# MANAGING EXPECTATIONS

## Working with People Who Want More, Better, Faster, Sooner, NOW!

FASTER

BETTER

SOONER

MORE

NOW

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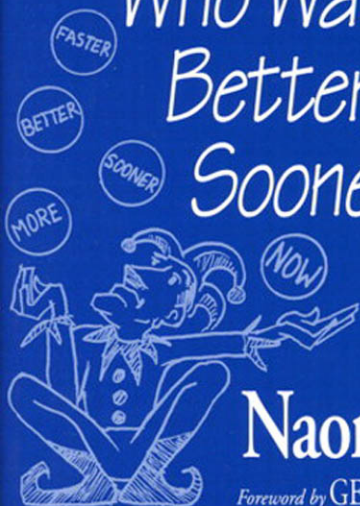
## Naomi Karten

Foreword by GERALD M. WEINBERG

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# Dedication

To my husband, Howard,
my partner in exploration.

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# Acknowledgments

Many clients have asked me, kiddingly, whether their experiences and problems would appear in this book. Absolutely, I told them, but I promised anonymity, and have changed their names to ensure that anonymity. I appreciate their trust in me, and their openness in sharing their concerns.

Jerry Weinberg was a constant source of support throughout my writing and rewriting of this book. Through his suggestions and advice, he has shown me a learning curve that I am greatly enjoying climbing.

Wendy Eakin and David McClintock at Dorset House have impressed me with their caring attitude and their amazing attention to detail. I used to resist having my writing critiqued; in working with them, I have come to welcome it. I appreciate them for making this effort a truly collaborative one.

*December 1993*          N.K.
*Randolph, Massachusetts*

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# Contents

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# Foreword

The information industry is growing up. After four decades of fascination with our high-tech toys, some people in the industry are beginning to realize that we are not in the toy business, but the service business. A few have even realized that playing with high-tech toys isn't the only way—or even the best way—to better service.

One of the earliest of those few visionaries is Naomi Karten, author of *Managing Expectations.* I was first attracted to her work many years ago because she saw so clearly that the information industry was stuck—unless it could find a way to be more responsive to its customers. For many years, the newsletter she wrote, *Managing End-User Computing,* was a monthly reminder, prodding us to look up from our toys from time to time and cast our eyes on our customers.

Now, how could an industry as large as the information industry get so far removed from its customers that it needed visionaries to propose a service orientation? As industries go, we are large, but we are new. In mature industries, the customers have evolved along with the industry itself, and know what to expect. When you set out to buy a car, you're quite sure it won't cost a hundred dollars, nor is it likely to drain

your purse of a hundred thousand dollars. When you order a steak, you expect neither a hamburger nor a steer. When you board a train for Chattanooga, you're confident you won't wind up in Oshkosh.

In the information industry, it's different. In our short history, we've seen numerous cases of systems development in which a job estimated at ten thousand dollars wound up costing a hundred thousand dollars. We've asked for a two-page report on sales of steak and gotten a thousand pages on sales of everything from hamburgers to steers. We've set out to buy a personal organizer and gotten an esoteric spreadsheet.

Because of our short, checkered history, our customers have no historical expectations except, perhaps, that when you cross the threshold of your information department, you abandon all hope of getting what you really want. Or, if they have no direct experience with information systems, our customers pick up expectations from analogous businesses—but those don't apply either.

Our customers expect little from us, or expect the wrong things, and in this they're not disappointed. We thought that as our technical prowess grew, our customers would be happier, but they aren't. To match our increasing ability to produce excellent systems, we need to increase our ability to manage our customers' expectations. Naomi Karten's pioneering book teaches us how to do it. Before you play with your toys again, read it!

*September 1993*                                 Gerald M. Weinberg
*Albuquerque, New Mexico*

# Preface

I'm a student of human behavior and a dabbler in the art of managing expectations. It was not part of my master plan to become either the student or the dabbler. In fact, I was destined for greatness in the field of mathematics, and would, I'm sure, have achieved that greatness, were it not for day one of my class in linear algebra as a college freshman.

There, perched on a platform where she towered over a sea of mathematician wannabes, stood the most terrifying woman I had ever seen. She looked tough, and sounded even tougher. She was wearing high-heeled boots, and I, a member of the sneaker set, found this image frightening. In one of those memorable moments that shapes lives, I listened to this woman bellow at us, "If you don't learn the eighteen-step proof that A times one equals A, don't expect to pass this course!"

That, although I didn't know it at the time, was the beginning of my interest in the subject of expectations.

It was also the end of my not-yet-budding career in mathematics. I was into efficiency, and eighteen steps to prove A times one equals A was seventeen too many. A times one *did* equal A. What else *could* it equal?

I switched my major to psychology. I learned about motiva-

tion, learning theory, patterns of reinforcement, expectations
. . . . Well, there wasn't really a course in expectations, but
that's what many of the courses were about, as I realize in
looking back.

After getting a couple of degrees in psychology, I switched
focus again and became a programmer. That wasn't part of my
master plan either, but my husband, Howard, was a program-
mer, and he and his techie friends spoke a language I couldn't
understand. It was full of buzzwords, jargon, acronyms. I
couldn't stand not understanding that language, and decided
to become a programmer just for a short while, until I learned
some jargon.

To my great surprise, I got hooked. I discovered I loved
programming. I loved debugging. I loved the buzzwords, the
jargon, and the acronyms. And I loved working with our inter-
nal customers. Well, most of them, anyway. And even then, not
all day every day. They all seemed to have so many expecta-
tions. Occasionally, I found myself thinking, If it weren't for
the customers, this job could be fun.

I rose through several technical and customer support posi-
tions, and suddenly one day I was an information systems
manager. This, too, was not part of my master plan, but there
was a reorganization, and the next thing I knew, I was a man-
ager. And before I could adjust my new chair so that my feet
could reach the floor, customers started calling, wanting to
know where their output was. They didn't care that I had just
started as manager an hour earlier, and they didn't want to
hear that the system had crashed, and that we were scrambling
to figure out why. All they knew was their output was due at
eight o'clock, and it was now nine o'clock. From that moment
on, almost every problem I experienced, witnessed, or heard
about revolved in some way or other around expectations.

I've now spent more than a decade as a speaker, seminar
leader, and consultant, and I've listened to countless stories
information systems professionals have told me about their
customers' misguided or hard-to-manage expectations.
However, what has become apparent from these stories is that
only rarely do these people see themselves as responsible for

the problems they face. Instead, in the vast majority of experiences, information systems personnel fault their customers for having unreasonable or unrealistic expectations.

Ironically, as I've listened to information systems customers describe *their* experiences, it has become apparent that systems professionals often have expectations of their customers that are just as unreasonable. In fact, it's intriguing how often systems professionals and customers accuse each other of exactly the same faults: withholding information, not listening, making false assumptions, and failing to understand their perspective.

My conclusion is that if each party sees the other as the problem, then the problem must belong to both. It is probable that we service providers bear responsibility for some of our customers' expectations. We may have done things, or failed to do things, that led our customers to have the expectations they have. And what about all those situations in which expectations on both sides have been perfectly reasonable, but different—only we didn't realize it until it was too late, because we mistakenly believed we understood each other, were talking the same language, and were striving for the same goals?

Despite all the factors that make customer/provider relationships difficult, such interactions should be win-win relationships, and can be if expectations are clarified early on. It is my hope that this book will help you gain a better understanding of the role expectations play in your relationships with those you serve, support, or interact with in the course of your work.

I hope it meets your expectations.

*November 1993*                                                    N.K.
*Randolph, Massachusetts*

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# MANAGING
# EXPECTATIONS

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# Introduction:
# The Expectations Challenge

Managing expectations in today's turbulent business world is indeed a challenge, and it's not hard to understand why: Expectations affect a range of interactions with customers, including service responsiveness, service capability, product functionality, and project success. These types of expectations vary from one person to another, one situation to another, and one day to another.

Expectations are influenced by so many factors, such as lifelong beliefs, past experience, common sense, wishful thinking, false assumptions, external pressures, the wisdom of those we trust, and the slickness of those who mislead us. Expectations are further influenced by departmental and organizational priorities, management styles, and modes of operation. Expectations are likely to vary greatly across organizational and functional boundaries; the greater the number of business units involved in any given effort, the more expectations we must wrestle with at any one time. Furthermore, organizational cutbacks, competitive pressures, and technological change create even more expectations.

Given all these factors, the amazing thing about managing expectations is not how poorly we do, but how well.

## THE EXPECTATIONS-MANAGING FRAMEWORK

In my work with organizations, I have been struck by the extent to which many problems revolve around three issues: communication (how to communicate with customers to create appropriate expectations); information gathering (how to determine customers' needs and evaluate solutions); and policies and practices (how to establish formal policies and sound practices to provide an infrastructure for managing expectations). Most problems in managing expectations can be eliminated or reduced with attention to these three issues. This book devotes a section to each of these issues, and each section contains four chapters that present related guidelines. The sections are described below.

**Communication.** The starting point for managing expectations is to become more conscientious about what you communicate and how. In both verbal and written communication, you may inadvertently contradict the messages you intend to communicate, without knowing you've done so. Problems in supporting customers crop up that don't make sense relative to what you think you communicated.

Guidelines 1 through 4 help you guard against conflicting messages, use jargon with care, identify communication preferences, and listen persuasively.

**Information Gathering.** The importance of information-gathering skills in managing expectations is simply stated: You can't meet customers' expectations if you don't know what they want. Yet, finding out is rarely straightforward; you can't just ask them and then assume they've told you what you need to know. In fact, it's safest to assume they haven't, because what they say they need may differ from what they actually need. And you must make very certain that your expectations are as reasonable and realistic as you want theirs to be.

Guidelines 5 through 8 describe how you can help customers describe their needs, become an information-gathering skeptic, understand your customers' context, and try the solution on for size.

**Policies and Practices.** Communication and information-gathering know-how will help you manage expectations on a case-by-case basis. However, in an organizational setting, something more is needed: an infrastructure that facilitates managing expectations consistently and over the long term. This third section concerns the policies and practices that clarify customer perceptions of your services, establish service standards, create reasonable boundaries on your workload, and most important of all, build strong relationships with customers. These policies and practices will help you and your customers create a shared understanding of what you can each expect from the other.

Guidelines 9 through 12 enable you to clarify customer perceptions, set uncertainty-managing service standards, say whoa (when appropriate), and build win-win relationships.

## INVOLVING CUSTOMERS

Since a shared understanding is so central to the successful management of expectations, it makes sense that the very process of addressing this subject is something that can be shared. Therefore, as you begin to give it your attention, it is worthwhile to inform your customers that expectations management is a subject you are now paying more attention to, and to discuss how you and they can jointly improve your ability to work together. In fact, just raising and discussing the subject with your customers can improve your ability to meet each other's expectations.

For example, I've seen exciting results in systems-sponsored discussions on expectations-related issues. Two important aspects of the relationship with customers emerge in these discussions: first, the extent to which service providers and their customers already share similar views; and second, the extent to which service providers misjudge what is important to their customers.

Two such discussions stand out. In one, a specially scheduled session on success and risk factors in computing, systems personnel had expected their customers to dispute the necessity of following standards. They were surprised to discover the similarity between their own views and their customers'—not

only about the factors that cause computer projects to fail, but also the standards that would improve the odds of success. Discovering the extent of their shared views was a major eye-opener for information systems staff that led to more open dialogue with their customers thereafter.

In another company, systems staff were surprised by how strongly their customers wanted not instantaneous service, as was expected, but simply to be kept informed on a timely basis.

For many participants, specially arranged forums of this kind provide the first opportunity they've ever had to discuss their concerns in a non-project-specific setting. And when differences in perspective arise—as they invariably do—participants have an opportunity to air these perspectives and exchange their views.

When systems professionals and their customers compare their views, they find a common ground that neither knew existed. In organizations that least expected it, I have even heard customers defend the reasoning of the systems organization to their own peers.

## FORMULATING AN ACTION PLAN

You can make considerable headway in managing expectations by taking action on the twelve guidelines in this book, one by one, a little at a time, with one group of customers or another. Moreover, these guidelines provide a foundation on which to formulate a comprehensive expectations-managing action plan. Such a plan can help you systematically manage expectations—not just for the next customer, the next week, the next project, or the next interaction, but consistently and over the long term.

The concluding chapter of this book will help you translate your ideas into immediate action. One element of this plan entails something you may never have considered before: appointing someone to take primary responsibility for managing expectations. An expectations manager, in other words. More than a customer service representative, this person

would implement the plan for your department or division and oversee efforts from an expectations-managing perspective. The concluding chapter describes the role and responsibilities of an expectations manager, and helps you assess whether such a role would be of value to your organization.

## GETTING STARTED

To be able to quickly recognize useful strategies and techniques as you review the twelve guidelines in this book, start by identifying some specific expectations-related problems you'd like to resolve. The following three steps can help you pinpoint problems or situations you'd like to keep in mind as you read.

**Step 1.** Think about your current service strategies. In particular, consider these questions:

- How would you describe the overall level of customer satisfaction with your services?

- In your own view, are you delivering services effectively? As measured how?

- What are the biggest obstacles you face in successfully meeting customers' needs?

- What actions have you taken to eliminate these obstacles?

- What services would you like to change, and in what ways?

- How well do you believe you understand your customers' expectations?

- In what ways do you typically communicate with customers?

Evaluate your responses in terms of what they suggest about your service strategies, and make a mental note of the problems and concerns that came to mind as you responded. If pos-

sible, compare your coworkers' responses with yours. Major differences in responses among members of the same group may point to some problems in managing each other's expectations.

**Step 2.** Perform an expectations analysis. First, list some of the ways in which you're doing a good job in managing expectations. Second, list some of the ways in which you're doing a not-quite-so-good job. The second list often proves to be longer than the first, but be sure to give yourself credit for the things you're doing well. The very process of identifying what's working and what's not provides a context, as you read this book, for identifying opportunities for improvement.

**Step 3.** Target one or two key problems. Based on your assessment of your current service strategies, and the results of your expectations analysis, identify the key problems that you'd like to address. You may have many more than two such problems, but each one that you solve will ease the way for those that follow, so there's no need to try to solve all of them at one time. Chances are, you haven't previously analyzed problems in terms of expectations, so even if you select problems you've worked on before, you can now look at them from a new perspective.

## TAKING THE CHALLENGE

In this age of corporate reorganization, and at a time when technology is becoming more complex even as it's becoming more useful, some people find it hard to believe that tackling an issue like expectations can make a difference. Yet it's precisely because of this organizational turbulence and technological complexity that it *can* make a difference, because managing expectations is a people issue—not an issue of products, tools, or methodologies. Given the current rate of change, focusing on people may be more important now than ever.

The challenge is yours to make expectations something you and your customers think about, discuss, and work together to

resolve. Becoming better at managing expectations doesn't require an advanced degree, a multi-volume methodology, or a newfangled technology. It also doesn't require support from the top, a bottomless budget, or all the time in the world.

It's something you can do, starting immediately.

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# 3

# Identify
# Communication Preferences
## One method does not serve all

You can communicate goals, objectives, tasks, procedures, constraints, interdependencies, timetables, priorities, responsibilities, and accountabilities—and still not meet your customers' expectations. You can deliver a solution that perfectly addresses your customers' needs, and still not meet their expectations. Why? Because for some customers, *how* you communicate is more important than *what* you communicate. Such customers are concerned with *process,* that is, with how well your communication style respects and accommodates their communication preferences. For such customers, meeting their process expectations is even more important than meeting their project expectations.

What makes communication preferences especially difficult is that they vary not only from one customer to another, but also from one circumstance to another. A customer who wants a lot of information at one time may want very little at another. To complicate matters further, customers rarely tell you their communication preferences, making it your job to investigate. This guideline provides examples of different communication preferences, and describes some techniques for identifying and working with your customers' preferences.

## COMMUNICATING STATUS INFORMATION

It took a major confrontation for me to appreciate the importance of communication preferences. It happened when I was an IS manager, and one of my responsibilities involved developing a complicated system for a division widely reputed as being hard to work with. The division manager was Charlie, who was demanding, unyielding, and resistant to views other than his own. "We've been burned by IS," he told us repeatedly, and it was clear he expected it to happen again. My staff and I were determined to prove him wrong.

The project would have been challenging even under friendlier circumstances: The scope of the system was vast and the logic intricate; the deadline was externally mandated and nonnegotiable. The four years of monthly files needed to initialize the system resided in dozens of departmental files—and departmental staff had named these files after cities, cars, and baseball teams! Documentation for these files consisted largely of handwritten notes. On top of all this, Charlie and his division hated us simply because we were IS. It was any manager's worst nightmare.

Despite obstacle after obstacle, however, my development team was on time and on target. I thought Charlie would be thrilled. He wasn't. I gave him weekly status reports describing our consistent progress. I assured him work was proceeding smoothly, and we were meeting our milestones. He rejected the reports and insinuated I was lying. He reminded me again that he'd been burned by IS.

Convinced that we weren't getting the job done, Charlie sent a steady stream of complaints about us to Nathan, his vice president. I notified Victor, my own vice president, about the situation. Initially, the vice presidents kept their distance, hoping we'd work things out on our own, but when the situation intensified, they decided to intervene. What we would all do, they decided, would be to spend an evening together to try to resolve our differences.[1]

The evening began with dinner. We sat on one side of the table and talked among ourselves. They sat on the opposite

side and did the same. Fake smiles passed back and forth. Charlie talked baseball, revealing the names of several files in the process. We were civil to each other, but no one was fooling anyone.

After dinner, we regrouped in the executive conference room, where a table was set up in a large U shape. A fifteen-foot gap separated one side of the U from the other, and our customers, in unison, marched to one leg of the U and sat down. We did the same on the opposite side. And there we sat, staring across a canyon at each other.
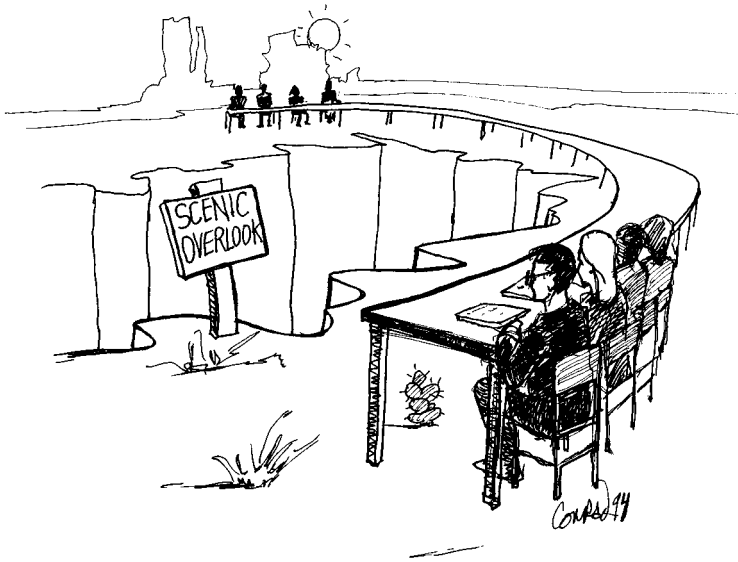


## Nathan's Preference

Our customers took the offensive, and with Nathan leading the attack, hurled complaints and accusations at us. Victor did his best to defend us, but these folks were angry. Logical responses such as "But we *are* on time" weren't going to work. Then, in one of those moments I'll remember forever, Nathan scowled at me, and, with the full weight of his voice on each word, said, "I . . . think . . . you're . . . incompetent." I can hear it to this day.

Well, I'm not perfect, and I know it, but I prize competence above almost all else, and one thing I know positively is that

I'm not incompetent. We were getting the job done—but if this is how Nathan perceived things, then this, for him, was the truth.

Finally, Victor looked at Nathan and asked the question that changed the course of the evening: "What do you want?"

One long moment later, Nathan said, "I want a picture. All I want is a picture." It seemed unbelievable, but it was true. He wanted a graphical representation of our status reports.

### Building a Skyscraper

Although Nathan's request initially seemed strange, it made sense. The building of a complex system, unlike the building of a skyscraper, is an intangible process. You can't pass by once a day, gaze at the construction, and watch it progress from a hole in the ground to a sixty-story edifice. When you develop a system, it may be a million lines of code, but it's still invisible. And things that are both invisible and technical are, to those who don't understand them, mysterious, elusive, threatening, and not to be trusted—and so, too, are the people who develop those invisible, technical things.

Up to that point, we'd given our customers both verbal and written status reports. We'd met each milestone in our project plan, but Nathan couldn't see the system, and neither could Charlie.

This was back when mammoth mainframes ruled the earth, and PC graphics were a thing of the future. Nevertheless, now knowing what Nathan wanted, we began to prepare status reports consisting of graphs, diagrams, and charts, with a paragraph describing each one. We presented a visual report to Nathan every two weeks. And he was, if not always happy, at least less distrustful. He still made me the occasional object of his target practice, but it was never with quite as much venom.

This single event did not turn a troublesome project into a team picnic, but it did help me realize that, to manage customers' expectations, you must do more than focus just on project deliverables, even when you're on time, under budget, and all is well with the world. You must also consider how you work with customers.

The idea of a visual representation may seem obvious now that you can produce the graph of your choice in minutes. Back then, though, chart-making was slow, plodding manual labor, and not a customary component of any reporting process. The fact that it could make a genuine difference in managing Nathan's expectations never occurred to me. This is not to say that the format of a status report is more important than its content; a visual report describing schedule slippages would not have spared us Nathan's wrath. However, neither did a non-visual report of our on-time status. Since a visual representation of our status was important to Nathan, that made it important to the success of this project.

## COMMUNICATING IDEAS

With Nathan, the issue revolved around how we communicated status information. Different people may have other preferences that can determine their receptiveness to the information you send them.

These preferences often vary significantly from one person to another, as I learned from three of my IS superiors: Mike, Walter, and Bob. Mike, my director, liked paper, especially paper filled with charts. He thrived on spreadsheets, and giving him lots of paper filled with lots of spreadsheets improved the odds of getting his attention.

At another point in time, I worked for Walter, a division manager who like Mike was paper-happy. However, Walter was fond of words, not charts. He issued memos galore, and his incessant paperwork drove his employees crazy. With every reorganization, department managers held their breath, fearing they'd end up working for him.

By the time I came to work for him, I saw I'd have a better chance of succeeding with him if I accepted his communication preferences, and responded accordingly. One way I did this was by periodically preparing wordy reports for him. This strategy led him to feel that I understood him, and it caused him to go to bat for me more than for the other managers in his division. They could have accomplished the same just by send-

ing him an occasional memo, but they failed to understand that I was successful in working with Walter, not despite his idiosyncrasies, but because of them.



The communication preferences of Bob, an assistant vice president who was Mike's superior, differed significantly from both Mike's and Walter's. Bob was a man of few words. He made decisions quickly and didn't want anything in writing. Gaining his attention meant talking, and doing so concisely. Managers accustomed to Mike's style, and oblivious to individual differences, mistakenly plied Bob with paperwork and excessive detail; when he ignored them, they failed to understand why peers who did no more than chat with Bob occasionally were more successful in getting his approval for their recommendations.

Be warned, however, not to become too accustomed to a communication style that works. One senior vice president, Dave, told me about an experience that almost ended his tenure as a senior VP. It was tough getting time to pitch ideas to his CEO, but they'd occasionally run into each other in the elevator. So Dave learned to package his ideas into snippets of

thirty seconds. Then, whenever he saw the CEO in the elevator, he was prepared to take advantage of the opportunity. During the brief time in transit, Dave completed his proposal, and the CEO ruled on it.

When the CEO retired, Dave continued to treat his successor in the same way, and nearly got fired. Why? Because the new CEO didn't understand what was going on. Who was this fast talker, and why did he always expect an instant answer? Dave, for his part, was mystified as to why he no longer got a quick decision on his proposals. Fortunately, he realized just in time that the problem wasn't with his ideas, but his method of communicating them. This new CEO, unlike the previous one, needed to feel he had enough information before he made a decision. He wanted to discuss the issues, weigh the alternatives, and consider the tradeoffs—and he wanted to do it sitting down and face-to-face, not standing and on the run.

## ACCOMMODATING DIFFERENCES IN PREFERENCES

It is not unusual for service personnel to view their customers as if they are a single homogeneous group, with identical styles, attitudes, and modes of operation. The fact is, though, that customers are usually as different from each other as they are from the people who serve and support them.

Think about the various departments in your organization: marketing, engineering, finance, human resources, and so on. Although striving toward common goals, each has its own priorities, pressures, time frames, and objectives. So, too, do the work groups within each department. Departments also vary in such things as the emphasis they place on speed, accuracy, cost, and flexibility. Furthermore, individuals within a single work group often exhibit major differences in such things as their attitude toward change, their ability to see the big picture, and their attention to detail.

Here's a list of five steps you can take toward discerning and accommodating your customers' preferences:

**1. Be cognizant of your customers' communication styles.** How would you characterize the departments you work with?

Consider such things as their pace of activity, receptiveness to new ideas, style of decision-making, adherence to protocol, preference for individual versus team efforts, and level of risk-taking.

**2. Think about how you can modify your communication style to mesh with your customers'.** For example, if you're working with a department that likes to take risks and learn by doing, it may not be wise to encourage too much analysis. Or, if a particular department's style is to be slow, plodding, and methodical, members of the department will be more likely to view you favorably if you accept their approach, and even encourage it, than if you rush them. By your standards, it may not feel like you're rushing them, but it's their perception that counts. Or, if a department makes decisions by consensus, you may need to communicate with several members of the department in order to sell your ideas or gain buy-in. By contrast, if they make decisions by fiat, you need to know who the chief decision-makers are, and adapt your approach accordingly.

**3. Spend time with your coworkers analyzing differences between your customer areas.** Identify the key characteristics of each, and think about how you can adapt your style to accommodate theirs. The better you can mirror the dynamics of your customers, the more comfortable they are likely to be with you.

**4. Don't wait until customers complain to consider their preferences.** Ask your customers to verify your own observations and analyses. Ask questions rather than take anything for granted. Build into your project methodology a way to determine communication preferences. Ask customers, for example, if they'd like status reports to focus on general information or details. Find out whether they want to be advised of every deviation from the project plan, or just those that exceed some prespecified limit. Inquire whether they want to be notified by telephone, electronic mail, paper document, fax, or in person. If you're preparing proposals or reports, ask customers whether they like quantitative or qualitative information, and whether they prefer charts, narrative description, or thirty-second briefs. Ask how they would characterize their department's

communication style and preferences, and the style and preferences of particular individuals with whom you'll be working. Or offer your preferred approach, but give your customers a chance to suggest alternatives.

**5. Remember that communication preferences may change over time and over the course of a project.** For example, multi-color charts may suffice early in a project, but later on, a narrative approach may be preferable. Or, you may have customers who prefer to take their time making decisions, but then will want quick action once that decision has been made. Review your customer's preferences throughout the life of a project, periodically asking if they're comfortable with the way you're working together.

Many customers have never been offered choices on such matters, and some customers won't particularly care what approach you use so long as you produce results. But everyone cares, at least, about being asked. The fact that you show an interest in their preferences may impress them and increase the odds of your success in communicating with them, working with them, and meeting their expectations.

## GAINING CONSENSUS AND ACHIEVING BUY-IN

Few process issues are as crucial to whether customers perceive that you have met their expectations as buy-in: If they judge that their views have been taken into account, they are more likely to feel that you have met their expectations. For many people, having an opportunity to express their views is sufficient for them to feel they have a stake in the outcome.

In organizations, generating buy-in may require meeting with the various parties to an effort and giving each an opportunity to present his or her views. Time-consuming though it may be, soliciting these views is too important an activity to bypass. However, as the number of participants and the number of customer areas involved in an effort increases, it becomes increasingly difficult to generate consensus from their different and perhaps strongly held views. If a consensus is

either necessary or desirable in making key decisions, then you face a challenge, because almost any decision is likely to win the support of some participants, and to be resisted and resented by others. In such circumstances, special methods are required.

## A Technique for Building Consensus

One such method for gaining consensus is the Delphi process, a technique that can be especially effective when a decision must be reached on an issue that involves numerous different viewpoints. The process entails polling a group of individuals on an issue, having them privately prepare their responses, documenting the responses without listing names, and redistributing all of them to each individual. Participants are then polled again, and the process is repeated until the group has reached a strong consensus. Interestingly, achieving this consensus often takes no more than one or two iterations. This process allows participants to reassess their opinions in light of the views of others, and to change their opinion privately, without being pressured to do so, or embarrassed by doing so.

For example, a project manager named Sarah used a Delphi process to select the product that would best meet her organization's needs. She sensed that if she made the decision unilaterally, her customers would reject or resist her decision. After only two iterations, the group Sarah polled reached agreement about the product they wanted. It was the one Sarah would have selected herself, but now these representatives from throughout the organization "owned" the decision and felt a stake in the success of the product.

I asked Sarah whether she thought the product-selection team members would have reached agreement as quickly through discussion, and whether they would have reached a unanimous decision if they had communicated their views publicly. "Unlikely," she said, "because public discussions become too political. What made the difference was that participants were able to review other participants' responses. As a result, everyone was more receptive to compromise."

This type of consensus-building process has numerous benefits: It allows participants to communicate their opinions freely, and to change their views without losing face. It prevents embarrassment to those who know less than others, and gives those who might withhold their views a chance to participate. Most importantly, it enables people to make decisions objectively, without concern for political considerations. As a result, it brings closure to decisions that otherwise might be unsatisfactorily resolved.

## LEARNING FROM PREFERENCES

The very process of communicating about preferences is one of the most important techniques you can use to manage expectations. Of course, finding out what customers expect of you doesn't mean you can necessarily meet those expectations. And clarifying what you expect of customers doesn't mean they'll comply. But by raising the issue and identifying differences in expectations, you are in a much better position to resolve problematic differences before they loom large.

After listening to me spout at length on this subject, my husband, Howard, is trying to learn how to generate my buy-in for his decisions. As the cook in the family, he recently asked me what time I expected dinner:

> Me:    I expect dinner at seven o'clock.
>
> Him:   Sorry, it won't be ready until seven-thirty.
>
> Me:    Well, if you already knew that, why did you bother asking?
>
> Him:   Because now you feel like you had a say in the decision before I go and do it my way.

He hasn't quite got the idea yet, but we're working on it.

## NOTES

[1]What these vice presidents hoped to accomplish in our evening together was a greater sense of teamwork between our two organizations. DeMarco and Lister refer to the process of team formation as "jelling," and point out that when a team does come together, it's worth the cost, because the work is fun, and the people are energized. [See Tom DeMarco and Timothy Lister, *Peopleware* (New York: Dorset House Publishing, 1987), p. 156.] In this case, team formation earlier in the effort might have made a major difference in our subsequent ability to work together and to understand each other's expectations.

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