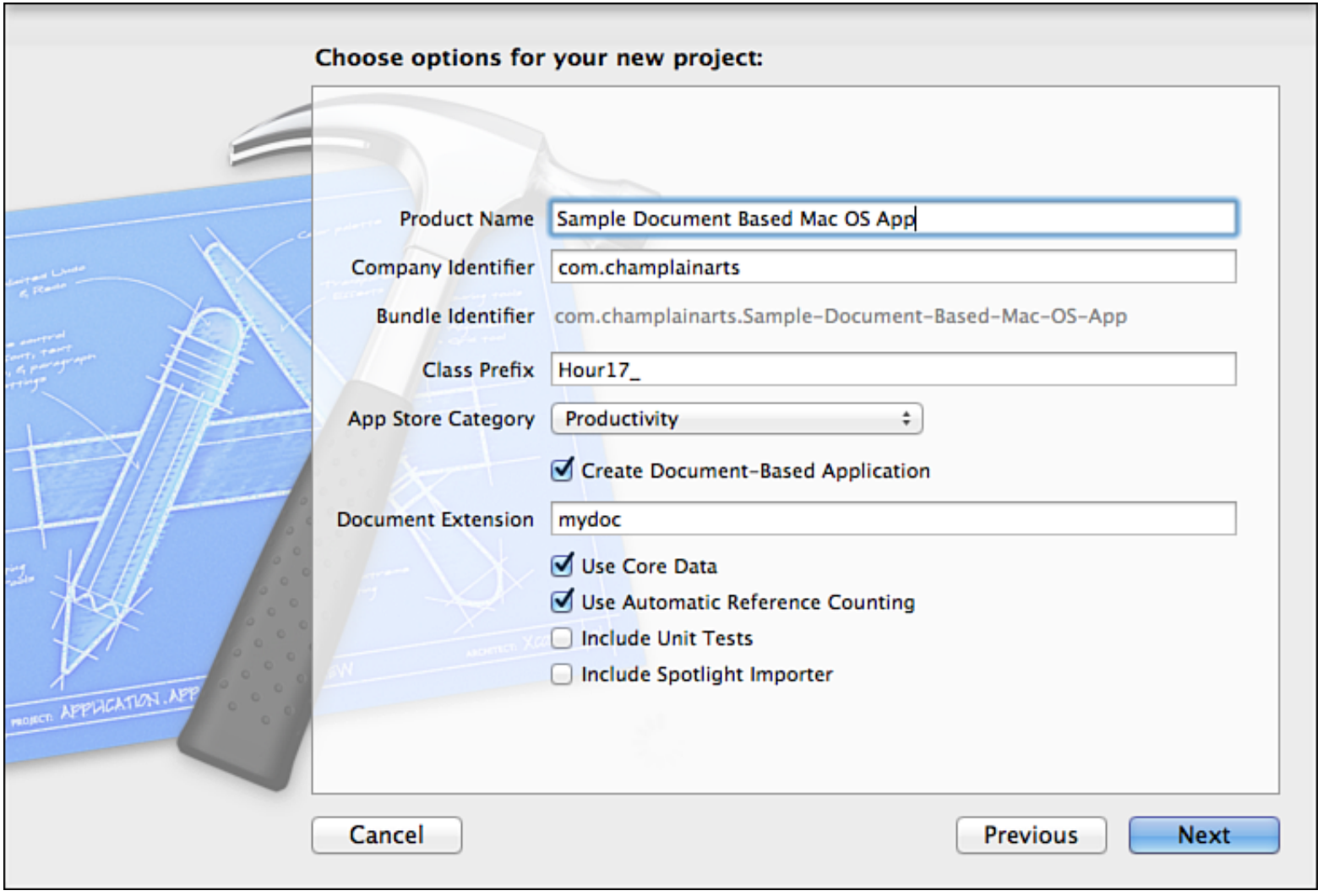

FIGURE 17.7
The project files are created by Xcode.

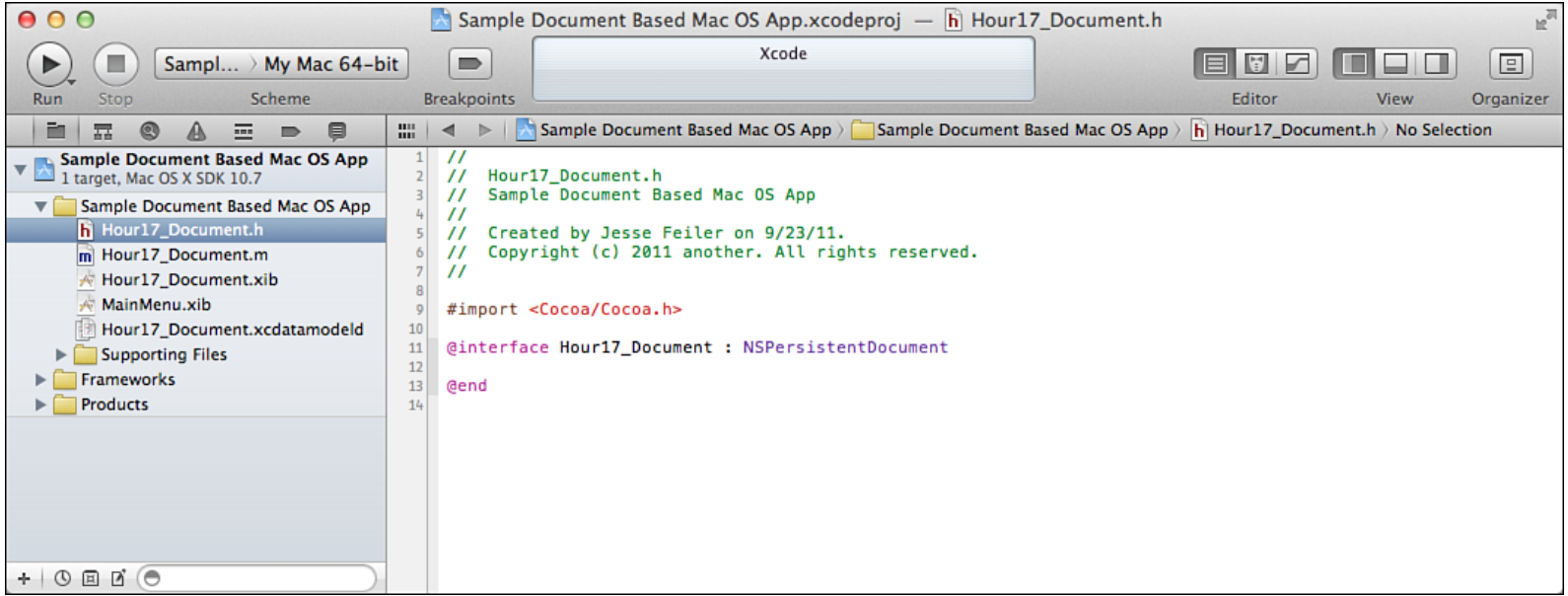

FIGURE 17.8
Delete unnecessary document types.

Sample Document Based Mac OS App.xcodeproj

Run | Stop | Sample Doc... | My Mac 64-bit (Scheme) | Breakpoints | Xcode | Editor | View | Organizer

Sample Document Based Mac OS App
1 target, Mac OS X SDK 10.7

- Sample Document Based Mac OS App
  - Hour17_Document.h
  - Hour17_Document.m
  - Hour17_Document.xib
  - MainMenu.xib
  - Hour17_Document.xcdatamodeld
  - Supporting Files
- Frameworks
- Products

PROJECT
- Sample Document Ba...

TARGETS
- Sample Document Ba...

Summary | Info | Build Settings | Build Phases | Build Rules

Custom Mac OS X Application Target Properties

Key	Type	Value
Bundle versions string, short	String	1.0
Bundle identifier	String	com.champlainarts.${PRODUCT_NAME:rfc1034identifier}
InfoDictionary version	String	6.0
Application Category	String	Productivity
Bundle version	String	1
Executable file	String	${EXECUTABLE_NAME}
Principal class	String	NSApplication
Bundle creator OS Type code	String	????
Icon file	String	
Main nib file base name	String	MainMenu
Bundle OS Type code	String	APPL
Minimum system version	String	${MACOSX_DEPLOYMENT_TARGET}
Localization native development region	String	en
Copyright (human-readable)	String	Copyright © 2011 another. All rights reserved.
Bundle name	String	${PRODUCT_NAME}

Document Types (3)
- Binary
- SQLite
- XML

Delete

Exported UTIs (0)
Imported UTIs (0)
URL Types (0)
Services (0)

Add Target | Validate Settings | Add

FIGURE 17.9
Review the implementation file structure from the jump bar.

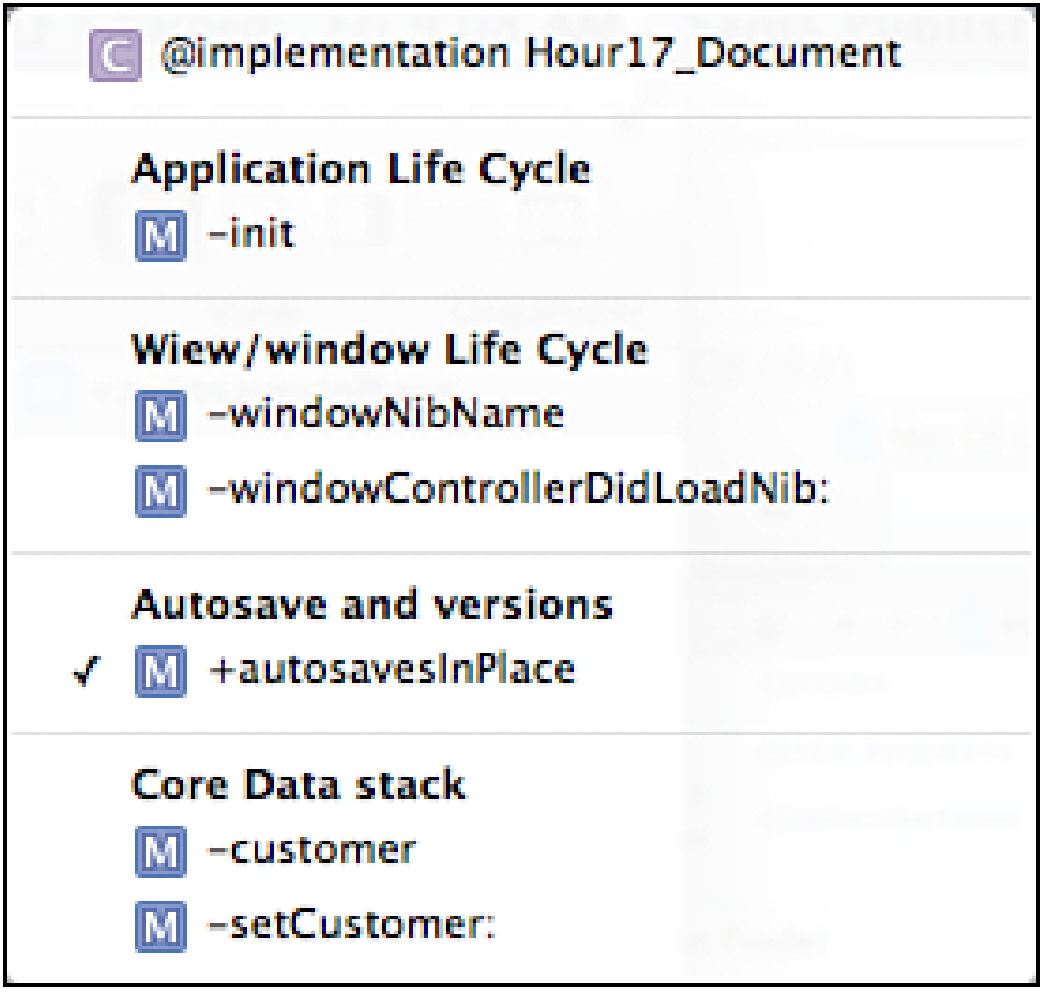

FIGURE 17.10
Use a split view controller on iPad.

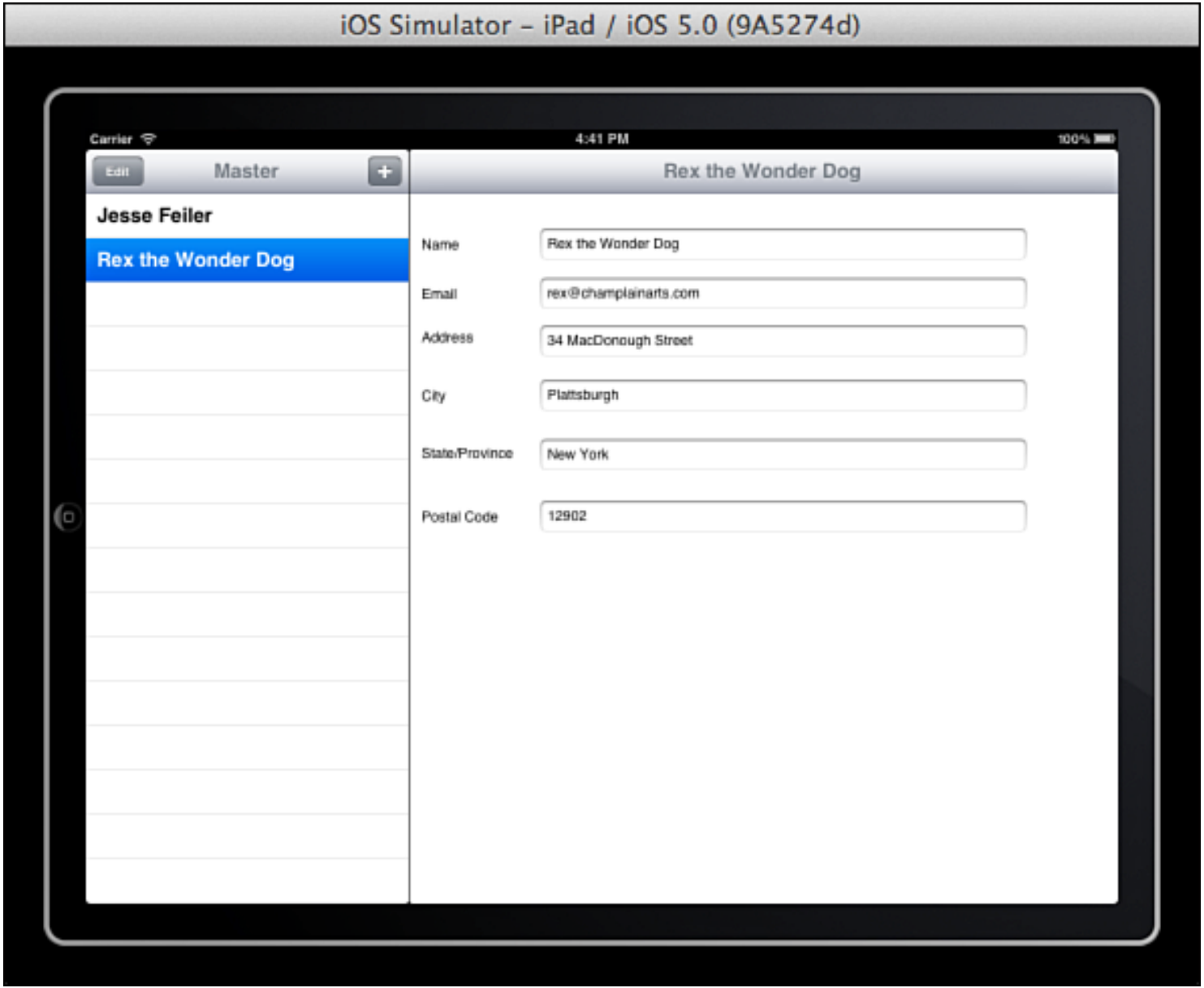

FIGURE 17.11
The same data can be viewed and edited on Mac OS.

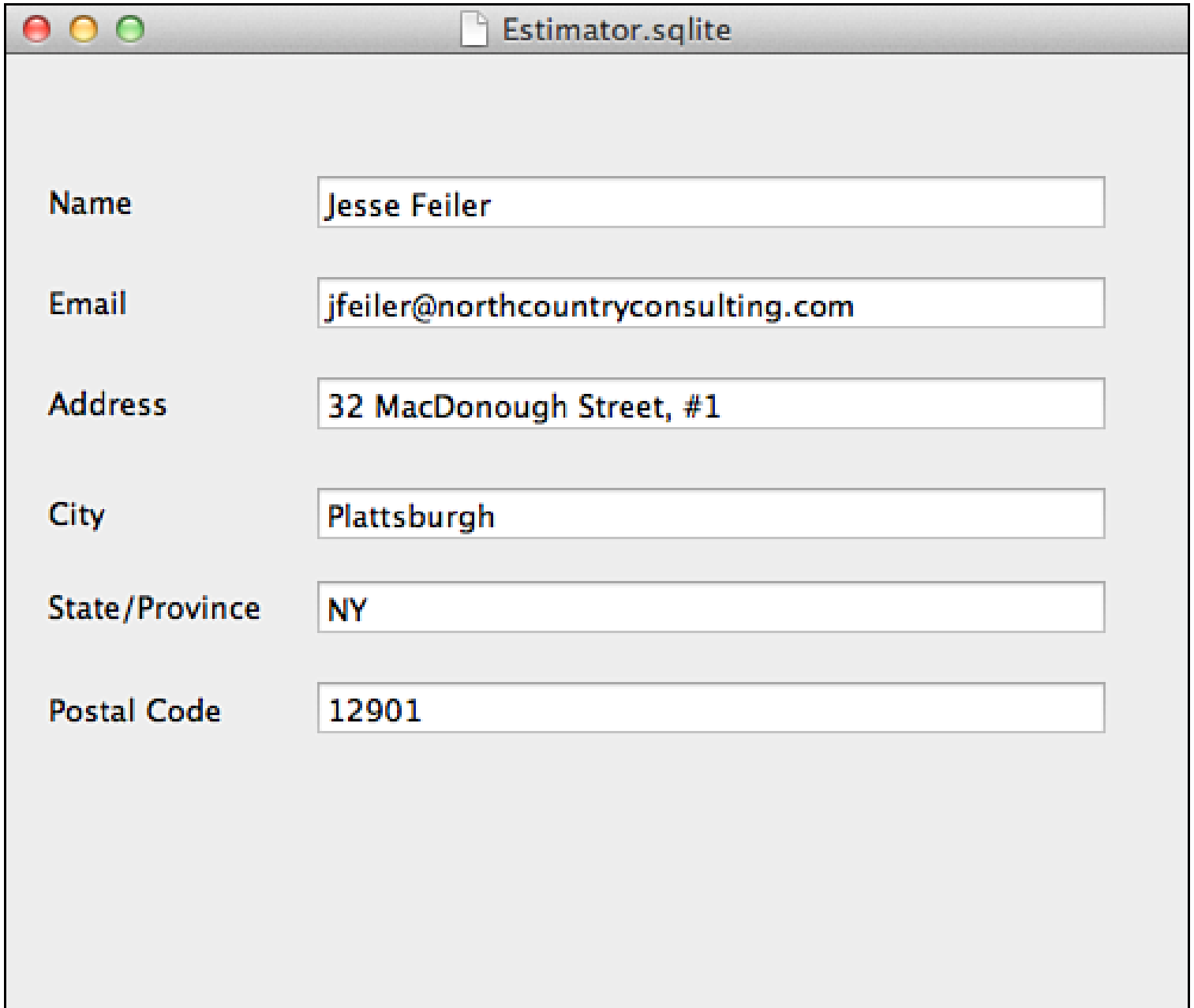

FIGURE 17.12
Delete the existing data model.

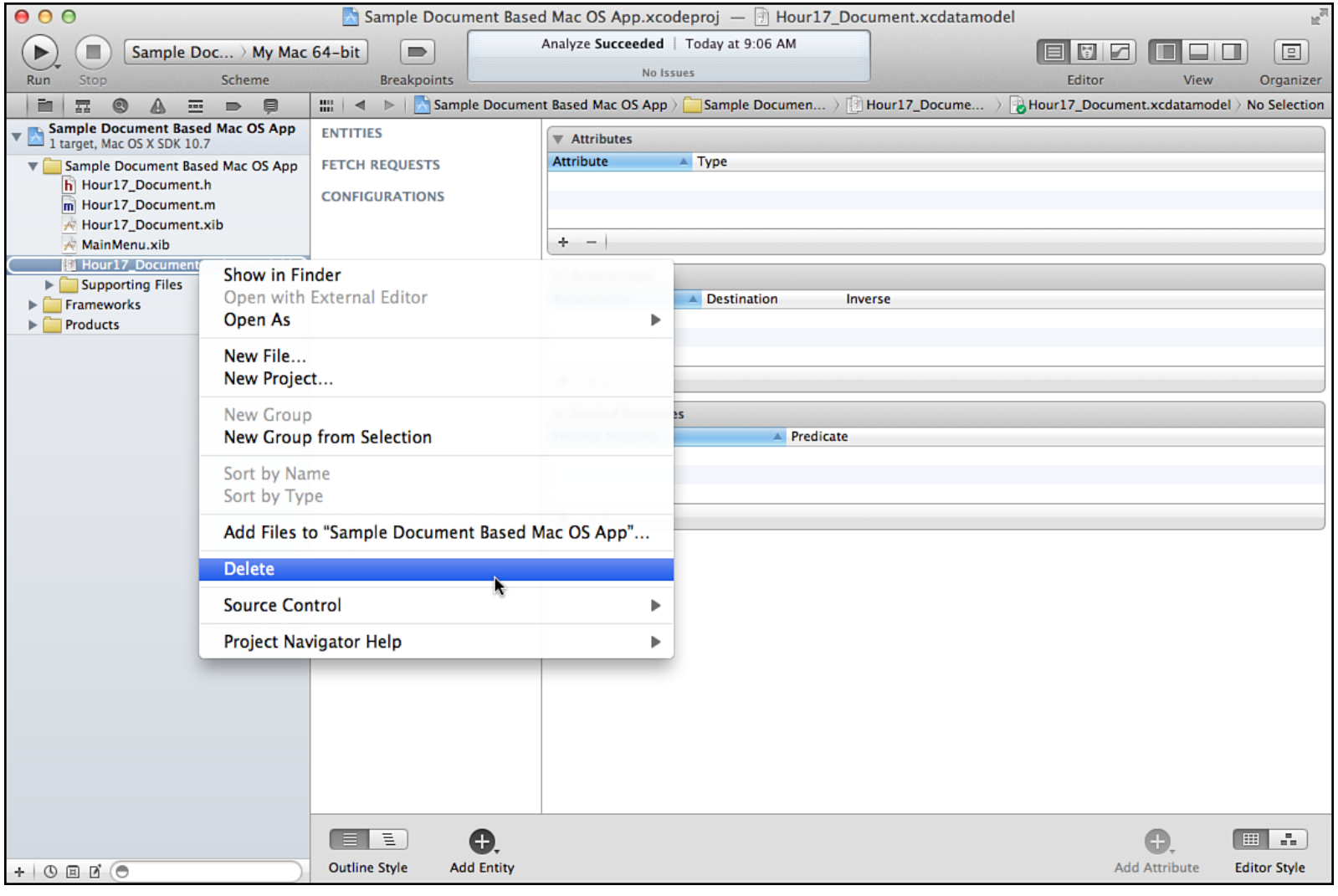

FIGURE 17.13
Removing only the references is safest unless you already have a copy of the file.

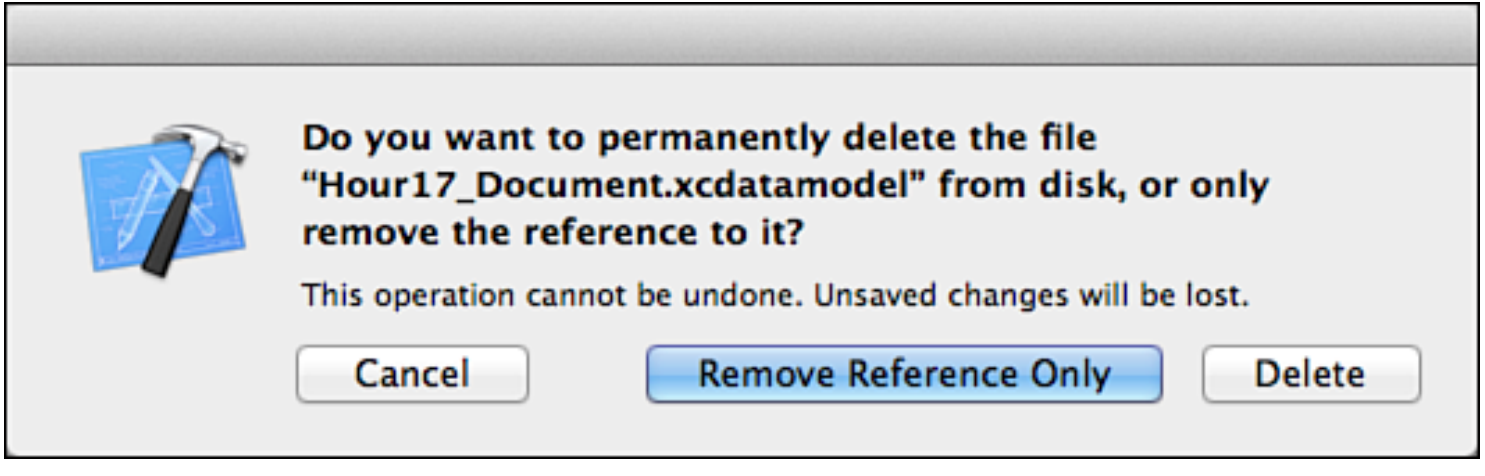
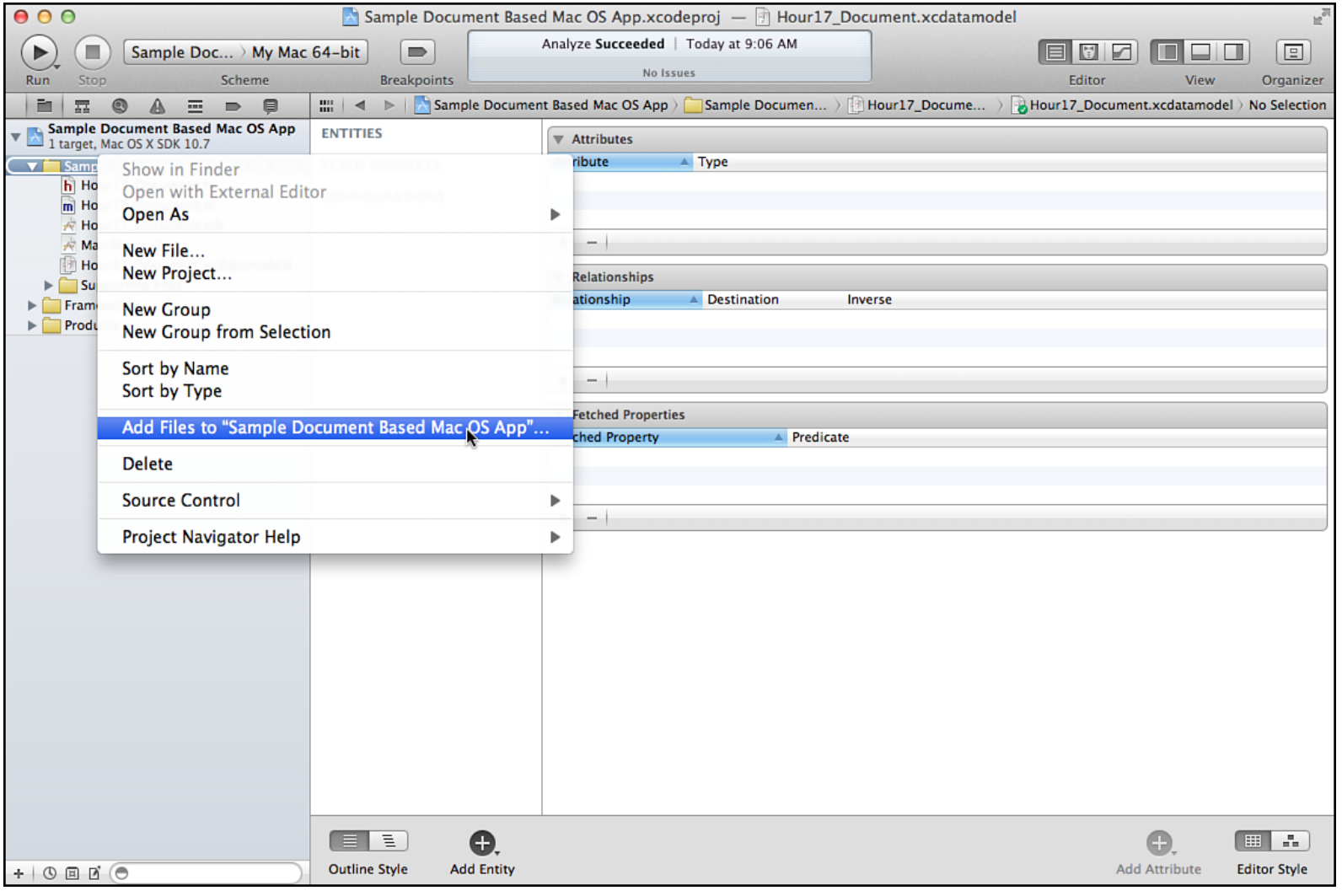
FIGURE 17.14
Add the other data model file to the project.